

CPM FORMULAS AND

(Arrow) = Activity (task with duration listed below)

(I-J #'s) = ID numbers given at head/tail (node) of each activity

(Square) = Early Start or Finish

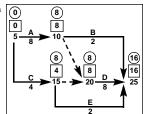
(Circle) = Late Start or Finish

ES = Number in square @ tail

LF = Number in circle @ head

 $\mathbf{EF} = \mathbf{ES} + \mathbf{Duration}$

LS = LF - Duration



Total Float (TF) = LS - ES or LF - EF or LF - ES - Duration

Free Float (FF) = Time available before effecting the Early Start

of any Successor Activity

FF = ES of Successor Activity - (ES + Duration of that Activity)

Forward Pass Rule - highest number in the square

Backward Pass Rule - lowest number in the circle

Numbering Node Rule - Don't number head of arrow until all tails are numbered (increments greater than 1,

I-J Rule - J number = I number of successor and J number > I number

Critical Path Rule - Number in square and circle at heads and tails are equal and the difference between them is the duration

8 STEPS to Construct a Network Diagram

(Plan & Schedule)

- 1. Determine workday calendar
- 2. List activities and durations (obtain work plan)
- 3. Draw arrow diagram asking:

What's first? (Predecessor)

What's next? (Successor)

What can be done at the same time? (Concurrent)

- 4. Create Dummies to rectify logic
- 5. Calculate Forward Pass to determine ES / EF (gives completion date)
- 6. Calculate Backward Pass to determine LS / LF
- 7. Number Nodes (I-J numbers) in increments greater than 1, recommend 5
- 8. Identify the Critical Path

5 STEPS to Complete an Activity Ranking Form

(for the Monitor/Daily Update Chart)

- 1. Enter I-J numbers, Duration (DUR), ES and LF
- 2. Calculate EF = ES + DUR
- 3. Calculate LS = LF DUR
- **4.** Calculate the Total Float (TF = LF ES Duration)
- Determine the Ranking Number by the earliest Late Finish ascending to the latest Late Finish (In case of a tie: use ES first, Duration second, lowest I number next, and J number next.)

2 activities/inch

g qaysyuch



ennsylvania Department of Transportation Recommended Notations for Use on the Daily Update Chart: tighway Administration

= no work performed but they could have = activity finished = activity worked **(S)**

= no work, inclement weather

Monitor Activities)

0 STEPS to Construct a Monitor/Daily Update Chart

Draw the grid: determine paper size (consider # of activities and # of Complete the Activity Ranking Form and the Workday Calendar. calendar

Don't use more than 10 days/inch on the RULE:

Don't use more than 3 activities per inch on

eparated for reading and monitorin

Label lower horizontal axis with calendar days and the upper horizontal

Draw vertical lines for non-work days between both horizontal axis

Draw a diagonal line from the project start date at the zeropoint on the

For each critical path activity, locate

For non-

space is limited create a box in clear space beyond each

10 STEPS to Construct a Monitor/Daily Update Chart (Monitor Activities)

- Complete the Activity Ranking Form.
- 2. Draw the grid: determine paper size (consider # of activities and # of calendar days)

RULE: Don't use more than 10 days/inch on the horizontal axis

(recommend 5 days/inch on small projects)

RULE: Don't use more than 3 activities per inch on the vertical axis

(recommend 2 activities/inch on small projects)

This formula is the minimum. The steeper the line the better (preferable to make a steeper line so the activities are able to be separated for reading and monitoring)

- Label lower horizontal axis with calendar days and the upper horizontal axis with project 3. work days.
- Draw vertical lines for non-work days between both horizontal axis.
- 5. Draw a diagonal line from the project start date at the zero point on the upper horizontal axis to the completion date on the lower horizontal axis = Project Control Line (PCL).
- For each critical path activity, locate the Late Finish (LF) on the PCL and draw a solid line to the left to the Early Start (ES). Label the I number at the start, J number at finish, the Duration below the solid line and the task above the line (if space is limited create a box in clear space beyond each activity line to describe the task and draw an arrow to the activity line).
- 7. Complete the Tally Sheet.
- For non-critical activities, where space is available on the PCL, locate the Late Finish (LF) on the PCL, go horizontal to the left and draw a solid line from Early Start (ES) to Early Finish (EF) and then draw a dashed line to the PCLto indicate Float. Label the I number at ES, J number at EF, the Duration below the solid line and the task above the line (if space is limited create a box in clear space beyond each activity line to describe the task and draw an arrow to the activity line).
- For an activity with the same Late Finish (LF) as another, drop down below the PCLinto clear space to draw a secondary PCL segment parallel to the main PCL and extend left to show ES and EF. Use an arrow to indicate where the secondary PCLgoes back up to the
- Connect each activity to its predecessors with vertical dashed lines and list the dummies that connect non-identical J numbers to I numbers.

5 days/inch

CPM PROCESS

FORMULAS AND RULES



Pennsylvania Department of Transportation Highway Administration

www.dot.state.pa.us

Recommended Notations for Use on the Daily Update Chart:

x = activity worked

(x) = activity finished

= no work performed but they could have

= no work, inclement weather

z activitieskinch 8 9 9 Gree Float (FF) = Time available before effecting the Early Start Calculate Forward Pass to determine ES / EF (gives completion date) (8) (8) use ES first, Duration second, lowest (a) (a)

CPM FORMULAS AND RULES

[I-J #'s] = ID numbers given at head/tail (node) of each activity

Square = Early Start or Finish (Circle) = Late Start or Finish

ES = Number in square @ tailF = Number in circleEF = ES + Duration

@ head

Fotal Float (TF) = LS - ESS = LF - Duration

or LF - EF or LF - ES - Duration

of any Successor Activity

F = ES of Successor Activity – (ES + Duration of that Activity) Forward Pass Rule - highest number in the square

Numbering Node Rule - Don't number head of arrow until all tails are numbered (increments greater than 1, Backward Pass Rule - lowest number in the circle recommend 5)

F.J Rule – J number = I number of successor and number > I number

Number in square and circle at heads and tails are equal and the difference between them is the duration Critical Path Rule -

8 STEPS to Construct a Network Diagram Determine workday calendar (Plan & Schedule)

List activities and durations (obtain work plan) Draw arrow diagram asking:

What's first? (Predecessor) What's next? (Successor)

What can be done at the same time? (Concurrent) Create Dumnies to rectify logic

Calculate Backward Pass to determine LS / LF

Number Nodes (L-J numbers) in increments greater than 1,

Identify the Critical Path

5 STEPS to Complete an Activity Ranking Form for the Monitor/Daily Update Chart

Enter I-J numbers, Duration (DUR), ES and LF Calculate EF = ES + DUR

Calculate the Total Float (TF = LF - ES - Duration)Calculate LS = LF - DUR

Determine the Ranking Number by the earliest Late Finish ascending to the latest Late Finish 4 3 activities/inch

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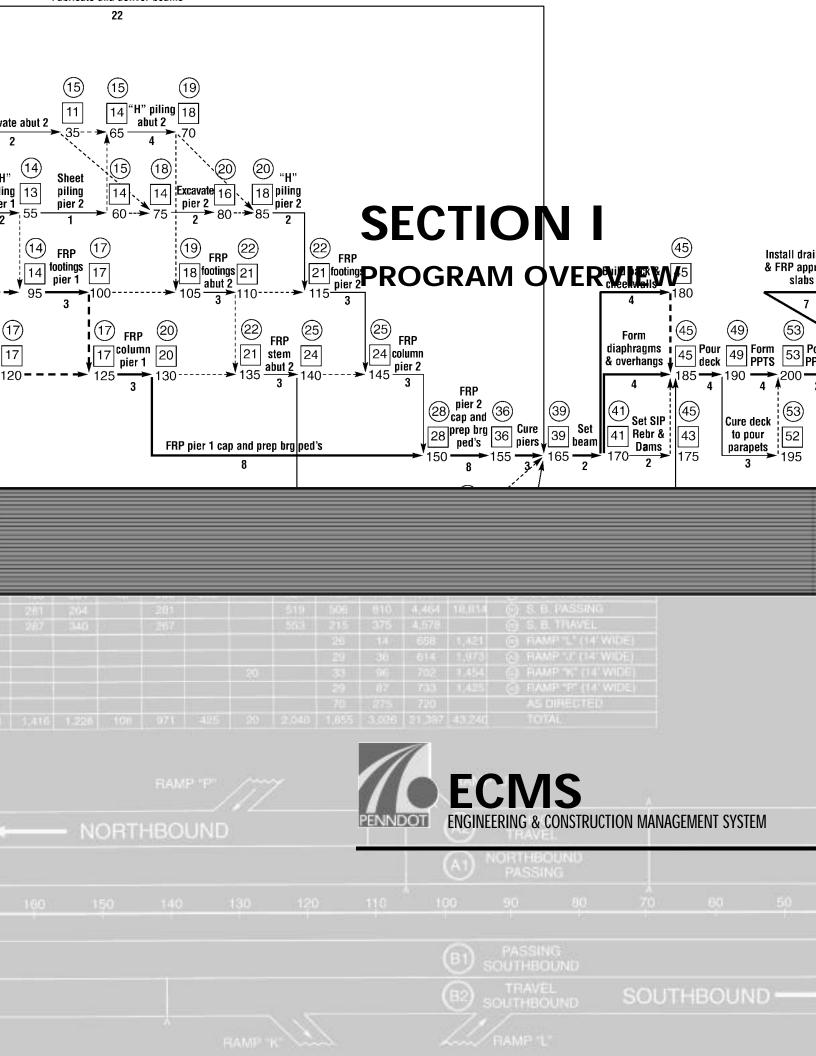
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CPM WORKBOOK

I

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SECTION I - PROGRAM OVERVIEW

CHAPTER 1. INTRODUCTION TO PROJECT PLANNING AND SCHEDULING

At the direction of the Secretary of Transportation a Construction Claims Task Force was formed to study the escalating claims situation, develop recommendations and an action plan for their implementation. The Recommendations and Action Plan of the Task Force Group identified Critical Path Method (CPM) of scheduling as the top priority. The use of Critical Path Method (CPM) scheduling and a daily update chart provides factual information that can be used to defend construction delay claims. The implementation of critical path planning and scheduling has resulted in a drastic reduction of the number and dollar value of construction claims filed against the Department.

The proper preparation and use of construction schedules can reduce delays, cost overruns and disputes. Scheduling is the determination of the timing of activities. The use of CPM scheduling will help to define expectations and has proven to be effective in assessing actual vs. planned performance. CPM Scheduling and the use of a monitor/daily update chart will provide factual information to identify and deal with problems as they arise and will assist managers in making timely decisions about project completion. Understanding the CPM Schedule and using it as a tool to document and track performance will enable managers to analyze project delays, impacts of work order changes, and will help avoid delay claims.

A. Project Planning and Scheduling

Improvements to project planning and scheduling have been identified as one key area where managers can improve services, manage their operations more effectively through improved communications, and provide factual information to resolve disputes and avoid legal claims.

Project planning and scheduling involves all aspect of project development from final design up through the completion of construction. The process involves a coordinated effort between design and construction personnel to insure a timely completion of proposed improvement projects. The development of a pre-bid construction schedule is initiated in the final design process and is completed after the plans and specifications have been finalized. The development of a pre-bid schedule is a key element in the constructability review process and also is used to establish a realistic required completion date for the contract documents. A major benefit to the development of the pre-bid schedule is improved communications between design and construction personnel.

Implementation of these improved project management processes will result in more realistic construction completion dates through the development of a pre-bid construction schedule as part of a constructability review process. The improved project management process will also greatly improve claim avoidance during the course of construction through the effective monitoring of the contractor's schedule.

B. Project Management Defined

Any discussion of the critical path method must start with an understanding of project management. Project management is a process of achieving a project's objectives. Its purpose is to reach the project's goals and objectives within the allotted time frame, budget constraints, and quality standards. Project management is applicable to projects with a fixed end date, and specific goals and objectives, such as highway/bridge projects.

C. Project Management Functions

Planning

The project team plans the execution of the project by determining the activities to be accomplished, the responsibility for performing each activity, and how the project's objectives are to be met within given financial constraints. Planning strives to establish a predetermined course of action within given constraints.

Reasons to undertake project planning:

- Eliminating or reducing project risk,
- Obtaining a thorough understanding of the project's objectives,
- Formulating a strategy to attain those objectives, and
- Developing a monitoring framework to measure progress.

Scheduling

Scheduling means to determine when a specific activity or work must be started and completed. The tools used to accomplish this can be as simple as a bar chart or as complex as a CPM schedule.

Monitoring

Over the course of the project, it is crucial to ensure that the project's goals are being met according to the plan and schedule already defined. Monitoring means to track and document work activity, time, resources, and budget.

Controlling

Unanticipated problems can occur on any project. Having the tools to make informed adjustments for them is the key to controlling a project. A scheduling system will provide the project manager with adequate information to respond to problems in a timely manner. The CPM Process provides the manager factual information to respond in a timely manner to every impact to the schedule by using the network diagram and monitor/daily update chart to identify the impact and adjust accordingly.

D. Project Management Objectives

The primary objective of any formal project management process is to raise the level of efficiency of each of the following project disciplines.

Time Management

Project managers must properly manage time to avoid schedule slippage and cost overruns.

Resource Management

Proper planning and scheduling of labor, material, and equipment will ensure that needed resources are at the project site at the correct time. If resources arrive too soon they will become costly to store, and if they arrive too late, they will impact the schedule. Resource management can provide a structured framework to analyze and balance resources.

Quality Management

Quality levels for the completed project must meet all the requirements called for in the

project's contract documents, plans, and specifications. Proper project management will help ensure that there is enough time to perform the contracted work while meeting quality standards. It will provide sufficient time to procure materials and necessary equipment, and ensure that activities do not affect construction quality.

Risk Management

A well defined, planned, and executed project management process can reduce uncertainty by helping to identify risks. Organized and disciplined daily updating and monitoring of the project can also provide advanced warning of potential risks.

E. Planning and Scheduling Process

At the beginning of most projects, all that is known is the project objectives and goals, and desired end-dates. In general terms, meeting those goals within the time allotted means establishing an effective project management process by taking the following steps.

Identify Project Activities

This step requires the aid of someone with detailed knowledge of what is required to accomplish the desired project goals. That person must be able to review the project's plans and specifications, and be able to determine what must be done at each step in the project's process to meet the goals. The result will be a list that identifies each of the individual project activities (tasks).

Estimate Activity Durations

An estimated duration based on the anticipated labor, material, and equipment, as well as expected site conditions, is assigned to each of the activities. These durations are used for scheduling and controlling day-to-day work. Historical records of projects are reliable sources of information to obtain activity durations.

Develop the Project Plan

Before the project schedule can be displayed graphically, it is necessary to establish the order that activities must occur in relationship to other activities (interdependencies). In any project, there are some activities that must be completed before other activities can begin. That is, the scheduler has to begin by identifying, what activity must be done first, what must be done next, and what can be done at the same time. The identification of the order that activities are to occur determines if the project can be constructed as designed.

Schedule Project Activities

With a project start-date and activity durations assigned, it's possible to calculate and assign the required start and end date for each activity. Those dates, combined with each activity's expected duration, will provide the project manager with an idea of where and when resources must be used. It is this schedule that will be used as a basis for controlling work and the allocation of resources during construction. This schedule will also be used to identify realistic milestone dates and the project completion date.

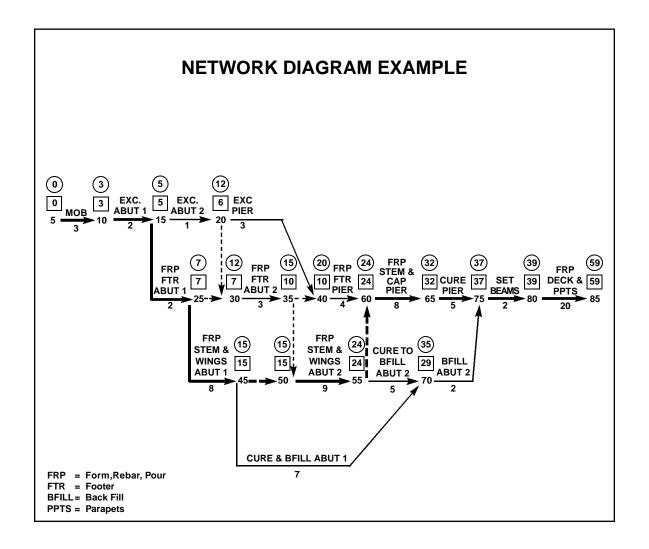
Monitor the Schedule

This involves monitoring and documenting all work activities including the identification of days worked and days not worked. This effort documents production delays and gains and activity start delays and gains.

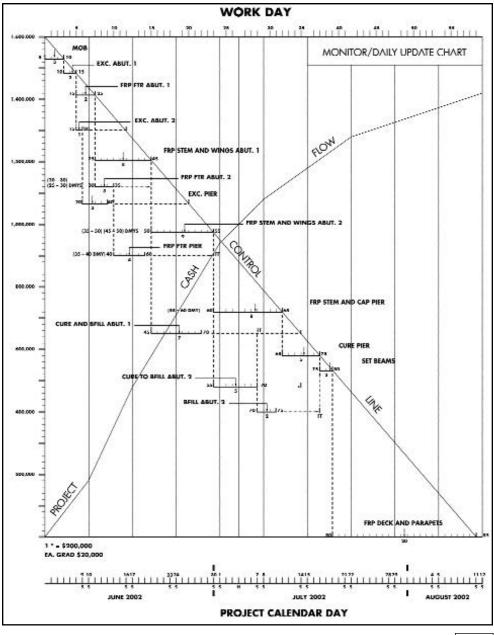
CHAPTER 2. CPM PROCESS OVERVIEW AND ITS ADVANTAGES

A project management process has been developed that involves the use of a Critical Path Method (CPM) technique to graphically plan, schedule, and monitor a project effectively. There are two key elements to this technique: the Network Diagram and a Monitor/Daily Update Chart.

A Network Diagram graphically displays activities with their predessor and successor, using the CPM Activity-on-Arrow Technique. This diagram gives the project manager a detailed picture of what activities should be in process at any given time.



A Monitor/Daily Update Chart is used for daily monitoring of every project by using a bar chart format to display the progress of each activity. The first step in building the chart is ranking the activities. Once ranked, the activities are placed as horizontal bars on a graph that is plotted against a diagonal line (control line) from the first day (upper left corner) to the last day (lower right corner) in the project schedule. The project's calendar is plotted along the horizontal axis.



The actual day-to-day progress of every activity is then plotted on the monitor/daily update chart, with marks signifying each day when work is done, reasons for delays when work is not done, when the activity is actually completed, and any necessary adjustments for each succeeding activity.

Making use of the Monitor/Daily Update Chart as a tracking tool to monitor project status and document delays is a very effective tool for determining the causes and responsibilities for delays and cost overruns. If the chart is faithfully updated, project managers have factual information to resolve project disputes and contractor's legal claims and it becomes a basis to make payments when they are justified.

NOTE: Further applications for the CPM process can include resource allocation, cash flow management, and specific uses for maintenance operations and scheduling highway design activities.

Advantages:

- Improved organization and display for projects with large number of activities.
- Provides litigators with a graphical portrayal of the as planned comparison, to the as built project schedule, necessary for defense of claims.
- Provides a method for making time extension decisions, when the project is impacted by work orders or any unforeseen changes.
- Assist in the analysis of projects prior to letting to determine realistic milestone and project completion dates.
- Helps communicate the construction plan and lets everyone know when they are expected to start and finish their tasks.
- Establishes production goals and provides the framework for scheduling and planning the day-to-day work at the construction site.
- Monitors and measures progress and establishes the baseline against which the current status of the project can be compared to determine if it is ahead or behind schedule.
- CPM can be used to manage change by identifying the impact of an unexpected event or condition to allow the plan to be revised accordingly.

CHAPTER 3. CPM FORENSIC SCHEDULING OVERVIEW

The use of CPM scheduling and the monitor/daily update chart is an important tool that will enable managers to provide construction related support needed for defense preparation and presentation of legal claims. The monitor/daily updated chart provides a graphic schedule analysis that is very understandable to the layman and very effective in the defense of construction claims.

The forensic CPM analysis is an investigative tool that attempts to determine the who, what, when, where, and why facts concerning delays to the project completion. This information is presented in the graphic form of the monitor/daily update chart and enables the manager to prepare a factual description of the comparison between the as-planned and the as-built schedule. This information can be used to defend against claims and/or as a basis to justify or reject a time extension to the required completion date and/or milestone dates.

■ CHAPTER 4. PRE-BID CONSTRUCTION SCHEDULING OVERVIEW (CONSTRUCTABILITY REVIEW)

The purpose of a pre-bid construction schedule is to determine a contract completion date and to assist in the evaluation of the constructability of the project as designed. The development of a pre-bid schedule starts with Design Field View Approval (Step 9) and moves to the Project Manager (PM), who develops a tentative list of activities. At this point the PM creates the first, rough-cut version of a pre-bid schedule and if necessary coordinates the first review with Design, Traffic, Maintenance, Construction and Utilities personnel. Taken into consideration at those stages are type, size and location (TS&L) of any structures, letting date, initial quantity estimates, agreed upon method of construction, and any initial design changes. Periodic constructability reviews continue until plans and specifications are complete and the project designer creates a schedule. Next, a team from Design and Construction develops a pre-bid schedule.

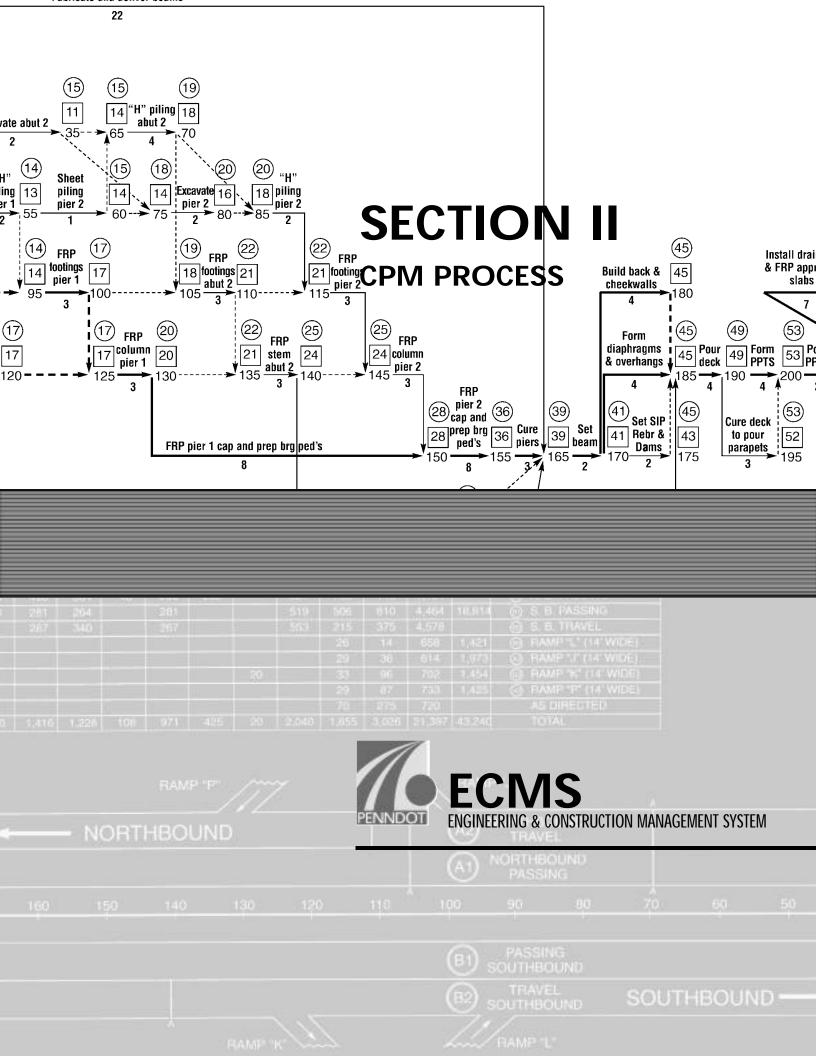
At this point District Contract Management incorporates milestones and a contract completion date into the bid package. A plans, specifications and estimates (PS&E) package is submitted to the Central Office for review and a decision is made based on the PS&E information as to whether the scheduled letting should be changed. If no change is recommended, the Department advertises for bids and requires contractors to submit their schedule if they are awarded the project. If the scheduled let date is changed; the PM is responsible for determining the impact to the pre-bid construction schedule and contract completion date. If the contract completion date is changed, the PM revises the pre-bid construction schedule and resubmits to Central Office Contract Management for review.

After a project is awarded the contractor has the opportunity to propose design changes. The PM and the constructability team are responsible for assessing any potential impacts of design changes on the schedule and contract completion date.

Implementing pre-bid construction scheduling statewide will have some impacts on the Department's traditional methods. Here are some of those impacts.

- All projects will be completion date contracts and the completion date will be determined by a pre-bid construction schedule.
- The Project Manager is responsible for the pre-bid construction schedule.
- The development of a pre-bid construction schedule is undertaken as part of the constructability review.

- The pre-bid construction schedule will provide the Department with a realistic completion date for each project.
- The development of a pre-bid construction schedule requires a joint effort by Design and Construction to complete.
- The development of pre-bid construction schedules require management support of the required staff effort and training.



SECTION II – CPM PROCESS

CHAPTER 1. PROJECT MANAGEMENT

Project management is a process of achieving a project's objectives. Its purpose is to reach the project's goals and objectives within the allotted time frame, budget constraints, and quality standards. Project management is applicable to projects with a fixed end date, and specific goals and objectives, such as highway/bridge projects.

A. Project Management Functions

Project Management is made up of four key functions: plan, schedule, monitor and control. Planning must be separated from scheduling.

Planning

A knowledgeable project team plans the execution of the project. They determine what needs to be done, by whom and how project objectives are to be met. In short, they establish a predetermined course of action to take within the given constraints. An effective project manager will undertake formal project planning to eliminate or reduce project risk, obtain a thorough understanding of the project's objectives, formulate a strategy to attain those objectives, and develop a monitoring framework to measure progress. Planning is a process that establishes the interdependencies and interrelationships between each task within the project.

Scheduling

Simply put, project scheduling determines when specific work must be done. Scheduling tools can be as simple as a bar chart or as complex as a CPM network schedule or logic diagram.

Monitoring

Using the project schedule as the standard for tracking daily work ensures that the project's goals are being met. The monitoring process will document where delays take place, how long those delays may be, and what effect they may have on subsequent tasks. Monitoring tracks time as well as resources and budget.

Controlling

A well-planned and executed project schedule gives the project manager a useful tool for making adjustments if unanticipated problems occur. The most important thing a project

manager can do with any scheduling system is to use it to respond to adverse impacts. In addition, a detailed project schedule allows the project manager to anticipate and adjust for future impacts that may be caused by current project events. The Critical Path Method (CPM) allows the manager to respond to every disruption to the schedule using the Network Diagram and Monitor/Daily Update Chart to identify impacts and make adjustments.

B. Stakeholders

The Project Manager

The role of project manager can be very demanding—it's not difficult, but it requires constant attention to detail. The manager must be completely familiar with the project's contract document, plans, specifications, and standards. The manager must have knowledge of construction, work sequencing, resources, capabilities, durations, and monitoring.

The manager must establish and conduct project-scheduling meetings with the entire project team. The team will report on job progress to-date, review short-range and long-range scheduling goals, and review material delivery and approval requirements.

With the help of the project team, the manager should have the ability to recognize impacts to the schedule before hand, reschedule around anticipated impacts, minimize costs and/or delays to the project due to unavoidable impacts, and continue to monitor and maintain the work performance history.

The Inspector

The construction inspector is the owner's authorized representative assigned to make inspections of contract performance and of material furnished for the project. The construction inspector has the responsibility of monitoring progress, and approving or disapproving each major step of the project.

The Designer

The designer is responsible to furnish all plans, specifications & estimates (PS&E) for the proposed project. The designer is also responsible for providing the project team with the information necessary to prepare a pre-bid construction schedule to help evaluate the constructability of the project and to determine the required completion date of the project.

The Legal Department

The schedule monitoring system must provide the Legal Office with a clear documentation of any changes that have taken place and a clear audit trail of the agreed upon changes to help in the defense of construction claims.

The Contractor

The contractor is responsible for the construction of the proposed project. The contractor is also responsible for providing a realistic construction schedule that identifies the resources and work activity interdependencies necessary to complete the project by the required completion date.

The Utilities and Other Service Providers

The utility companies and service providers such as transit companies and school bus providers play an important part in the development of the pre-bid construction schedule. Proper and timely participation and coordination with the project manager and project team is necessary to successfully complete a realistic pre-bid construction schedule.

Consultants—Design, Management and Inspection

The Department uses consultant services for project design as well as construction management and construction inspection on many projects. Consultants are responsible for providing the same service and expertise that the Department employees provide for design, management and inspection on any specific project.

C. Relationships: Teamwork and Communication

The Owner and Builder Relationship (Teamwork)

The Department is in an Owner/Builder relationship with the construction contractor. As the project's owner, the Department's responsibility in the relationship is to produce all necessary plans, specifications and estimates (PS&E) for the project. This includes but is not limited to materials, site conditions, and completeness of plans.

The builder of the facility is determined by competitive bidding, usually the contractor with the lowest responsible bid. That contractor's responsibility in the relationship is to supply all necessary resources, maintain production rates and complete the work as specified by the required completion date. The builder also has a responsibility to notify the owner in a timely manner of any and all changes to the project that impact the builder's ability to complete the project as contracted.

The owner/builder relationship must be built on teamwork and two-way communication in order to bring about a successful completion of the project. Teamwork underscores the need for all workers to understand their role in the project, and a willingness to subordinate personal prominence to overall efficiency. Uninterrupted communication, both vertical as well as horizontal, is crucial to keeping any project on track. Skillful project management requires the ability to document day-to-day performance both verbally and in writing, and the willingness to respond to problems and seek remedies as soon as they arise.

Communication

Good Communications are critical to maintaining effective relationships.

Communication is a very important link to the successful completion of any project.

Communication is much more than the spoken word or the skill of listening.

Communication, especially in the owner/builder relationship, means writing letters, memos or notes to document approvals, acceptance, concerns, problems, information, work performance, changes, instruction, directions, orders, etc.

CHAPTER 2. CRITICAL PATH METHOD (CPM)

A. CPM - A Scheduling Tool

CPM is a complete planning and scheduling tool that uses a graphical display of the planned sequence of project activities to show their interrelationships and interdependencies.

It is a technique that requires a breakdown of the entire project into a series of individual tasks (activities) and an analysis of the time duration required to perform each task.

A project's critical path is the longest activity path through the project that establishes the overall project duration. It is composed of a continuous chain of activities with no float. All activities on the critical path must start and finish on their planned early start and finish times—delay of a critical activity will result in the overall project duration being extended. The critical path method of project management is generally diagrammed using one of two methods: the Activity-on-Arrow (AOA) network and the Activity-on-Node (AON) network.

B. CPM Techniques: Activity-on-Node, Activity-on-Arrow

Concept of Precedence

The concept of precedence assumes that any succeeding activity cannot start until the prerequisite or preceding activity is complete. For example, you can't pour the concrete for a wall until the footings are in place. Digging the footings is the precedent activity to pouring the concrete. Likewise, pouring the concrete is the successor to digging the footings. The combination of all the predecessor and successor relationships among the project activities forms the project network.

Concurrent

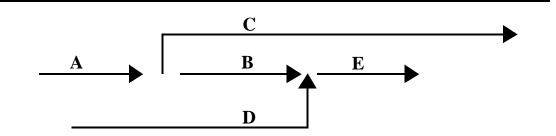
Unrelated activities can proceed concurrently and can run independent of each other.

Multiple Successors

An activity can have more than one successor.

Multiple Predecessors

An activity can have more than one predecessor.



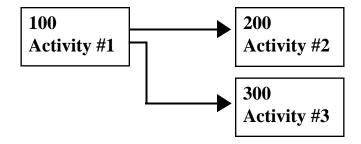
Activity-On-Node Technique

Activity-on-node (AON) is a project management technique that represents activities as boxes (or in some cases circles) and connecting arrows show the logical relationships between the activities. Each activity is pictured with a unique alphanumeric identifier, description, and estimated duration based on available resources, production rates and the site's physical conditions.

In an AON network, there must be physical, safety, resource and preferential relationships between the activities, and those relationships are restricted to being finish-to-start types (succeeding activities can't start until its predecessor finishes). Lag times must be incorporated as a separate activity. Unlike an AOA network, it requires a beginning and ending activity or milestone to tie the schedule together. Because of that aspect, an AON network usually starts with a "Notice to Proceed" milestone and ends with a "Project Complete" milestone.

Activity on Node Method (AON) is comprised of:

- A unique alphanumeric identifier for each activity, usually a number,
- A unique concise description for each activity,
- Estimated activity duration based on available resources, anticipated production rates, and physical conditions,
- · Physical, safety, resource and preferential relationships between activities, and
- Restricted to relationships where a predessor must finish before a successor can begin.



Activity-On-Arrow Technique

In an Activity-on-Arrow (AOA) network each arrow begins and ends on a node. The arrows connecting the nodes represent the project activities, with a unique description printed above the arrow and that activity's duration below. The Activity on Arrow Method (AOA) assigns two (2) numbers to activities, the I and J numbers. The I number at the tail of the arrow and the J number at the head of the arrow.

Arrow Head: The arrow's head points to the node that indicates the end of the activity, identified by the activity's J number.

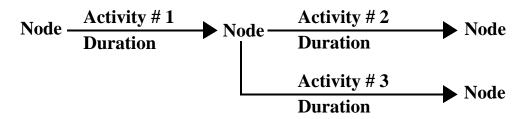
Arrow Tail: The arrow's tail starts from the node that indicates the beginning of the activity, identified by the activity's I number.

Nodes: A juncture point of the head of an arrow and the tail of an arrow that marks the end and the beginning of each activity. They will become a point in time in the schedule and act as logic transfer stations. The tail of the beginning activity and the head of the last activity are also nodes.

Every AOA network must contain a unique I - J number for each activity, a unique description for each activity, an estimated activity duration for each activity based on resources, production rates and conditions, and logical relationships between activities.

Activity on Arrow Method (AOA) is comprised of:

- Beginning and ending node for each activity,
- Unique I J number for each activity,
- Unique concise description for each activity,
- Estimated activity duration based on available resources, anticipated production rates and physical conditions,
- Logical relationships between activities, with transfer points identified as nodes,
- · Activities that are depicted by arrows, and
- Description placed above each arrow, and duration placed below.



CPM WORKBOOK

II - 7

For this Workbook, the primary focus is on the Activity-on-Arrow technique of CPM, which is used to display the interdependencies between activities and generate the Monitor/Daily Update Charts.

The Activity on Arrow Method is used because of the following benefits:

- The Activity on Arrow Method (AOA) assigns two (2) numbers to activities, the I and J numbers. The I number at the tail of the arrow and the J number at the head of the arrow.
- The J number becomes the I number of the successor activity.
- In all reports the logic can be determined by following the I J numbers.
- In the Activity on Node Method the assigning of only one number to an activity prohibits determining the logic, without additional information.

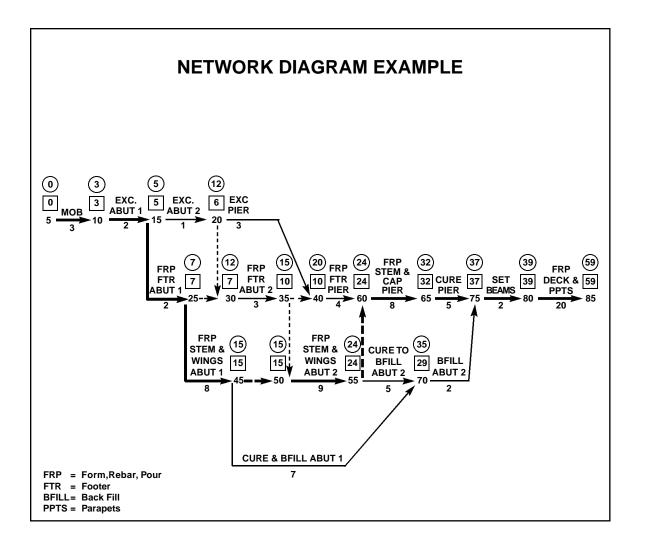
C. CPM Process: The Network Diagram and Monitor/Daily Update Char t

Reasons for Implementing CPM

PENNDOT determined that it needed new tools to analyze its project schedules in response to a backlog of legal claims filed by contractors. A Construction Claims Task Force was formed to evaluate this escalating claims situation and identified the Critical Path Method (CPM) of scheduling as the top priority. This effort requires the contractor to make known how he plans to use his resources and what production rates he anticipates. Department staff is being trained to monitor the contractor's schedule. These efforts have substantially reduced both claims and ensuing litigation which is a drain on the resources of both the Department and the contractors.

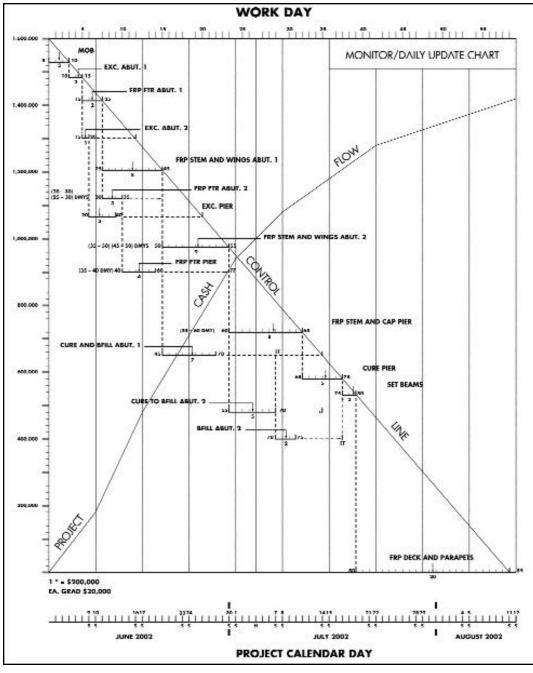
Network Diagram

The network diagram displays the logical sequence of activities through the project. It relies on a list of project activities with descriptions and realistic time durations required to complete each activity. A network diagram is built using the Activity-on-Arrow technique. Once completed, the network diagram shows each activity and its relation to every other activity in the project, the project's critical path, and the expected end workday for the project.



Monitor/Daily Update Chart

Actual progress of a project can be monitored by means of a daily update chart, which is used as a tracking tool to verify the project status and minimize claims. It is generated from the information determined by the network diagram.



CHAPTER 3. THE NETWORK DIAGRAM - Project Planning and Scheduling

A. Project Planning and Scheduling

A network diagram uses a display known as the logic diagram. A logic diagram is a graphical view of all the project's activities presented in such a way as to show the logical and necessary sequence of activities from beginning to end. This will reflect the experience and judgment of those who are responsible for executing the work.

B. Eight Steps to Construct a Network Diagram

To construct a network diagram, which provides the plan, and identifies the project schedule, complete the following steps:

Step 1. Determine the workday calendar.

Once the starting date is known, identify all the workdays that fall within the project's time span. Start by marking the first day of the project with a one and increment by one for each subsequent workday until all the scheduled workdays over the time span of the project are marked with a number. Each scheduled non-workday is marked with an X.

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30		
															X	1	2	3	4	5	6	X	7	8	9	10	11	12	X		JUNE
SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	ΞE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN		
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	
13	14	15	X	16	17	X	18	19	20	21	22	23	X	24	25	26	27	28	29	X	30	31	32	33	34	35	X	36	37	38	YULY
MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	

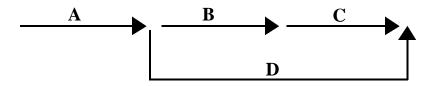
Step 2. Obtain the engineering work plans.

Develop a list of tasks and their durations. Gather this information by reviewing historical records from similar projects and interviewing knowledgeable personnel who can be relied on to give accurate and useful estimates of the work involved.

Step 3. Determine activity logic and Draw arrow diagram.

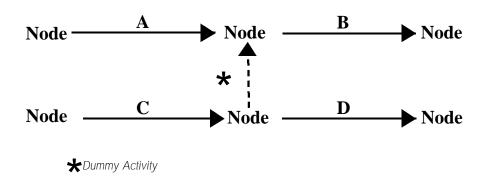
Determine what must be done first (predecessor), what must be done next (successor), and what can be done at the same time (concurrent). To begin the process of determining interdependencies between activities, define the logical flow of the activities. Determine

predecessor logic by asking what must be done before this activity can begin. Determine successor logic by asking what must be done after this activity finishes. Determine concurrence logic by asking if any other activities can occur at the same time. The duration of each activity should be shown under the arrow for each activity.



Step 4. Create dummies where necessary.

Dummies are activities with zero duration that serve to transfer logic from one node to another node (heads of arrows to tails of arrows). This makes it graphically apparent that the activity the logic comes from must be complete before the activity the logic goes to can start. Dummies are also used to eliminate the possibility of duplicate I - J number combinations and dummies are always shown as dashed lines.

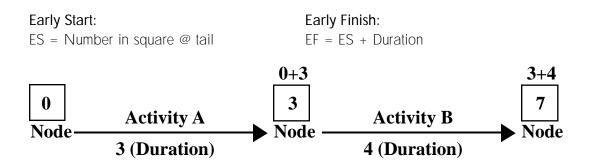


In this example, both activities A and C must be complete before activity B can begin, but activity D only relies on C as a predecessor. The same numbering rules apply for the dummy activity (*) as for the other activities with one exception: the time duration for a dummy activity is always O.

CPM hint: When in doubt, insert a dummy. Consider the use of the dummy as a tool to keep the logical relationship intact. The logical sequence of the network diagram always flows from tail to head, which applies to solid arrows as well as dashed arrows.

Step 5. Calculate the Forward Pass.

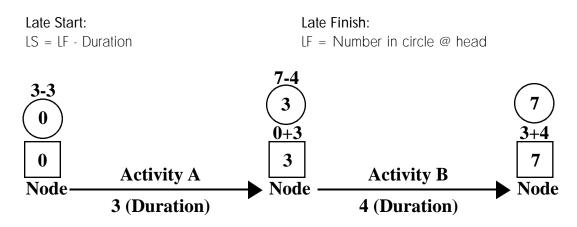
Determine the earliest time each activity can start (ES) and finish (EF). The Forward Pass locates each node relative to the beginning of a project. The starting point for the Forward Pass is the node at the tail of the first activities' arrow. Place a square above this node. Place a square above all remaining nodes in the arrow diagram. These squares will illustrate early start and early finishes. Place a zero in the early start square above the tail of the arrow for the first activity and add the duration of the activity. Place the result in the early start square above the head of the arrow for the activity. Add the duration of the successor activity to this number and place the result in the square above that node. Continue to do this calculation for each activity path throughout the network arrow diagram to determine the early start (ES) and early finish (EF) for each activity.



Forward Pass Rule: When multiple arrow heads enter a node, add the durations of each path of arrows and place the highest number in the square above the node.

Step 6. Calculate the Backward Pass.

Determine the latest time each activity can start (LS) and finish (LF). The Backward Pass locates each node relative to the end of the project. The starting point for the Backward Pass is the node at the head of the last activity's arrow. Place a circle above the square at this node. Place a circle above the squares of all remaining nodes in the arrow diagram. These circles will illustrate late start and late finish. Place the same number in the circle at the head of the last activity that is in the square at the head of this last activity and subtract the duration of this activity. Place the result in the late start circle above the tail for this activity. Subtract the duration of the predecessor activity from this number and place the result in the circle above that node. Continue to do this calculation for each activity path throughout the network arrow diagram to determine the late finish (LF) and late start (LS) for each activity.

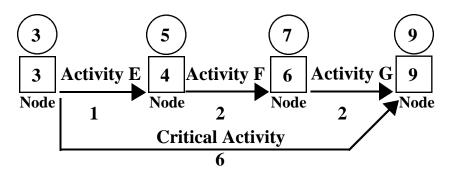


Backward Pass Rule: When multiple arrow tails enter a node, subtract the duration of each path of arrows and place the lowest number in the circle above the node.

Identify Float: After both the forward and backward passes have been completed, there is enough information on the logic diagram to identify the float in the project. Float is defined as the amount of time that a non-critical activity has before its completion affects the successor activity. The Forward and Backward Passes define total float and free float.

Total float exist for a non-critical network path and does not belong to any single activity along that path. Total float represents the amount of time along a non-critical network path that the starts and finishes of the activities on that path can be delayed without affecting the overall duration. Total float is then calculated for each activity.

The total float is defined as; the number in the circle (LF) at the head of the arrow on the last activity in the string, minus the number in the square (ES) at the tail of the arrow of the first activity in the string, minus the cumulative total of the durations in the string of non critical activities.



Float Note: There is no float in any activities on the Critical Path.

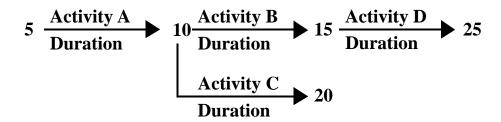
Free Float is expressed as the amount of time an activity's start can be delayed without affecting the early start date of its successor. It is also referred to as activity float, because it is a property of an activity.

Free Float (FF) = Time available before effecting the Early Start of any Successor Activity

Step 7. Number nodes (I – J numbers).

Each activity in the diagram will have it's own specific identifying number combination, called its I – J number. A recommended method of numbering nodes is to use sequential non-consecutive numbers in increments of five. That means that several consecutive numbers between the "I" and "J" numbers are omitted, which allows overlooked or unforeseen activities to be added to the network.

To number nodes, start with 5 as the I number at the tail of the arrow for the first activity and increment by five for the J number at the head of each arrow from that point on. The number in the J node must be greater than the number in the I node. I – J combinations must be unique, and the I must be numbered before the J.

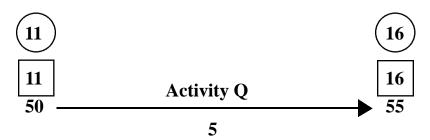


Numbering Node Rule: Don't number head of arrow until all tails are numbered (increments greater than 1, recommend 5)

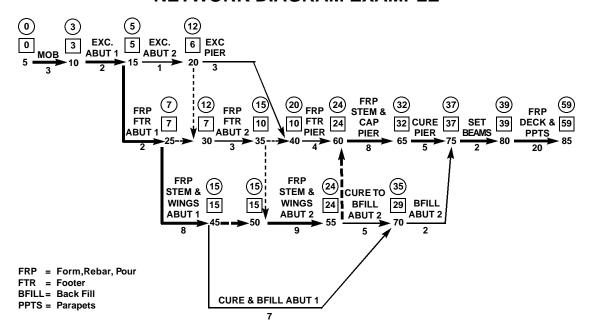
I - J Rule: J number = I number of successor and J number > I number

Step 8. Identify the Critical Path.

The critical path overlays or follows a chain of critical activities in the diagram. It is the longest string or route of interdependent or connected activities that establishes the overall project duration. It is only on the critical path that savings in project time units can be made. An activity is critical when the numbers in the square and circle at the I and J nodes are the same and the difference between them is equal to the duration.



NETWORK DIAGRAM EXAMPLE



C. Logic errors

The completed logic diagram is a construction manager's technique that reflects the experience and judgment of those who are responsible for executing the work. An illogical network will produce an illogical schedule. Even the best-laid plans can suffer if the scheduler has not taken into account the following potential pitfalls:

Incorrect logic

Activity logic must be correct to accurately reflect the construction process. Linking unrelated activities may extend the project duration and reduce the effectiveness of the network diagram as a planning and management tool.

Redundant logic

Make sure that all activity relationships are necessary to move the project toward completion. Redundancy unnecessarily complicates activity network.

CHAPTER 4. MONITOR/DAILY UPDATE CHART - Project Monitoring

With the schedule complete you can prepare a method to monitor and document the actual progress of the project as daily work is completed. While the logic diagram is a very useful tool for plotting the project and showing the activity flow from start to end, it does not make a very useful project-monitoring tool. The critical path may be followed without too much difficulty, but the interrelationships between non-critical activities can be hard to follow, and understanding the significance of early and late starts and finishes is also very difficult.

The Monitor/Daily Update Chart is a modified bar chart that displays the network logic. The interdependencies of the network diagram are displayed via the I - J numbers. The monitor/daily update chart is as easy to use as a bar chart while displaying all the logical information visible in the network diagram. The monitor/daily update chart is a tool for monitoring construction projects on a daily basis.

A. Resource Management Bar Charts

Efficient use of a resource such as manpower can be achieved by knowing where, when and how many crew members are needed for any given activity on any given day. Using a worksheet, the total number of crew members necessary for every activity for every day can be plotted and totaled. This can be converted to a bar chart for resource management.

Complete the Activity Ranking Form by listing the activities by I - J numbers, from lowest to highest. List the durations, early start and late finish for each activity. Calculate the early finish (ES + Duration), the late start (LF - Duration), and float (LF - ES - Duration). Activity ranking is done first by early start, then by float and duration in the case of ties. Find the activity with the earliest start and, if it is the only one with that early start, number it one. Then find all the activities with the next lowest early start. If there is more than one, the activity with the lowest float is next, and if the float is equal, the activity with the lowest duration is next. Continue in this manner, ranking each activity.

The manpower necessary to complete each activity can be plotted across a horizontal line with an entry for each day on the vertical line. For instance, assume the first activity starts on day one, is expected to last three days, has no float, and requires a crew of six for each day. Also assume that activity two can start on day three, has a duration of three days, requires four crew members on each day, and has three days float.

On the first horizontal line of the worksheet, in the box for day one enter a six, and moving across the line, enter a six in each of the next two boxes for days two and three. This will represent the use of six crew members for each of those three days. On the next horizontal line, plot the number of crew members needed for each day of activity two. Each activity can then be plotted on its own horizontal line by first finding its early start+one, then plotting the number of crew members needed for each day the activity lasts until it is completed. For activities with float, put a dot in each box after its early finish day through its late finish.

Once each activity is plotted on the worksheet, the total number of crew members needed for each day can be totaled across the bottom. The project manager can also determine where float can be found, and therefore, where manpower can be reallocated when needed.

Workdays	1	2	3	4	5	6	7	8
Activity # 1	6	6	6					
Activity # 2			4	4	4	•	•	•
Totals	6	6	10	4	4			

Note: Remember that an activity starts on the day after its early start designation. For instance, there is no day zero, so the first activity must start on day one even though its early start is zero.

B. Ten Steps to Construct a Monitor/Daily Update Char t

Drawing the Chart — Steps 1 Through 5

Step 1. Complete the Activity Ranking Form.

The Ranking Form completed for the Resource Management Chart was sorted by early start in order to eventually integrate the cash flow with the work. For the purposes of monitoring and updating progress we will rank the activities in order of their late finish. On the ranking form, list the activities by I – J numbers, from lowest to highest. List the durations, early start

and late finish for each activity in the appropriate boxes. Calculate the early finish (ES + Duration), the late start (LF – Duration), and float (LF – ES – Duration).

Activity ranking is done by the earliest late finish ascending to the latest late finish. In the case of a tie, use early start first, duration second, lowest I number next and lowest I number next.

Step 2. Draw the grid: The workday calendar should have been completed earlier, when building the network diagram. Determine the dimensions of the chart (consider the number of activities and the number of calendar days).

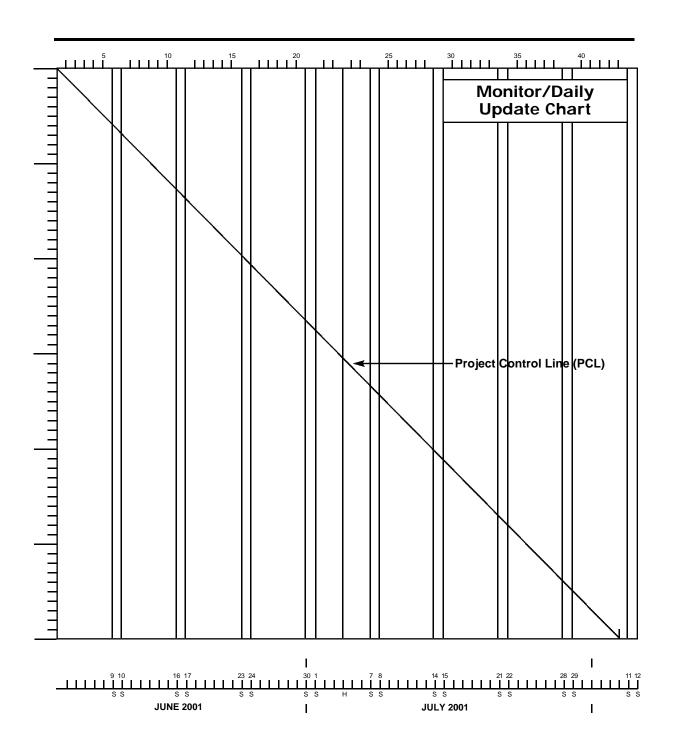
Rule: Don't use more that 10 days/inch on the horizontal axis: five days/inch is recommended.

Rule: Don't use more than three activities/inch on the vertical axis: two activities/inch is recommended.

This formula should be considered the minimum. A steeper diagonal line allows the activities to be spread to allow for easier monitoring.

- Step 3. Label the lower horizontal axis with the project's calendar days and the upper horizontal axis with the project's workdays from the workday calendar.
- Step 4. Draw a vertical line for each non-work day between horizontal axes.
- Step 5. Draw a diagonal line from the project start date on the upper horizontal axis to the project completion date on the lower horizontal axis. This is the project control line (PCL).

Before entering activities, the blank daily update chart should look like this. The left hand corner on the upper horizontal axis represents the start of the project and the completion date is represented on the lower horizontal axis close to the right hand corner.



Placing Activities — Steps 6 through 10

Step 6. For each critical path activity, locate the Late Finish (LF) on the PCL and draw a solid line to the left to the Early Start (ES). Label the I number at the start, J number at finish, the duration below the solid line and the task above the line (if space is limited create a box in clear space beyond each activity line to describe the task and draw an arrow to the activity line).

Step 7. Complete the Tally Sheet from the Activity Ranking Form.

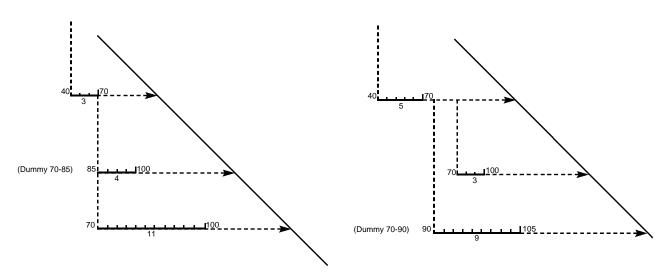
Use the Tally Sheet to organize the location of non-critical activities on the Monitor/Daily Update Chart.

Step 8. For non-critical activities where space is available on the PCL, locate the Late Finish on the PCL, go horizontal to the left and draw a solid line from Early Start (ES) to Early Finish (EF) and then draw a dashed line to the PCL to indicate Float. Label the I number at ES, J number at EF, the duration below the solid line and the task above the line (if space is limited create a box in clear space beyond each activity line to describe the task and draw an arrow to the activity line).

Step 9. For an activity with the same Late Finish as another use the completed Tally Sheet to determine the vertical spacing of the remaining activities. Drop down below the PCL into clear space and draw the activity as in Step 8 indicating the Late Finish (LF) by an arrow head against a short vertical line.

Step 10. Connect each activity to its predecessors. Connect common I - J numbers with a vertical dashed line. When determining if a vertical logic connector is needed, look not only at the successor's "I" number, but also at the "I" numbers of all dummies listed to the left of that activities "I" number. See examples on next page.

Connect common I - J numbers with a vertical dashed line. When determining if a vertical logic connector is needed, look not only at the successor's "I" number, but also at the "I" numbers of all dummies listed to the left of that activities "I" numbers. See examples below.

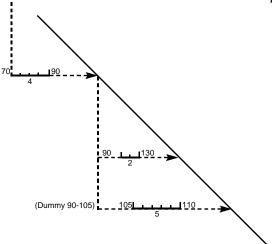


Example 1

The Successor's I - number is located directly below the predecessor's J - number.

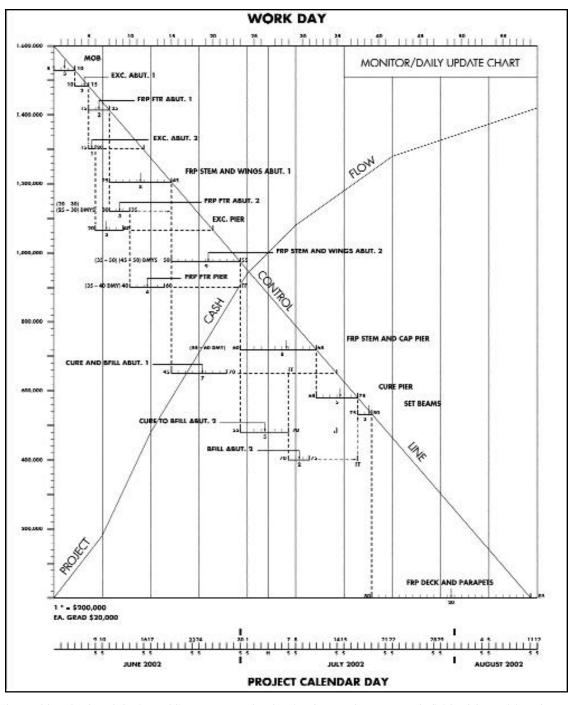
Example 2

The Successor's I - number is located to the right of the predecessor's J - number but to the left of the predecessor's LF.



Example 3

The Successor's I - number is located to the right of the predecessor's LF.



The total length of each horizontal line represents the duration from early start to early finish of the activity, plus any non-critical activity's float, shown as the dashed line.

C. Project Monitoring and Documenting using the Monitor/Daily Update Char t

With all the project's activities plotted on the monitor/daily update chart, it can be used to document periods of work and non-work.

Actual vs. Planned

The start of every activity should be marked on the day when it started, and for every subsequent day as that activity progresses. Likewise, if no work is performed during a day, that should also be indicated on the chart, but only if that activity has already started. Finally, a separate mark should be indicated on the time unit that the activity completes.

Most importantly, any project delay must also be documented, stating the reason for the delay. Having a simple graphical representation of project delay allows the project manager to more quickly respond to possible impacts on the schedule.

Impacts cause changes to the plan, altering the contractor's ability to follow the original schedule. Impacts may shorten or lengthen activity durations, and the lengthened durations may or may not change the critical path. Impacts may include delays to the Notice to Proceed, awards, submissions, approvals, rejections, and production. Delays could also be caused by incomplete plans and drawings, changed conditions, and additional or unforeseen work.

The monitor/daily update chart will document any production delays and gains throughout the project, as well as start delays and gains. A production delay occurs when an activity takes longer than scheduled, possibly pushing any successor activities past their scheduled starts. A start delay occurs when an activity can start on its scheduled start, but for some reason does not. This assumes that its predecessor activities have been completed. Gains occur when production takes less time than scheduled, or when an activity starts earlier than scheduled.

Note: A start delay can only occur when the delay is not attributed to the finish of its predecessor.

Documenting the who, what, when, where, why, and how the impact occurred on the monitor/daily update chart will bring attention to delays before they can be allowed to start a chain reaction. This will help determine what must be done to get the project back on schedule.

Recommended Notations for Use on the Monitor/Daily Update Chart:

X = activity worked

(X) = activity finished

= no work performed after it started, but they could have

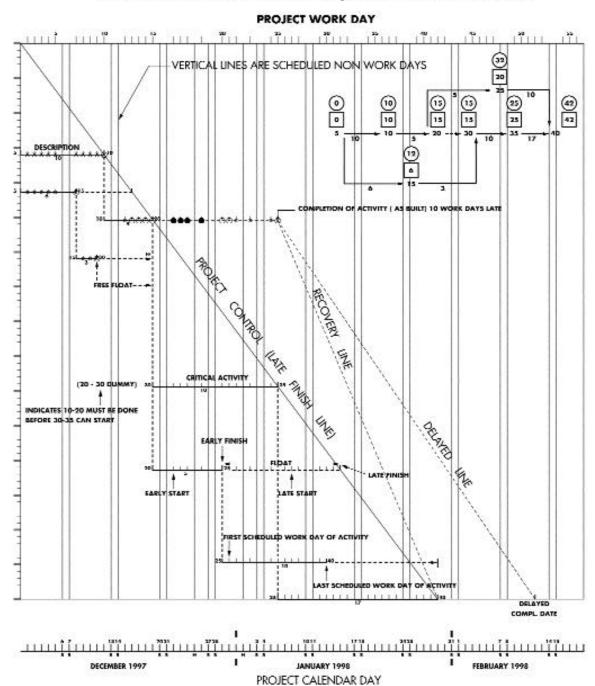
= no work, inclement weather

no work performed but could have worked

no work - inclement weather

 $\underbrace{\hspace{1cm}}_{\hspace{1cm}} \underbrace{\hspace{1cm}}_{\hspace{1cm}} \underbrace{\hspace{1cm}}_{\hspace{1cm}} \underbrace{\hspace{1cm}}_{\hspace{1cm}} \underbrace{\hspace{1cm}}_{\hspace{1cm}} \underbrace{\hspace{1cm}}_{\hspace{1cm}} \underbrace{\hspace{1cm}}_{\hspace{1cm}} \underbrace{\hspace{1cm}}_{\hspace{1cm}}$ activity complete

EXPLANATION OF MONITOR/DAILY UPDATE CHART



CHAPTER 5. CONVERTING CONTRACTOR SUBMISSIONS

A. Overview of Scheduling Software

You have learned how to plan and schedule a project from beginning to end. You will also be required to convert a contractor's submission into a usable CPM schedule, complete with network diagram and monitor/daily update chart.

Most contractors will submit their schedules using a commercial software package. These software products allow the contractor to create a schedule that establishes and maintains activities interdependencies.

B. Converting a Precedent Schedule to an I-J Schedule

A contractor's schedule submission will include the following information:

- Activity ID Number
- Activity description
- Assigned calendar
- Activity duration
- Early start
- Early finish
- Late start
- Late finish
- Activity float
- Workday calendar(s).

With this information you can build the Network Diagram, identify the critical path, and construct a Monitor/Daily Update Chart as illustrated in this Workbook.

C. Project Management Software - Open Plan

Open Plan is project management software system from Welcom, Inc. that is PENNDOT's standard and approved PM software. Open Plan is a Microsoft Windows-based integrated system that can be customized to fit PENNDOT's specific requirements. It comes in two editions—Open Plan Professional and Open Plan Desktop.

Open Plan allows the project administrator to enter activities, estimated durations, and predecessor and successor activities in a dialog box format that should be familiar to anyone who uses standard Microsoft Windows applications regularly. Forward pass and backward pass calculations are performed automatically and schedule changes are reflected immediately in a bar chart format. A number of preformatted reports are available that include critical path, resource use and project progress.

CHAPTER 6. CPM PROCESS - Other Uses

The CPM Process and its elements can be used in other aspects of project management such as cash flow management. (see Exercise 3)

A. Percent of Project Completed to Date

The project manager may want to know how much of any activity will be completed during a period (usually a week), how much money was spent for that activity in that period, how much of that activity is left to complete, and the running total spent for all activities thus far in the project. Each period generally ends on the Sunday of that week.

The Percent of Project Completed to Date form uses the cost entry from the project's Pay Item form, the Daily Update Chart and the workday calendar. If an activity starts on Thursday and is scheduled to take five days to complete, for that period ending Sunday, it would be two-fifths complete. Therefore, it would have accrued two-fifths of the total cost allocated for that activity in the Pay Item worksheet.

For example, assume that an activity identified as 5–10 started on a Tuesday with a duration of three days, and had a successor activity 10–15 with a duration of four days. Activity 5–10 finished on time on Thursday, and activity 10–15 started on Friday.

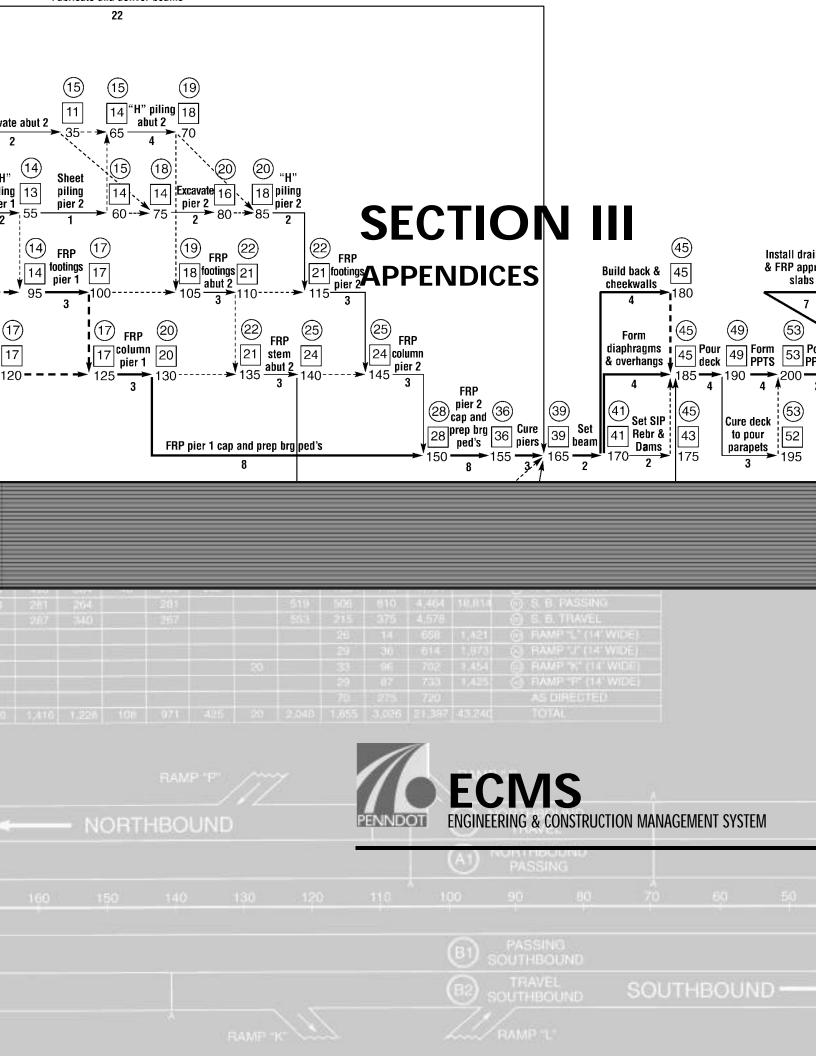
On the Percent Complete form [see Answer Sheet (Exercise 3) A 24], the entry for activity 5–10 would indicate "3/3" in the % column because all three days of scheduled work were completed in that period. Likewise, the entry for activity 10–15 would indicate "1/4" in its % entry because it couldn't start until 5–10 completed plus one day, meaning Friday, and only one of its scheduled four days have been completed.

If the total cost allocated for activity 5–10 was \$1,324, according to the cost entry in the Pay Item worksheet, the cost accrued for that activity in that period was the entire \$1,324. For activity 10–15, if the total cost allocated was \$11,420.8, because one-fourth of its work was completed, the cost for that activity in that period was \$2,855.20, or one-fourth of the total allotted.

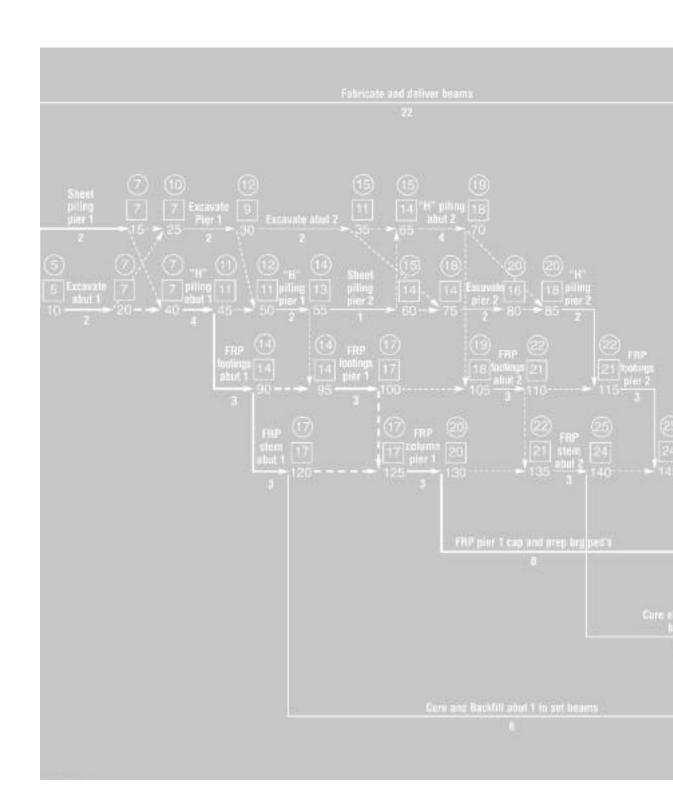
B. Tracking Cash Flow

You can make use of the Monitor/Daily Update Chart to keep track of the project's cash flow by plotting the cumulative cost.

The left side Vertical axis of the monitor/daily update chart can be used to indicate dollar amounts. In the example above, the costs for the two activities plus two additional activities that were performed during the first period of the project totaled \$ 13,204.49. On the monitor/daily update chart, find the point that indicates the intersection of the last day of that period on the lower horizontal axis and \$ 13,204.49 on the vertical axis and plot a point. Repeat that process for each subsequent project period and connect the points with a line that starts on the first project calendar day in the lower left corner. That is the project's cumulative cost line.



APPENDIX A - GLOSSARY OF TERMS



Activity – Any definable or time consuming operation, task, function, or time limited condition. Establishing a time frame or duration for each task turns each into an activity.

Activity on Arrow (AOA) – Activity network format where schedule activities are represented by arrows.

Activity on Node (AON) – Activity network format where schedule activities are normally represented by boxes and relationships are represented by arrows. AON networks include only finish-to-start relationships without lag.

Arrow – In an AOA network, a directed line between two nodes representing an activity (usually a solid line) or dummy (usually a dashed line). In an AON or PDM schedule, a directed line between two activities indicates a logical relationship.

NOTE: The length-direction and position of the arrow has no significance, only tails and heads of arrows

Arrow Head – The right side of the arrow. In an Activity-On-Arrow network the head indicates the finish of the activity

Arrow Tail – The left side of the arrow. In an Activity-On-Arrow network the tail indicates the start of the activity.

Backward Pass – Network schedule calculation that determines the latest each activity can start or finish and still maintain the minimum overall duration of the project as calculated by the forward pass. The backward pass derives its name from its procedure that works from the end of the network to the beginning in order to establish each activity's late start and finish dates.

Bar Chart – Graphic representation of a project that includes activities that make up the project, the estimated duration of each activity, and the planned sequence of the activity performance. Activities are represented by bars placed on the schedule with a time line along the horizontal axis and a list of activities along the vertical axis. Also know as the Gantt chart.

Controlling – Responses by the Project Manager to any adverse impacts on a project. The detailed project schedule allows the Project Manager to anticipate and adjust the schedule for future impacts caused by current project events.

Concurrent Activity – Used to describe activities that can occur during the same time period.

Critical Activity – Activity on the critical path. (activity with no float)

Critical Path – Longest continuous chain of activities through the network schedule that establishes the minimum overall project duration.

Critical Path Method – CPM is a project management method that lists all activities with durations in a network schedule. The longest continuous chain of activities determines the minimum duration needed for the project to be completed.

Daily Update Chart – A chart used by PENNDOT to monitor progress of a specific project. The chart shows valuable information such as who, what, when, where, and why.

Dummy – In an AOA network, dummies are used to maintain activity logic. Dummies are activities with zero duration. A dummy in an AOA network is normally shown as a dotted line linking nodes. Also known as logic rectifiers. Dummies transfer the completion of an activity to the start of an activity.

Early Finish – The earliest an activity can finish given that activity's early start and duration. The early finish of each activity in the network is calculated during the forward pass.

Early Start – The earliest an activity can be started after all predecessors to the activity are completed. The early start of each activity in the network is calculated during the forward pass. This number is located in the box above the arrow head.

Forensic – A detailed investigation of the CPM schedule in the event of a claim or other questions about a project's delay. Tools needed to conduct a forensic investigation of a CPM schedule include the Daily Update Chart which indicates who, what, when, where, and other facts concerning project delays.

Forward Pass – Network schedule calculation that determines the earliest time each activity can start and finish as well as the minimum overall project duration. The forward pass derives its name from the procedure that works from the beginning of the network to the end in order to establish each activity's early start and finish dates.

Free Float – The amount of time that an activity's start can be delayed without affecting the start of the successor activities.

I Node – In an AOA schedule, the node at the beginning (tail) of the activity arrow.

J Node – In an AOA schedule, the node at the end (head) of the activity arrow.

Late Finish – The latest an activity can finish and still complete the project within the minimum overall duration determined by the forward pass.

Late Start – The latest that an activity can start and still complete the project within the minimum overall duration determined by the forward pass.

Logic Diagram – Graphic diagram of a network schedule showing the activities and activity relationships.

Logic Loop – An error in the network logic that results in other than unidirectional logic flow where a successor activity is logically related to a predecessor activity.

Milestone – Milestones are included in schedules to mark a particular point in time for references or measurement. Milestones do not consume any time or resources. An example of a milestone would be "building enclosed."

Network Scheduling – Method of planning and scheduling where activities are arranged based on activity relationships and network calculations determine when activities can be performed and the critical path of the project.

Notice to Proceed – This indicates the earliest date a project may begin.

Node – In an AOA schedule, the event marking the start (I node) or completion (J node) of an activity. Nodes eventually become a point in time.

Plan – A method of organizing tasks beforehand.

Pre-Bid Construction Schedule – A project specific schedule created by the Project Manager during the constructability review of a project to determine the project's constructability as designed. This schedule is usually put together as a CPM schedule and is used to determine the contract completion date of the project.

Precedence Diagram – Lists all project activities in the order of what must be completed prior to another project activity beginning.

Predecessor Activity – An activity that must be completed before a given activity can be started.

Project Management – The process of planning, scheduling, monitoring, and controlling a project.

Precedence Diagramming Method (PDM) – Activity network format similar to AON except that additional precedent relationships and lead and lag are allowed in the network development. In addition to the traditional finish-to-start relationship used in AON networks, PDM networks allow start-to-finish, finish-to-finish, and start-to-start relationships.

Quality Management – Ensuring that the project is completed with a degree of care necessary to meet quality levels.

Resource Management – Managing labor, material, and equipment to ensure the project stays on schedule.

Schedule – An organized method presenting information on when activities need to be started, how long activities are planned to take, and when activities are planned to be completed. A schedule may also convey the logical relationships between activities. A way to maximize efficiency of resources.

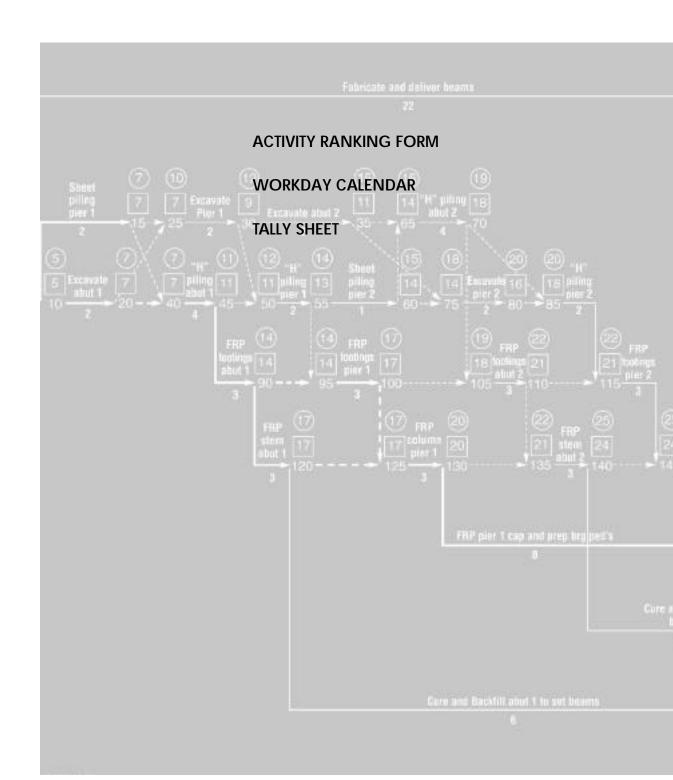
Successor Activity - An activity that cannot start until a given activity is completed.

Time Management – Process of properly managing time to avoid scheduling problems and cost overruns.

Total Float – Measure of the leeway in starting or completing a string of non-critical activities without affecting the planned project completion date.

Workday Calendar – With a known start date, the workday calendar consecutively numbers all days within a projects time span that work can be done.

APPENDIX B - PENNDOT CPM FORMS



ACTIVITY RANKING FORM

FOR MONITOR/DAILY UPDATE CHART

5 STEPS to Rank Activities

- 1. Enter I J numbers, Duration (DUR), ES and LF
- 2. Calculate EF = ES + DUR
- 3. Calculate LS = LF DUR
- 4. Calculate the Total Float (TF=LS-ES = LF-EF)
- Determine the Ranking Number: use the earliest late finish ascending to the latest late finish. In the case of a tie, use early start first, duration second, lowest I number next and lowest J number next.

I	J	DUR.	ES	EF	LS	LF	TF	RANK	CREW SIZE	ACTIVITY DESCRIPTION
			<u> </u>		<u> </u>					

WORKDAY CALENDAR

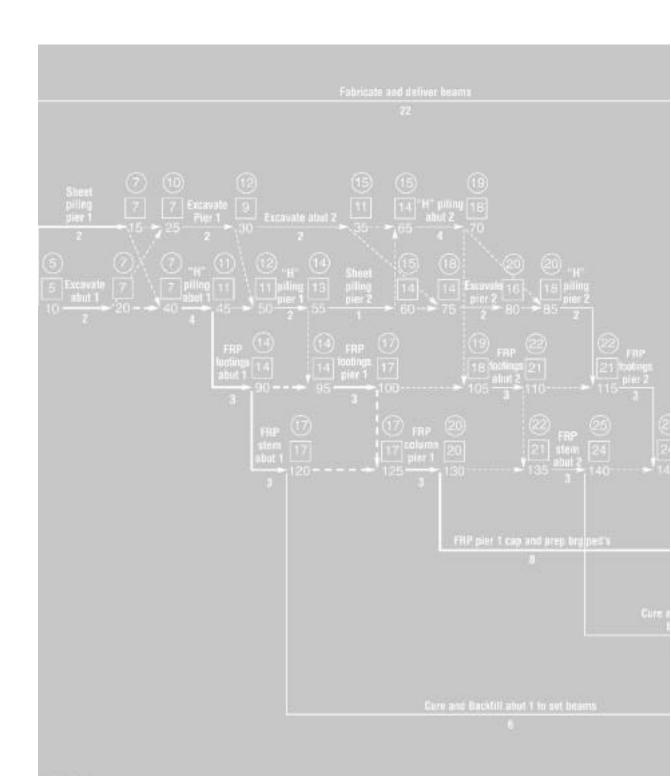
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	JANUARY
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	FEBRUARY
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	MARCH
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	APRIL
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	MAY
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	JUNE
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	JULY
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	AUGUST
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	SEPTEMBER
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	OCTOBER
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	NOVEMBER
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	DECEMBER

MONITOR/DAILY UPDATE CHART TALLY SHEET

1	51	101	151	201
2				
3				
4	54			
5	55			
6	56			
7	57			
8	58			
9	59			
10	60			
11	61			
12	62			
13	63	113		
14	64	114	164	214
15	65	115	165	215
16	66	116	166	216
17	67	117	167	217
18	68			
19	69			
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29	79			
30	80			
31	81			
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33	83			
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36	l l			
37				
38				
39	89			239
40				240
41	91			
42	92	142	192	242
43	93	143	193	243
44			194	244
45	l l		195	
46				
47	l l			
48				
49	l l			



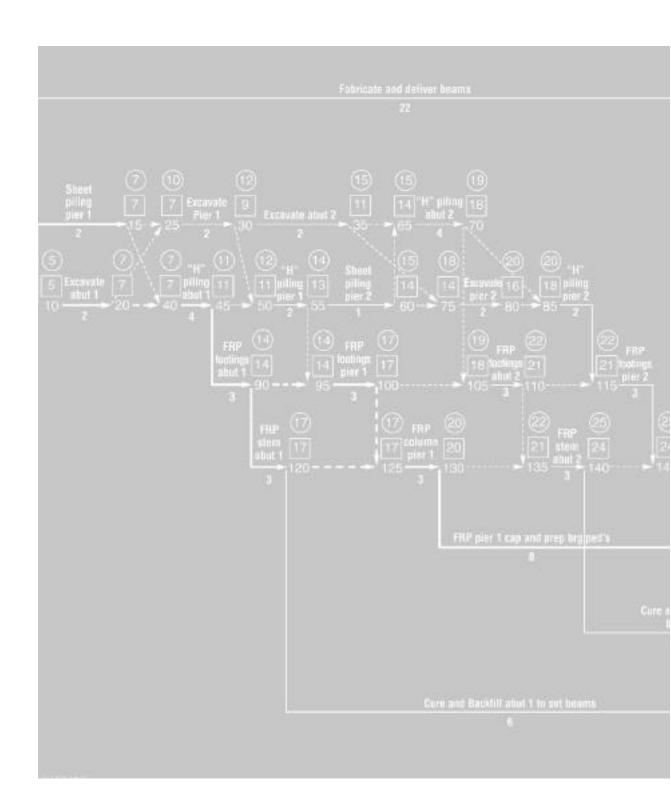
APPENDIX C - REFERENCE



APPENDIX C

- 1. Associated General Contractors of America: The Use of CPM in Construction: A Manual for General Contractors and the Construction Industry, Washington, D.C.; AGC, 1976
- 2. Associated General Contractors of America: Construction Planning and Scheduling, Alexandria, VA; AGC, 1997
- 3. Michael T. Callahan, Daniel G. Quackenbush, James E. Rowings: Construction Project Scheduling, Boston, MA; McGraw-Hill; 1992

APPENDIX D – PRACTICE EXERCISES-WORKSHEETS



APPENDIX D

APPENDIX D - PRACTICE EXERCISES - WORKSHEET

A.	Exe	rcise 1: Spaghetti Dinner	
	1.	Activity List (NOTE: No corresponding answer sheet)	W1
	2.	Network Diagram	W2
	3.	Activity Ranking Form for Bar Chart	W3
	4.	Resource Management Bar Chart	W4
	5.	Late Finish Tally Sheet	W5
	6.	Monitor/Daily Update Chart	W6
B.	Exe	rcise 2: Route 60 Pavement Rehabilitation Project	
	1.	RT 60 Work Plan (NOTE: No corresponding answer sheet)	W7
	2.	RT 60 Contractor's Historic Data (NOTE: No corresponding answer sheet)	W8
	3.	RT 60 2001 Workday Calendar	W9
	4.	RT 60 Network Diagram (4 copies)	W10 A-I
	5.	RT 60 Activity Ranking Form for Bar Chart	W11
	6.	RT 60 Resource Management Bar Chart	W12
	7.	RT 60 Monitor/Daily Update Chart Tally Sheet	W13
	8.	RT 60 Monitor/Daily Update Chart	W14
	9.	RT 60 I-J Network Schedule Report (NOTE: No corresponding answer sheet)	W15
	10.	RT 60 Precedent Schedule Report (NOTE: No corresponding answer sheet)	W16-20
C.	Exe	rcise 3: RT 60 Pavement Rehabilitation Project/Project Cash Flow Computations	
	1.	RT 60 Project Cash Flow Computations	W21
	2.	RT 60 Productivity - Costs by Code and Payment Item	W22
		(NOTE: No corresponding answer sheet)	
	3.	RT 60 Job Costs and Productivity by Activity	W23
		(NOTE: No corresponding answer sheet)	
	4.	RT 60 Percent of Project Completed to Date	W24-25
	5.	RT 60 Monitor/Daily Update Chart with Cash Flow	W26
D.	Exe	rcise 4: Route 17 Bridge Construction Project	
	1.	RT 17 Activity List (Work Plan) (NOTE: No corresponding answer sheet)	W27-28
	2.	RT 17 1999 Workday Calendar	W29
	3.	RT 17 Network Diagram	W30
	4.	RT 17 Activity Ranking Form for Monitor/Daily Update Chart	W31-33
	5.	RT 17 Monitor/Daily Update Chart Tally Sheet	W34
	6.	RT 17 Monitor/Daily Update Chart	W-35

APPENDIX D

E.

APPENDIX D – PRACTICE EXERCISES - WORKSHEET

Exer	cise 5: Route 27 Bridge Reconstruction Project	
1.	RT 27 Contractor's Submittal-Baseline Schedule/Bar Chart	W36
	(NOTE: No corresponding answer sheet)	
2.	RT 27 Contractor's Submittal-Baseline Schedule/Bar Chart with Relationships	W37
	(NOTE: No corresponding answer sheet)	
3.	RT 27 Contractor's Submittal-Baseline Schedule Predecessor Report	W38
	(NOTE: No corresponding answer sheet)	
4.	RT 27 Contractor's Submittal-Baseline Schedule Successor Report	W39
	(NOTE: No corresponding answer sheet)	
5.	RT 27 Contractor's Submittal-Baseline Schedule Workday Calendar	W40
	(NOTE: No corresponding answer sheet)	
6.	RT 27 Contractor's Submittal-Baseline Schedule Network Diagram	W41
	(NOTE: No corresponding answer sheet)	
7.	RT 27 Contractor's Submittal-Baseline Schedule Monitor/Daily Update Chart	W42
8.	RT 27 Inspector's Records and Project Issues	W43
	(NOTE: No corresponding answer sheet)	

ACTIVITY LIST (Work Plan)

Project planning and scheduling using CPM may sound difficult but the technique can be applied to everything you do.

To demonstrate its effectiveness and to understand the process steps, we will plan and schedule a spaghetti dinner.

What tasks or work must be completed to have a successful dinner?

The first step is to prepare the work plan by identifying the tasks and times required to complete each task, called duration.

<u>Task</u>	<u>Duration</u>
Shop for groceries	3 hrs.
Mix meat balls	1 hr.
Brown meat balls	1 hr.
Prepare meat sauce	1 hr.
Cook sauce	2 hrs.
Cook sauce & meat balls	2 hrs.
Boil water & cook pasta	1 hr.
Set table	1 hr.
Chill wine	3 hrs.
Bake bread	3 hrs.
Bake pies	2 hrs.
Brew coffee	1 hr.
Prepare salad	1 hr.
Seat guests	1 hr.
Serve wine & salad	1 hr.
Serve bread, pasta & wine	2 hrs.
Serve coffee & dessert	1 hr.

NETWORK DIAGRAM

Instructions:

Draw Logic Diagram

- Draw each activity as an arrow in a logical sequence of work asking: What's first, what's next, and what can be done at the same time?
- b. Construct the Network Diagram by completing the rest of the eight step process. (See Reference Card)

ACTIVITY RANKING FORM FOR BAR CHART

5 STEPS to Rank Activities

- 1. Enter I J numbers, Duration (DUR), ES and LF
- 2. Calculate EF = ES + DUR
- 3. Calculate LS = LF DUR

- 4. Calculate the Total Float (TF=LS-ES = LF-EF)
- 5. Determine the Ranking Number to develop Bar Chart: use the earliest ES, assending to the latest ES. In case of tie, use lowest total float, lowest Duration, lowest I number, and lowest J

I	J	DUR.	ES	EF	LS	LF	TF	RANK	ACTIVITY DESCRIPTION

WORK SHEET

EXERCISE 1: SPAGHETTI DINNER

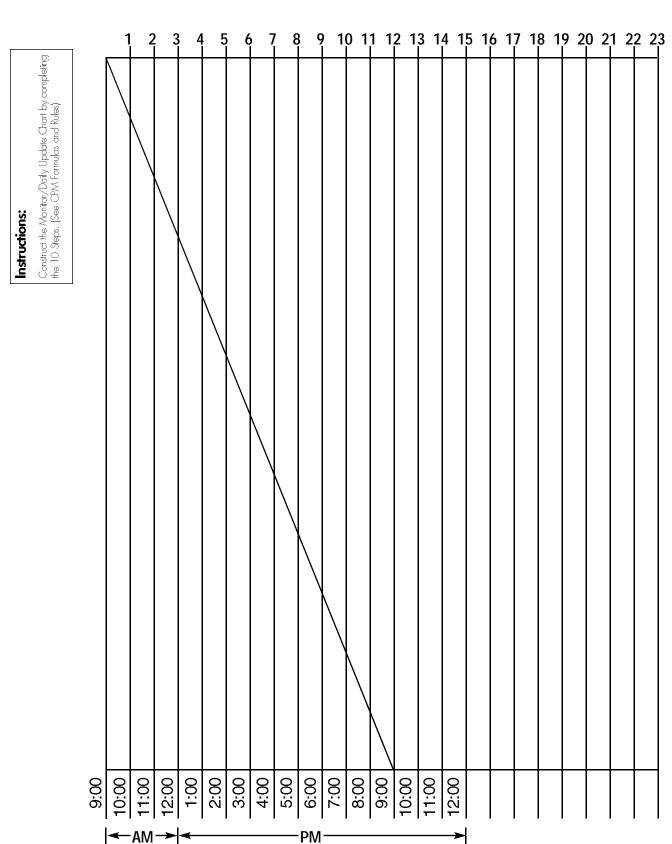
RESOURCE MANAGEMENT BAR CHART

								1	2	3	4	5	6	7	8	9	10	11	12	13	14
				ı			•														
A 0.T					DURATION	RŒ															
ACT	IVII	Y R		ING	RAT																
NO	I	J	ES	TF	M	RES	ACTIVITY DESCRIPTION														
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MONITOR/DAILY UPDATE CHART TALLY SHEET

1.	51.	101	151	201
2	52			
3	_ 53			
4	54			
5	55			
	56			
6 7	_ 57			
8	_ 58			
9				
	_ 59			
0	_ 60			
1	_ 61			
2	_ 62			
3	_ 63			
4	_ 64			
5	65			
6	66			
7	67			
8	68			
9	69			
0	70			
1	_			
2	72			
3	_ 73			
4		124	174	224
5		125	175	225
6	76	126	176	226
7	_	127	177	227
8		128	178	228
9		129	179	229
0	80	130	180	230
1	81			
2	82	132	182	232
3	83	133	183	233
4	84	134	184	234
5	85	135	185	235
6				
7	87		187	
8	88	138	188	238
9	89			
0	90		190	240
1	91			
2	92.			
3	93			
4	94			
5	95			
6	_ 96			
7	_ 97			
8	_			
9.	99			
9 0				

MONITOR/DAILY UPDATE CHART

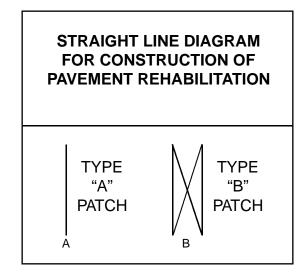


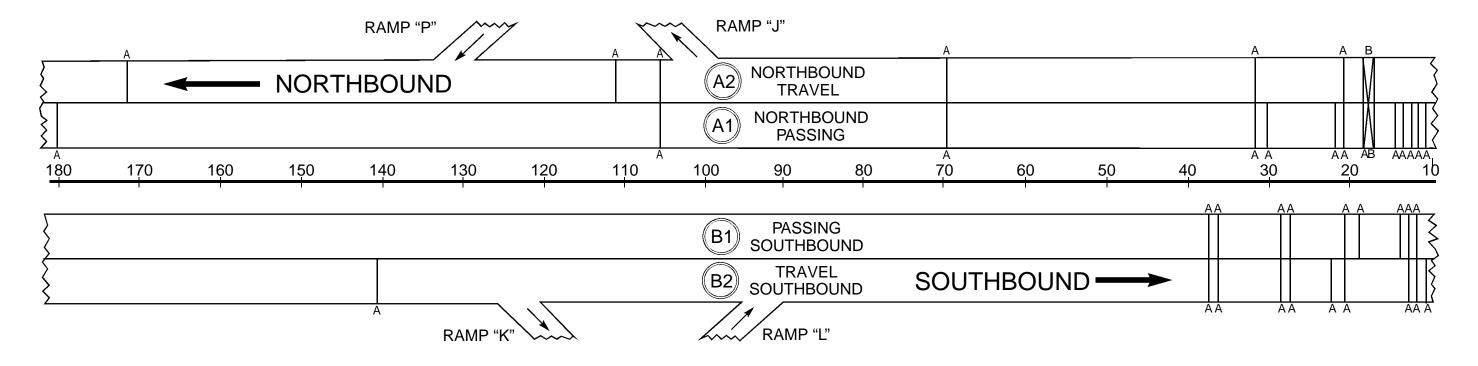


EXERCISE 2: RT. 60-PAVEMENT REHABILITATION PROJECT

WORK PLAN

CLASS IA EXCAVATION	SUBBASE MATERIAL	PROTECTIVE COATING FOR CEMENT CONCRETE PAVE-MENTS AND SHOULDERS	PATCHING JOINT	NEW PAVEMENT JOINT	CONCRETE PAVEMENT PATCH TYPE "A"	CONCRETE PAVEMENT PATCH TYPE "B"	H.E.S. PAVEMENT PATCH TYPE "A"	PAVEMENT BASE DRAIN	CRACK CLEANING AND SEALING	CONCRETE PAVEMENT SPALL REPAIR	JOINT REHABILITATION TYPE 2	LONGITUDINAL JOINT CLEAN AND SEAL		REMARKS
0203 0003 CY	0350 0050 CY	0503 0001 SY	0590 2007 LF	0590 2008 LF	0590 2009 SY	0590 2010 SY	0590 2011 SY	0610 7000 LF	2000 0001 LF	2000 0002 SF	2590 0011 LF	2590 0050 LF	NAMED	
		350	240	60	127	223		147	214	1,188	4,524	18,153	(A2)	N. B. TRAVEL
50	50	498	384	48	296	202		821	733	145	4,404		(A1)	N. B. PASSING
50	50	281	264		281			519	506	810	4,464	18,814		S. B. PASSING
		287	340		267			553	215	375	4,578		(B2)	S. B. TRAVEL
									26	14	658	1,421	(B2)	RAMP "L" (14'WIDE)
									29	36	614	1,973	(A2)	RAMP "J" (14'WIDE)
							20		33	96	702	1,454	(B2)	RAMP "K" (14'WIDE)
									29	87	733	1,425	(A2)	RAMP "P" (14'WIDE)
125	125								70	275	720			AS DIRECTED
100	100	1,416	1,228	108	971	425	20	2,040	1,855	3,026	21,397	43,240		TOTAL





EXERCISE 2: RT 60-PAVEMENT REHABILITATION PROJECT

CONTRACTOR'S HISTORIC DATA

					¥III	LABOR HOURS	LABOR	LABOR OVRHD.	TOTAL LABOR	TOTAL	EQUIP.	1	TOTAL	MATL.	TOTAL	UNIT	TOTAL	UNIT	TOTAL
ITEM		PAY		FIND	QUANTITY	PER	PER	41.2%	PER	LABOR	PER	PER	EQUIP.	PER	MATL.	COST	COST	BID	BID
E	CODE	ITEM	DESCRIPTION	5	ō	UNIT	UNIT		UNIT		UNIT	UNIT		UNIT					
	1101	2000 2000		CV	100	0.40			5 50			7.00				10.04	1004	10.70	1070
1	1101	0203-0003	CLASS (1A) EXCAVATION	CY	100	.343			5.53		+	7.80				13.34	1334	18.70	1870
						, , ,													
2	1600	0350-0050	SUBBASE MATERIAL	CY	100	.660			10.81			2.80		15.00		28.61	2861	40.00	4000
						(11.60)													
3	2104	0502 0001	PROT. COAT. FOR CONC. PVT. & SHLDRS.	SY	1416	.035			0.47		+	0.47		0.60		1.54	2181	2.15	3044.40
3	2100	0303-0001	PROT. COAT. FOR COINC. PVT. & SHLDRS.	31	1410	(9.57)			0.47			0.47		0.60		1.54	2101	2.13	3044.40
4		0590-2007	PATCHING JOINT	LF	1228	.198			2.68			1.38		3.70		7.76	9529	10.90	13385.20
	2108		SAW CUT	LF	1228	.111			1.50			1.07		1.00		3.57	4384	5.00	6140
	2107		DOWELS	LF	1228	.087			1.18			0.31		2.70		4.19	5145	5.90	7245.20
5	2100	0500 2009	NEW PAVT. JOINT	LF	108	(9.57)	-		1.38		+	0.91		3.46		5.75	621	8.05	869.40
3	2109	0390-2008	NEW PAVI. JOINI	Lr	100	(9.57)			1.30			0.91		3.40		5.75	621	6.03	009.40
6		0590-2009	PATCHING TYPE "A"	SY	971	.867			12.44			6.75		22.07		41.26	40063	57.75	56075.25
		0590-2010	PATCHING TYPE "B"	SY	425	.867			12.44			6.75		22.07		41.26	17536	57.75	24543.75
		0590-2011	HES PATCHING TYPE "A"	SY		.867			12.44			6.75		28.77		47.96	959	70.00	1400.00
\vdash	2101		BID SUMMARY ALL TYPES	SY	1416	.867			0.43	-		6.75 0.29		22.15 1.00		1.72	58537 2435	57.89	81972.24 3398.40
	2101		FULL DEPTH LONG. SAW CUT 890' INTERIOR SAW OR VERM. CUT 1406'	SY	1416	.107			1.54		+	0.29		2.50		4.92	6967	6.88	9472.08
	2100		DRILL VERT. LIFTING HOLES 624 EA	SY	1416	.029			0.43			0.31		0.10		0.84	1189	1.18	1670.88
	2103		REM. & DISPOSE OF SLABS 156 PCS	SY	1416	.210			3.02			3.66		<u> </u>		6.68	9459	9.36	13253.76
	2104		PLACE MESH CHAIRS ETC. 725' CHRS	SY	1416	.035			0.47			0.10		2.23		2.80	3965	3.92	5550.72
	2105		FINE GOFMPLACE-FINISH-CLN UP	SY	1416	.456			6.55			1.51		16.32		24.38	34522	34.15	48356.40
	70.10					(10.16)					+					0.450	0.450	4000	
7	7060	0608-0001	MOBILIZATION	LS	1	100.000			1452			2000				3452	3452	4800	4800
8	7070	0609-0004	INSP. FIELD OFFICE	LS	1	80.000			1081			550		1000		2631	2631	3600	3600
						(9.57)													
9	3004	0610-7000	PAVT. BASE DRAIN	LF	2040	.151			2.66			1.33		1.16		5.15	10506	7.20	14688
\Box						(12.42)					-								
10			MAINT. PROT. TRAFFIC	LS EA		400.000			5405 540			550		10314		16269	16269	22700	22700
\dashv		0901-0201	ARROW BOARDS BID SUMMARY	LS		40.000			5945		+	900		10314		17709	1440 17709	2000	24700
	6200		ALL COSTS BUT FLAGGING	LS	1	220.000			2972.50			1250		10314		14536.50	14536.50	20300	20300
	6201		COSTS OF FLAGGING TRAFFIC	LS	1	220.000			2972.50			200				3172.50	3172.50	4400	4400
						(9.57)													
11	9412	2000-0001	CRACK CLEANING & SEALING SAW & CLEAN BY WATER BLASTING	LF LF	1855 1855	.022			0.30		+	0.27		0.32		0.89	1650	0.78	2318.75 1446.90
	9417		SEAL		1855	.009			0.10			0.06		0.17		0.33	612	0.47	871.80
	,		OL (L	<u> </u>	1000	(9.57)			0.12			0.00		0.10		0.00	0.2	017	07 1.00
12	0 = -	2000-0002	CONC. PAVT. SPALL REPAIR (LATEX)	SF	3026	.468			6.48			1.87		4.44		12.79	38703	18.00	54468
-	9511		SAW	SF	3026	.035			0.48	-		0.31		0.64		1.43	4327	2.01	6082.26
	9512 9513		REMOVE SAND BLAST	SF SF	3026 3026	.200			0.47			0.99		0.26		3.97 1.21	12013 3661	5.58 1.71	16885.08 5174.40
	9515		PLACE	SF	3026	.198			2.81		+	0.20		3.06		6.18	18702	8.70	26326.20
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13		2590-0011	JOINT REHAB. TYPE "2"	LF	21397	.134			1.31			1.07		0.36		2.74	58628	3.84	82164.48
	9621 9622		SAW CLEAN OUT (POLIT)	LF LF	21397 21397	.036	-		0.50		+	0.43		0.12		1.05 0.85	22467 18187	1.47	31453.50 25462.43
-	9627		CLEAN OUT (ROUT) SEAL	LF	21397	.020			0.28		+	0.45		0.12		0.85	17973	1.19	25248.46
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14		2590-0050	LONG. JOINT CLEAN & SEAL	LF	43240	.015			0.23			0.18		0.15		2.74	58628	3.84	82164.48
	9518		CLEAN OUT JOINT	LF	43240	.012			0.18	-	-	0.13		0.05		2.74	58628	3.84	82164.48
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2001 WORKDAY CALENDAR

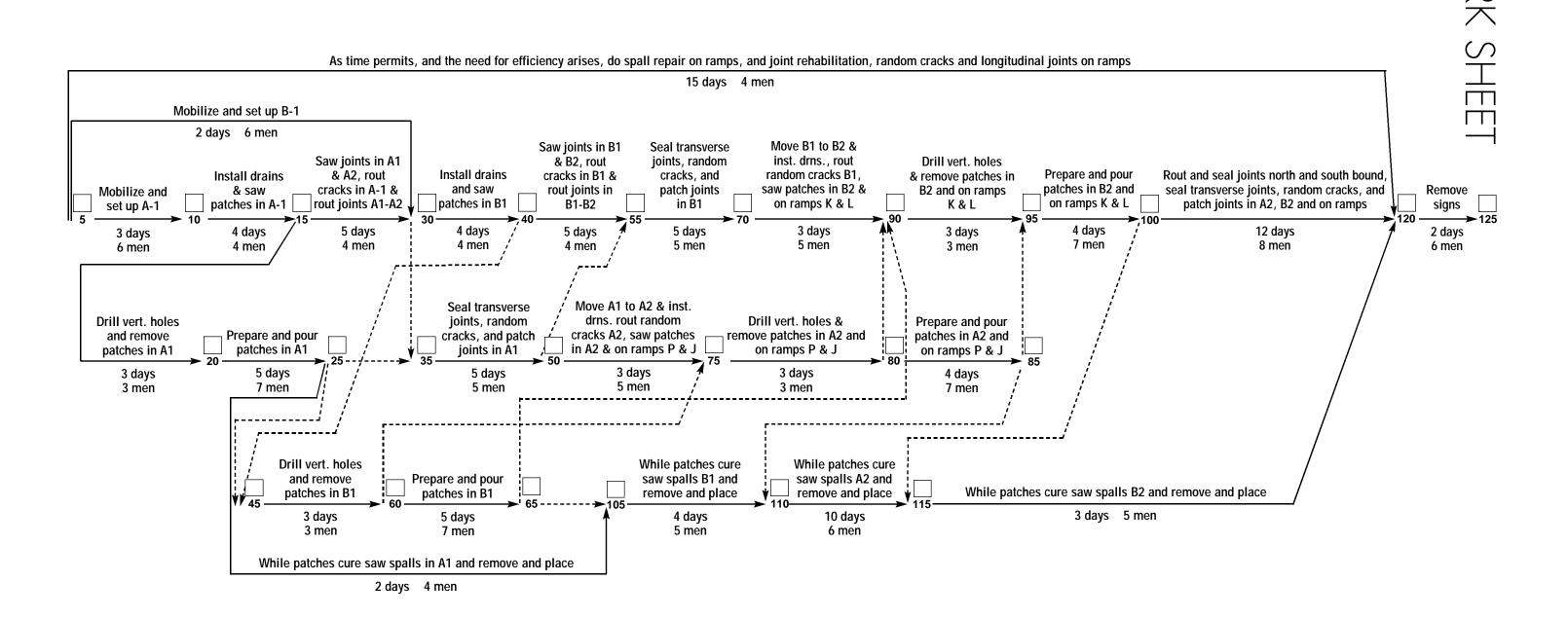
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NETWORK DIAGRAM

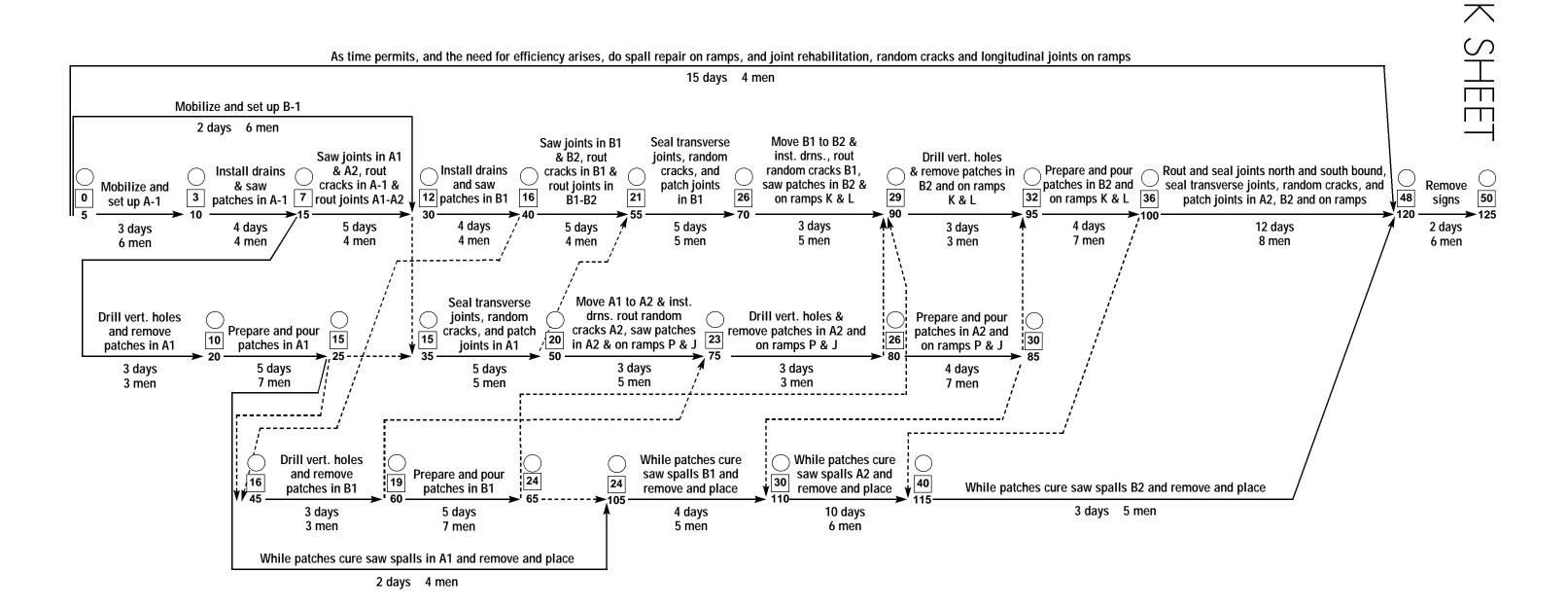
As time permits, and the need for efficiency arises, do spall repair on ramps, and joint rehabilitation, random cracks and longitudinal joints on ramps 15 days 4 men Mobilize and set up B-1 2 days 6 men Move B1 to B2 & Saw joints in B1 Seal transverse & B2, rout inst. drns., rout Saw joints in A1 joints, random Drill vert. holes & A2, rout Install drains random cracks B1, Prepare and pour Rout and seal joints north and south bound, Install drains cracks in B1 & cracks, and & remove patches in saw patches in B2 & patches in B2 and seal transverse joints, random cracks, and cracks in A-1 & and saw rout joints in patch joints B2 and on ramps Remove Mobilize and & saw rout joints A1-A2 patches in B1 B1-B2 on ramps K & L on ramps K & L patch joints in A2, B2 and on ramps patches in A-1 in B1 K & L signs set up A-1 4 days 5 days 3 days 4 days 12 days 2 days 3 days 4 days 5 days 5 days 3 days 7 men 8 men 4 men 5 men 6 men 4 men 4 men 4 men 5 men 3 men 6 men Move A1 to A2 & inst. Seal transverse drns. rout random Drill vert. holes & joints, random Drill vert. holes Prepare and pour Prepare and pour cracks A2, saw patches patches in A2 and cracks, and patch remove patches in A2 and and remove patches in A1 in A2 & on ramps P & J on ramps P & J patches in A1 joints in A1 on ramps P & J 3 days 5 days 3 days 3 days 4 days 5 days 5 men 3 men 7 men 5 men 3 men 7 men While patches cure Drill vert. holes While patches cure and remove saw spalls B1 and saw spalls A2 and Prepare and pour While patches cure saw spalls B2 and remove and place remove and place remove and place patches in B1 patches in B1 3 days 5 men 10 days 3 days 5 days 4 days 3 men 7 men 5 men 6 men While patches cure saw spalls in A1 and remove and place

2 days 4 men

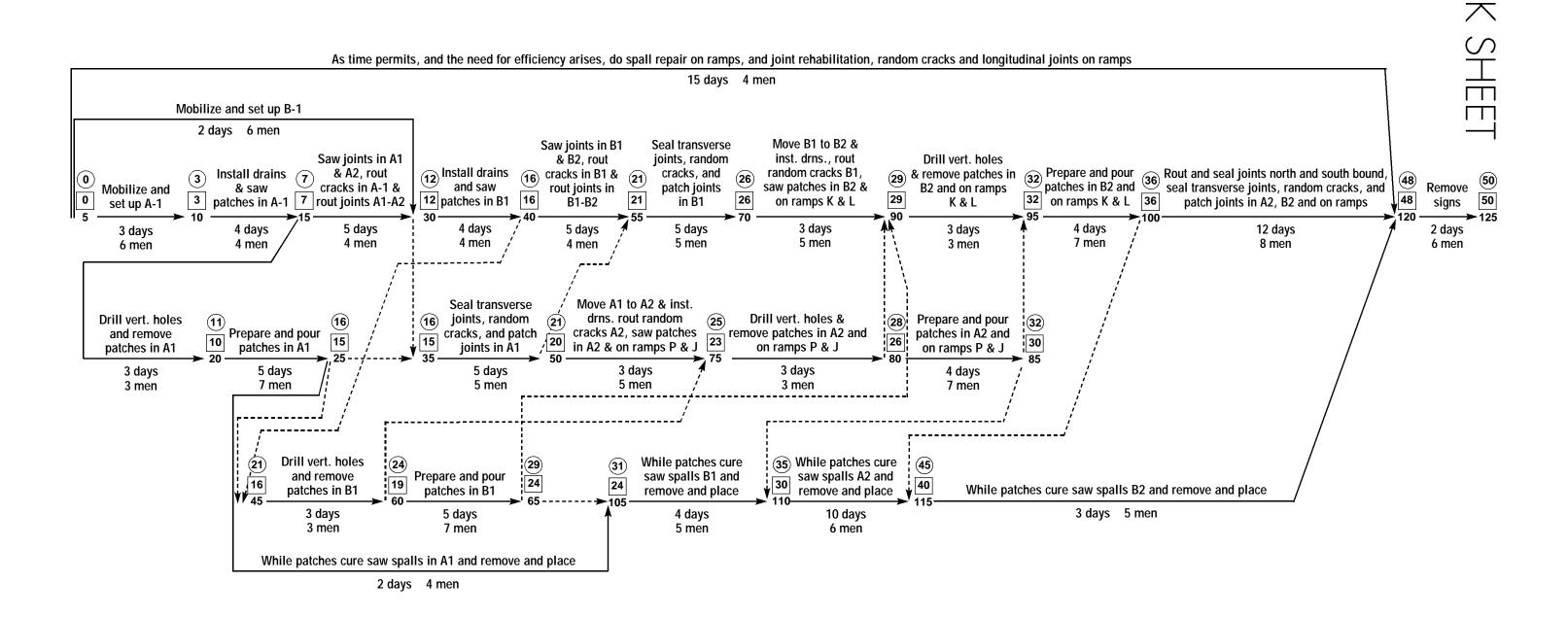
NETWORK DIAGRAM



NETWORK DIAGRAM



NETWORK DIAGRAM



ACTIVITY RANKING FORM FOR BAR CHART

- 1. Enter I J numbers, Duration (DUR), ES and LF
- 2. Calculate EF = ES + DUR
- 3. Calculate LS = LF DUR

- 4. Calculate the Total Float (TF=LS-ES = LF-EF)
- Determine the Ranking Number to develop Bar Chart: use the earliest ES, assending to the latest ES. In case of tie, use lowest total float, lowest Duration, lowest I number, and lowest J number.

I	J	DUR.	ES	EF	LS	LF	TF	RANK	

RESOURCE MANAGEMENT BAR CHART

									IVL		JI	UL	IV		OL	. I V I	CINI D		<i>.</i>	717											
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WORKBOOK

NOTE: Number Designates Starting and Quitting Time That Day PROJECT WORK DAY 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 1 2 3 4 5 6 7 8 9 10 11 12

EXERCISE 2: RT 60-PAVEMENT REHABILITATION PROJECT

MONITOR/DAILY UPDATE CHART

I – J NETWORK SCHEDULE REPORT

PRIMAVERA PROJECT PLANNER

RT. 60 - PAVEMENT REHABILITATION PRO

REPORT DATE 27FEB02 RUN NO. 16:04

START DATE 4SEP84 FIN DATE 12NOV84

Classic Schedule Report - Sort by ES, TF

DATA DATE 4SEP84 PAGE NO. 1

ACTIVI ID	TY	ORIG DUR		CAL	*	CODE	ACTIVITY DESCRIPTION	EARLY START	EARLY FINISH	late Start	late Finish	TOTAL FLOAT
05	10	3		3 1	0		Mobilize Set Up A1	4SEP84	6SEP84	4SEP84	6SEP84	0
05	30	2	:	2 1	0		Mobilize Set Up B1	4SEP84	5SEP84	18SEP84	19SEP84	10
05	120	15	1!	5 1	0		Rehab work on ramps	4SEP84	24SEP84	190CT84	8NOV84	33
10	15	4	4	1	0		Install drains & saw patches in Al	7SEP84	12SEP84	7SEP84	12SEP84	0
15	30	5	!	5 1	0		Saw and grout joints A1&A2, grout cracks A1	13SEP84	19SEP84	13SEP84	19SEP84	0
15	20	3	3	3 1	0		Drill vertical holes & remove patches in A1	13SEP84	17SEP84	14SEP84	18SEP84	1
20	25	5	į	5 1	0		Prepare & pour patches Al	18SEP84	24SEP84	19SEP84	25SEP84	1
30	40	4	4	1 1	0		Install drains & saw patches B1	20SEP84	25SEP84	20SEP84	25SEP84	0
30	35	0		1	0		dummy	20SEP84	19SEP84	26SEP84	25SEP84	4
25	35	0		1	0		dummy	25SEP84	24SEP84	26SEP84	25SEP84	1
35	50	5		5 1	0		Seal transv jnts, random cracks & patch jnts A1	25SEP84	10CT84	26SEP84	20CT84	1
25	45	0		1	0		dummy	25SEP84	24SEP84	30CT84	20CT84	6
25	105	2	2	2 1	0		Saw spalls Al & remove & replace	25SEP84	26SEP84	150CT84	160CT84	14
40	55	5		5 1	0		Saw jnts B1 & B2, grt crcks B1 & grt jnys B1& B2	26SEP84	20CT84	26SEP84	20CT84	0
40	45	0		1	0		dumny	26SEP84	25SEP84	30CT84	20CT84	5
45	60	3	-	1	0		Drill vertical holes & remove patches B1	26SEP84	28SEP84	30CT84	50CT84	5
60	65	5	-	1	0		Prepare & pour patches B1	10CT84	50CT84	80CT84	120CT84	5
60	75	0	-	1	0	-	dummy	10CT84	28SEP84	90CT84	80CT84	6
50	55	0	(1	0		dummy	20CT84	10CT84	30CT84	20CT84	1
50	75	3		1	0		A1 to A2 instl drns, grt crks, saw patch A1,P&J	20CT84	40CT84	40CT84	80CT84	2
55	70	5		1	0		Seal transv jnts., cracks, & patch joints B1	30CT84	90CT84	30CT84	90CT84	0
75	80	3	3	1	0		Drill vertical holes & remove patches A2, P & J	50CT84	90CT84	90CT84	110CT84	2
65	90	0	(1	0		dummy	80CT84	50CT84	150CT84	120CT84	5
65	105	0	(1	0		dunay	80CT84	50CT84	170CT84	160CT84	7
105	110	4	4	1	0		Saw spalls B1 & remove & place	80CT84	110CT84	170CT84	220CT84	7
70	90	3	3	1	0		B1 to B2 drns, grout crks, saw ptch, B1, B2 K&L	100CT84	120CT84	100CT84	120CT84	0
80	85	4		1 1	0		Prep & pour ptchs A2 & ramps p&j	100CT84	150CT84	120CT84	170CT84	2
80	90	0		1	0		dummy	100CT84	90CT84	150CT84	120CT84	3
90	95	3	_	1	0		drill vert holes & remove ptchs B2 & ramps P & J	150CT84	170CT84	150CT84	170CT84	0
85	95	0	(1	0		dummy	160CT84	150CT84	180CT84	170CT84	2
	110	0	(1	0		dummy	160CT84	150CT84	230CT84	220CT84	5
110	115	10	10	1	0		Saw spalls A2 & remove & place	160CT84	290CT84	230CT84	5NOV84	5
95	100	4	4	1	0		Prep & pour ptchs B2 & Ramps K & L	180CT84	230CT84	180CT84	230CT84	0
	120	12	12	1	0		C.L. Jnts NB6SB trans jts, cracks, ptch jts, A2,	240CT84	8NOV84	240CT84	8NOV84	0
	115	0	(1	0		dummy	240CT84	230CT84	6NOV84	5NOV84	9
	120	3		1	0		Saw spalls B2 & remove & place	300CT84	1NOV84	6NOV84	8NOV84	5
120	125	2	2	1	٥		Remove signs	9NOV84	12NOV84	9NOV84	12NOV84	0

PRECEDENT SCHEDULE REPORT

PRIMAVERA PROJECT PLANNER

RT. 60 - PAVEMENT REHABILITATION PRO

REPORT DATE 27FEB02 RUN NO. 7

14:08

Schedule Report - Sorted by Activity ID

START DATE 4SEP84 FIN DATE 12NOV84

DATA DATE 4SEP84 PAGE NO. 1

ACTIVITY ID	ORIG DUR		CAL	*	CODE		ARLY TART	EARLY FINISH	late Start	LATE FINISH	TOTA
00	3	;	3 1	0		Mobilize Set Up A1 4SE	EP84	6SEP84	4SEP84	6SEP84	
05	2	:	2 1	0		MobilizeSet Up B1 4SB	EP84	5SEP84	18SEP84	19SEP84	1
10	15	1.	5 1	0		Miscellaneous work as time permits 4SE	EP84	24SEP84	190CT84	8NOV84	3
15	4		1 1	0		Install drains & saw patches in Al 7SH	EP84	12SEP84	7SEP84	12SEP84	
20	5		5 1	0		Saw and grout joints Al&A2, grout cracks Al 13SE	EP84	19SEP84	13SEP84	19SEP84	
25	4		1	0		Install drains & saw patches B1 20SI	EP84	25SEP84	20SEP84	25SEP84	
30	3		3 1	0		Drill vertical holes & remove patches in A1 13SM	EP84	17SEP84	14SEP84	18SEP84	
35	5		5 1	0		Prepare & pour patches Al 1883	EP84	24SEP84	19SEP84	25SEP84	
50	2	-	2 1	0		While patches cure saw spalls A-1 & Rem. & Repl. 25SH	EP84	26SEP84	150CT84	160CT84	1
65	3		3 1	0		Drill vertical holes & rem. patches B-1 26SB	EP84	28SEP84	27SEP84	10CT84	
70	5		5 1	0		Prepare & pour patches B1 100	CT84	50CT84	20CT84	80CT84	
90	4		1 1	0		While patches cure saw spalls B1 & rem. & replac 800	CT84	110CT84	170CT84	220CT84	
95	5		1	0		Seal transv jnts, random cracks & patch jnts A1 25SE	EP84	10CT84	26SEP84	20CT84	
100	5		1	0		Saw jnts B1 & B2, grt crcks B1 & grt jnts B16 B2 26SE	EP84	20CT84	26SEP84	20CT84	
110	1		1	0		Move A1 & A2, grout cracks A2 200	CT84	20CT84	80CT84	80CT84	
115	5		1	0		Seal transv jnts., cracks, & patch joints B1 300	CT84	90CT84	30CT84	90CT84	
120	3		1	0		Drill vertical holes & remove patches A2, P & J 800	CT84	100CT84	90CT84	110CT84	
125	3		1	0		B1 to B2 drns, grout crks, saw ptch, B1, B2 K&L 1000	CT84	120CT84	100CT84	120CT84	
135	4		1	0		Prep & pour ptchs A2 & Ramps P&J 1100	CT84	160CT84	120CT84	170CT84	
140	3	-	1	0		drill vert holes & remove ptchs B2 & Ramps P & J 1500	CT84	170CT84	150CT84	170CT84	
155	4	4	1	0		Prep & pour ptchs B2 & Ramps K & L 1800	CT84	230CT84	180CT84	230CT84	
160	10	10	1	0		While patches cure saw spls A2 & rem & place 1700	CT84	300CT84	230CT84	5NOV84	
170	3		1	0		While patches cure saw spls B2 & rem & place 3100	CT84	2NOV84	6NOV84	8NOV84	
175	12		1	0		Rt. & seal cl jnts nb & sb seal trnsv jts crks 2400	CT84	8NOV84	240CT84	8NOV84	
180	2		1	0		Remove signs 9NC	0V84	12NOV84	9NOV84	12NOV84	
185	0	(1	0		Project completion		12NOV84		12NOV84	



PRECEDENT SCHEDULE REPORT

~		*******			PRIMA	VERA I	PROJECT			*					HABILITAT	
REPORT DATE 2	7FEB0:	2 RUN NO.	6									STA	RT DATE	4SEP84	FIN DATE	12NOV84
Schedule Repo		Predecessor	s & Succes	ssors								DAT	A DATE	4SEP84	PAGE NO.	1
ACTIVITY ID	ORIG		CODE			AC!	TIVITY I	DESCRIP	TION			EARLY START	EARLY FINISH	late Start		
00	3	31 (Mobil	lize Se	t Up #	1 1					4SEP84	6SEP84	4SEP84	6SEP84	0
		S.L.D.F.	,*	15.FS	0.	4.	0,									
05	2	21 0		Mobil	lizeSet	Up B1	ı					4SEP84	5SEP84	18SEP84	19SEP84	10
		S.L.D.F.	,	25.FS	0.	4.	0,	!	95.FS	0.	5.	1				
10	15	15 1 0		Misce	llaneo	us wor	k as ti	ime perm	nits			4SEP84	24SEP84	190CT84	8NOV84	33
		S.L.D.F.	, 1	180.FS	0.	2.	0,									
			, *				·									
15	4	4 1 0		Insta	ll dra	ins &	saw pat	ches in	1 A1			7SEP84	12SEP84	7SEP84	12SEP84	0
		S.L.D.F.	,*	20.FS	0.	5.	0,*	3	30.FS	0.	3.	1				
20	_		,*			4.	·									
20	3	51 0		Saw a	ina gro	at Joi	nts Ale	A2, gro	out cra	CKS Al		13SEP84	19SEP84	13SEP84	19SEP84	0
		S.L.D.F.	,*	25.FS	0.	4.	0,	9	95.FS	0.	5.	1				
-	_	P.L.D.F.		15.FS		4.	•									
30	3	31 0		Drill	vertic	cal ho	les & r	emove p	atches	in Al		135EP84	17SEP84	14SEP84	18SEP84	1
		S.L.D.F.	,*	35.FS	0.	5.	1,									
							1,									
35	5	5 1 0		Prepa	re & po	our pa	tches A	1				18SEP84	24SEP84	19SEP84	25SEP84	1
		S.L.D.F. S.L.D.F.		50.FS 95.FS	0. 0.	2. 5.	14, 1,	6	55. FS	0.	3.	1				

PRECEDENT SCHEDULE REPORT

				PRIMA	VERA	PROJECT 1	PLANNER			RT.	60 - PA	VEMENT R	EHABILITAT:	ION PR
REPORT DATE	27FEB0 11:32	2 RUN NO.	6							STA	RT DATE	4SEP84	FIN DATE	12NOV8
Schedule Repo	ort -	Predecessors	& Successors							DAT	A DATE	4SEP84	PAGE NO.	2
ACTIVITY							ESCRIPTION							
ID	DUR	DUR CAL %	CODE							EARLY START	EARLY FINISH	LATE STAR		
		P.L.D.F.,	05.FS	0.	2.	10,*	20.FS							
25	4	4 1 0	Inst	all dra	ins £	saw pato	ches B1			20SEP84	25SEP84	20SEP84	25SEP84	(
		0 T D F +	er me	•	•		100 75	•	_					
		8.H.D.E.,-	65.FS	υ.	3.	1,*	100.FS	U.	5.	U				
		P.L.D.F.,	05.FS	0.	2.	10,	20.FS	0.	5.	0				
		P.L.D.F.,*		0.	5.	1,		••	-	•				
95	5	5 1 0	Seal	transv	jnts	, random	cracks & pate	h jnt	s A1	25SEP84	10CT84	26SEP84	20CT84	1
		S.L.D.F*	110.FS	0.	1.	4.	115 PS	n	5	•				
		·				-,	220124	•	٠.	•				
		P.L.D.F.,*	35.FS	0.	5.	1,								
50	,	2 1 0	While	natab			alls A-1 & Re	•	n1	05.000.0	0.5===0.4			
50	-		HILL	pacen	es cui	e saw sp	STIR W-I & KE	ш. ъ	керт.	238 EP84	265EP84	150CT84	160CT84	14
		S.L.D.F.,	90.FS	0.	4.	7,								
		P.L.D.F.,*	25.FS	•		•								
		2.2.5.2.,	23.23	٧.	•.	0,								
100	5	5 1 0	Saw	nts B1	€ B2,	grt crc	ks B1 & grt j	nts B	16 B2	26SEP84	20CT84	26SEP84	20CT84	0
		S.L.D.F.,*	115.FS	Ο.	5.	0,								
		P.L.D.F.,*	25.FS	0.	4.	Ο,	35.FS	0.	5.	1				
65	3	3 1 0	Drill	verti	cal ho	oles & re	m. patches B-	1		26SEP84	28SEP84	27SEP84	10CT84	1
		8.1.0.1.,*	70.FS	0.	5.	1,								
		P.L.D.F.,*	65.F\$	0.	3.	1.								
	_													
70	5	51 0	Prepa	re & po	our pa	tches B1				10CT84	50CT84	20CT84	80CT84	1
		S.L.D.F.,* S.L.D.F.,	90.FS 140.FS		4. 3.	7,*	120.FS	0.	3.	1				
		U.M.D.E.,	.40.25	υ.	э.	0,								
		P.L.D.F. ,*	95.FS		5.	1,								

Move A1 & A2, grout cracks A2



110 1 1 1 0

PRECEDENT SCHEDULE REPORT

				PRIM	AVERA	PROJECT P	LANNER			RT.	60 - PA	ÆMENT RE	HABILITAT:	ION PRO
REPORT DATE	27FEB02 11:32	RUN NO.	6							STA	RT DATE	4SEP84	FIN DATE	12NOV84
Schedule Repo		redecessors a	Successors							DAT	A DATE	4SEP84	PAGE NO.	3
ACTIVITY ID	ORIG :	REM DUR CAL %	CODE		A	CTIVITY DE	SCRIPTION			EARLY START	EARLY FINISH	Late Start	LATE FINISH	FLOAT
		S.L.D.F.,	120.FS									·		
		P.L.D.F.,	95.FS	0.	5.	1,*	100.FS	0.	5.	0				
115	5	5 1 0	Seal	transv	, jnt:	s., cracks	, & patch joi	nts Bi	ı	30CT84	90CT84	30CT84	90CT84	0
		S.L.D.F.,*	125.FS	0.	3.	0,								
		P.L.D.F.,*	70.FS	0.	5.	1,	110.FS	0.	1.	4				
120	3	3 1 0	Dril:	l verti	.cal l	holes & re	move patches	A2, P	& J	80CT84	100CT84	90CT84	110CT84	1
		S.L.D.F.,*	135.FS	0.	4.	1,	140.FS	0.	3.	0				
		P.L.D.F.,	50.FS	0.	2.	14,*	70.FS	Ο.	· 5.	1				
90	4	4 1 0	While	a patch	es c	ure saw sp	alls B1 & rem	. & r e	plac	80CT84	110CT84	170CT84	220CT84	7
		S.L.D.F.,	160.FS	0.	10.	4,								
		P.L.D.F.,*	115.FS	0.	5.	ο,								
125	3	3 1 0	B1 to	B2 dr	ms, q	grout crks	, saw ptch, B	1, B2	K&L	100CT84	120CT84	100CT84	120CT84	0
		S.L.D.F.,*	140.FS	0.	3.	0,								
		P.L.D.F.,*	120.FS	0.	3.	1,								
135	4	4 1 0	Prep	& pour	ptcl	ns A.2 & Rau	mps P&J			110CT84	160CT84	120CT84	170CT84	1
		S.L.D.F.,	155.F\$	0.	4.	0,*	160.FS	0.	10.	4				
		P.L.D.F., P.L.D.F.,*	70.FS 125.FS		5. 3.	1, 0,	120.FS	0.	3.	1				
140	3	3 1 0	drill	l vert	holes	s & remove	ptchs B2 & R	amps I	? & J	150CT84	170CT84	150CT84	170CT84	o
		S.L.D.F.,*	155.FS	0.	4.	0,								

P.L.D.F.,

PRECEDENT SCHEDULE REPORT

PENNDOT						T PLANNER				VEMENT RE		
REPORT DATE 2	27FEB0 11:32		6					STA	RT DATE	4SEP84 I	fin date 1	L2NOV84
		Predecessors	& Successors					DAT	A DATE	4SEP84 1	PAGE NO.	4
ACTIVITY ID	ORIG				ACTIVITY	DESCRIPTION		EARLY START	EARLY FINISH	late Start	late Finish	TOTAL
160	10	10 1 0	While			r spls A2 & rem						4
		S.L.D.F.,*	170.FS	0. 3	i. 4,							
		P.L.D.F.,	135.FS	0. 4	i. 1,	140.FS	0. 3	. 0				
155	4	4 1 0	Prep	& pour p	otchs B2	& Ramps K & L		180CT84	230CT84	180CT84	230CT84	0
		S.L.D.F.,	170.FS	0. 3	i. 4, ³	175.FS	0. 12	. 0				
		P.L.D.F.,*	155.FS	0. 4	1. 0,							
175	12	12 1 0	Rt. £	seal cl	jnts nb	& sb seal trns	v jts crks	240CT84	8NOV84	240CT84	8NOV84	0
		S.L.D.F.,*	180.FS	0. 2	2. 0,							
		P.L.D.F.,	155.FS	0. 4	ı. 0,±	160.FS	0. 10	. 4				
170	3	3 1 0	While	patches	cure sav	v spls B2 & rem	£ place	310CT84	2NOV84	6NOV84	8NOV84	4
		S.L.D.F.,	180.FS	0. 2	2. 0,							
		P.L.D.F.,		0. 15 0. 12	3. 33, 2. 0,	170.FS	0. 3	. 4				
180	2	21 0	Remov	e signs				9NOV84	12NOV84	9NOV84	12NOV84	0
		S.L.D.F.,*	185.FS	0. 0). O,							
		P.L.D.F.,*	180.FS	0. 2	2. 0,							
185	0	010	Proje	ct comple	etion				12NOV84		12NOV84	0



PROJECT CASH FLOW COMPUTATION

							PROJ			–			<u> </u>			<u> </u>												
RT. 60 PA	VEME	ENT F	REH/	ABILI	TATIO	NC		Contract Pric		18.70	40.00	2.15	10.90	8.05	57.75	57.75	70.00	7.20	1.25	18.00	3.84	0.80	4800	3600	22,700	2000		<u> </u>
PROJEC [*]	Т							Contract Qua	ntity	100	100	1416	1228	108	971	425	20	2040	1855	3026	21,397	43,240	1	1	1	1		COST
DISTRIB QUANTI ACTIVIT	TIES A					ВҮ	NOTE:	PAY ITEM	Description	Class 1A Excavation	Subbase Material	Protective Coating for Cement Concrete Pavements and Shoulders	Patching Joint	New Pavement Joint	Concrete Pavement Patch Type "A"	Concrete Pavement Patch Type "B"	H. E. S. Pavement Patch Type "A"	Pavement Base Drain	Crack Cleaning and Sealing	Concrete Pavement Spall Repair	Joint Rehabilitation Type 2	Longitudinal Joint Clean and Seal	Mobilization	Insp. Fifld Office	Maint. Prot. of Traffic	Arrow Boards	ST	ACCUMULATIVE C
							In order to cover costs of fuel, supervision and bond the following % are added. 13% to labor, 2% to equip. and 10% to material.		lem Jrit	50303 5√	0,088 5,088	2003 3003	2007	088	0200 3√			7000 F	0000	2000 34 35 30 30 30 30 30 30 30 30 30 30 30 30 30	2590 2590 2F	2590 2050 -F) 2001 S	S S S S S S S S S S S S S S S S S S S	2907 2001 S	7 200 1 200 1 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3 3	COST	AC
ACTI\	/ITY RAI	NKING			NO NO		ACTIVITY DESCRIPTION	Cost of Labor	r	6.24	12.21	.53	3.02	1.55	14.05	14.05	14.05	3.00	.33	7.32	1.48	.25	1640	1221	6107	610		
NO. I	J	ES	3 -	TF	DURATION	CREW	ACTIVITY DESCRIPTION	Cost of Equip	ment	7.95	2.85	.47	1.40	.92	6.88	6.88	6.88	1.34	.27	1.90	1.08	.18	2040	561	561	918		
					3	SIZ		Cost of Mater	rial		16.50	.66	4.07	3.80	24.27	24.27	24.14	1.27	.35	4.88	.39	.16	_	1100	11345			
1 5	10	0		0	3	6	Mobilize and set up A1																4%	4%	4%	4%		
2 5	30	0		10	2	6	Mobilize and set up B1																4%	4%	4%	4%		
3 5	120			33	15	4	Spall repair on ramps and joint rehab., random cracks and long.jts. of	on ramps															4%	4%	4%	4%		
4 10	15			0	4	4	Install drains and saw patches in A1																4%	4%	4%	4%		
5 15	30			0	5	4	Saw jts. in A1 and A2 rout cracks in A1, and rout jts. in A1 and A2																4%	4%	4%	4%		
6 15	20			1	3	3	Drill vert.holes and remove patches in A1																4%	4%	4%	4%		
7 20	25			1	5	7	Prepare and pour patches in A1																4%	4%	4%	4%		
8 30	40		_	0	4	4	Install drains and saw patches in B1																4%	4%	4%	4%		
9 30	35		_	4	0	0	Dummy																					
10 25	35		_	1	0	0	Dummy																					
1 35	50			1	5	5	Seal transverse joints, random cracks and patch joints in A1																4%	4%	4%	4%		
25	45	_	_	6	0	0	Dummy																					
3 25	105		_	14	2	4	While patches cure, saw spalls in A1 and Remove and place																4%	4%	4%	4%		
14 40	55		_	0	5	4	Saw joints in B1 and B2, rout cracks in B1 and rout joints in B1 and I	B2															4%	4%	4%	4%		
15 40	45			5	0	0	Dummy																					
16 45	60		_	5	3	3	Drill vert.holes and remove patches in B1																4%	4%	4%	4%		
17 60	65			5	5	7	Prepare and pour patches in B1																4%	4%	4%	4%		
18 60	75			6	0	0	Dummy																					
19 50	55			1	0	0	Dummy																					
20 50	75		_	2	3	5	Move A1 to A2 install drains, rout random cracks in A2 and saw pate	ches in A2 & ra	mps P& J														4%	4%	4%	4%		
21 55	_		_	0	5	5	Seal transverse joints, random cracks and patch joints in B1																4%	4%	4%	4%		
22 75				2	3	3	Drill vert.holes and remove patches in A2 & ramps P & J																4%	4%	4%	4%		
23 65				5	0	0	Dummy																					
24 65				7	0	0	Dummy																					
25 105			•	7	4	5	While patches cure saw spalls in B1 and remove and place																4%	4%	4%	4%		
26 70				0	3	5	Move B1 to B2, install drains rout random cracks in B1 and saw pate	ches B2 & ram	ps K & L														4%	4%	4%	4%		
27 80			_	2	4	7	Prepare and pour patches in A2 and ramps P &J																4%	4%	4%	4%		
28 80				3	0	0	Dummy																					
9 90			_	0	3	3	Drill vert.holes and remove patches in B2 & ramps K & L																4%	4%	4%	4%		
85				2	0	0	Dummy																					
81 85				5	0	0	Dummy																461	401	46.	407		
32 110			_	5	10	6	While patches cure saw spalls in A1 and remove and place																4%	4%	4%	4%		
33 95	_			0	4	7	Prepare and pour patches in B2 and ramps K & L																4%	4%	4%	4%		
100				0	12	8	Rout and seal & jts. NB., seal trans. jts. random cracks & patch jts. i	in A2 & B2 & a	ıll ramps	-													4%	4%	4%	4%		
35 100				9	0	0	Dummy			1																		
36 115		_	_	5	3	5	While patches cure saw spalls in B2 and remove and place			1													4%	4%	4%	4%		
37 120	125	5 48	3	0	2	6	Remove signs	T -	TOTALS	100	100	1,416	1,228	108	971	425	20	2,040	1,855	3,026	21,397	43,240	4% 100%	100%	4% 100%	4%	326,519.23	

DISTRIBUTION OF BUIDGET ITEMS OVER THE IOB ACTIVITIES

Mary			DISTR	KIR	UI	IO	IA (J F	B	UL)G	ΕI	IIE	:IVI	5 (U	VER	IH	IE J	IOR	A	ا ا ر	VI	IIE;	5								
Mary	EXERCISE 3: RT. 60 PAVEMENT		Cost Code/Bid	2.40	6.88	1.18	9.36 3.92	34.15	8.05	5.00	5.90	7.20	18.70 4	10.00	1.47 1.1	.19	1.18 .78	.47	.51 .29	2.01 5.	8 1.71	8.70	2.15	4400	20,300	3600	4800		\top				
Column C	REHABILITATION PROJECT		Contract Units	1416	1416	1416 1	1416 1416	1416	108	1228	1228	2040	100	100 21	1,397 21,3	397 2	21,397 1855	1855 43	3,240 43,2	40 3026 30	26 3026	3026	1416	1	1	1	1						, Osk
Part													daj														**************************************						oll other
Part		1									<u>«</u>		Ten L														District					xØ	y over
Part	ITEM-INCOME AS RELATED TO JOB ACTIVITIES							, s	S	yerse	Powe	Drogin	avaffio	5 2	ş		st +	9 .	<u> </u>	¥8 <u>₹</u>	<i>"</i> L"		قْ د		* *_		🕌					distribulu	
Part	AND TIME		ļ ,	<u>.</u>	S S	sajor	F Age	Į Ž,	5, ₹ 2	<u>la</u>	instal	Base	F Ex	hsuite	7.7.7	ž įį	Cracks	D mod	grada Jih	"L" "ad.	- Iype	e "1"	r. Cen	ا عر	% <u>15</u>	蓬	red sease	<u>ੂੰ</u> ਛੱਡ	<u>\$</u>			offs die	
Part		NOTE:	Į "į	S die	meer	<u>¥</u> eat	out Po	- # - 	Bask U	<u>_</u> <u>₹</u> 5	臣	emen		o de la composición della comp	γ γ γ γ γ γ γ γ γ γ γ γ γ γ γ γ γ γ γ	e "Z"	d Type	<u>\$</u>	를 를 를	w Type	# 출 -	} 8 € }	8] Prof	Motint ffic "B	ed or	bitzet Fork	stribut d Leg	adirits.		these	ζ,	
184 184			Å	है है	I S	Έ	<u>₹</u>	ĕ i	_		Ē	ş		¥ %	ર્જ ઉ	3 E	% % <u>%</u>	¥ .	<u>9</u>	Re Sr br	¥ 83	}	\$ 3	윤	₹ ₽	₹5	չ դ	<u>\$</u> \$ \$	<u>\$</u>				
Part		130/ to labor 30/ to aguinment and 100/							- 1					0350								avement				0609	0608 NA	NA NA					
Part			Pay Item											0050	Joint Ren	ав тур	I			Spall Repai	"Latex"		0001			0004	0001						
Note			Cont Conto					1	+	1		2004	1101 4	100 0		00 (2/27	0417		- 0544 05	0.54	0545	2401	(004	1000	7070	7000	7080 7099	9 1				
1 1 1 1 1 1 1 1 1 1	ACTIVITIES DANIKINISS 7 H			+							+	_		_		_					_		+		_	_	0131	10500	'	COST A	ND INC	OME BY ACT	TIVITY
	ACTIVITY	DESCRIPTION		-							+					_		- + '					_						Lahor		1		
1	10 1 1 E2 11 E3 (B)													_		-		- 1			_	_	+						_				
1	1 5 10 0 0 3 6 Mobilize and set up	A1																						4%	4%	4%	4%		383	163		498	1324.00
1	2 5 30 0 10 2 6 Mobilize and set up	B1		L																				4%	4%	4%	4%		383	163		498	1324.00
1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1	3 5 120 0 33 15 4 Spall repair on ram	ps and joint rehab., random cracks and long. jts. on ra	ramps											3	342 34	42	342 187	187	627	508 50	8 508	508		4%	4%	4%	4%		10803	6009		5383	28879.83
1	4 10 15 3 0 4 4 Install drains and sa	w patches in A1		498	498					384		821		7	7 7		7		3					4%	4%	4%	4%		4605	2274		3881	13776.64
9		A2 rout cracks in A1, and rout jts. in A1 and A2															733							4%	4%	4%	4%		8386	8263		2959	25644.22
9	5 15 20 7 1 3 3 Drill vert. holes and	remove patches in A1				498	498						50 !	50 8	892 89	92								4%	4%	4%	4%		3243	2720		1378	9507.92
9		atches in A1					498	498	48		384			8	8 8								498	4%	4%	4%	4%		5181	1377		12102	24005.56
2. St. 1.		w patches in B1		281	281					264		519												4%	4%	4%	4%		3013	1481		2529	8988.48
5 5 5 5 5 5 5 7 7 8 8 8 8 8 8 8 8 8 8 8				-						1						_																	
2. 10. 10. 10. 10. 10. 10. 10. 10. 10. 10	 									-								_													_		
28. 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		ts, random cracks and patch joints in A1								-						-	440	733						4%	4%	4%	4%		3121	1044		1188	6865.23
40 5 6 7 6 7 8 9 8 9 8 9 8 9 8 9 8 9 8 9 8 9 8 9 8										+						+	4	_									101						
		· · · · · · · · · · · · · · · · · · ·																		145 1	5 145	145											_
1.		d B2, rout cracks in B1 and rout joints in B1 and B2								+							506	+						4%	4%	4%	4%		8441	8317	+	2945	25770.40
6 6 7 7 7 7 Persue and you putches in 31 1 1 2 1 2 1 2 1 2 1 2 1 2 1 2 1 2 1						204				+			50		2 2									1%	4%	1%	4%		2200	1041		1254	7220.74
60 5 5 5 5 5 5 5	7 (0 (5 10 5 5 7	·				281		-		+	264		30	+		+		\rightarrow					281								+		
5 5 5 7 7 7 7 7 7 7	Tropare and pear p	alutes III D I					28	281		1	204																		3111	030		7003	- 11100.12
1																													+				
5 7 7 8 7 8 7 8 7 8 7 8 7 8 7 8 7 8 7 8		all drains, rout random cracks in A2 and saw patches	s in A2 & ramps P& J	350	350					240		147					214							4%	4%	4%	4%		2053	1083		2337	6997.32
5 80 28 28 3 9 0 10 10 10 10 10 10 10 10 10 10 10 10 1			<u> </u>														446	506						4%	4%	4%	4%		3127	1041		1159	6829.34
6 5 8 7 8 9 8 9 8 9 8 9 8 9 8 9 8 9 8 9 8 9						350	350										4							4%	4%	4%	4%		1744	1580		536	5013.00
10 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	23 65 90 24 5 0 0 _{Dummy}																																
Fine broken	24 65 105 24 7 0 0 _{Dummy}																																
80																				810 8	0 810	810		4%	4%	4%	4%		6312	1702		4451	15904.00
80	26 70 90 26 0 3 5 Move B1 to B2, inst	all drains rout random cracks in B2 and saw patches E	B2 & ramps K & L	287	287					340		553					215							4%	4%	4%	4%		3299	1661		2720	9836.66
80 90 26 3 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	7 80 85 26 2 4 7 Prepare and pour p	atches in A2 and ramps P &J					350	350	60		240												350	4%	4%	4%	4%		3756	1031		8664	17300.00
8 9 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	8 80 90 26 3 0 0 _{Dummy}																																
85 10 30 5 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0		remove patches in B2 & ramps K & L		1		287	287			1						_			\perp					4%	4%	4%	4%		1499	1325		530	4348.98
110 115 30 5 10 6 While patches cure saw spalls in A1 and remove and place				1						-	-																						\perp
9 10 3 2 0 4 7 Prepare and pour patches in B2 and ramps K & L 287 287 340 5 10 12 8 Rout and seal C jts. NB. and SB., seal trans. jts. random cracks & patch jts. in A2 & B2 &				1						1	1			_		_			\perp														
100 120 36 0 12 8 Rout and seal C jts. NB. and SB., seal trans. jts. random cracks & patch jts. in A2 & B2 & all ramps 15142 8765 8765 8775 8	2 110 115 30 5 10 6 While patches cure	saw spalls in A1 and remove and place								+	1			\perp		_		_	_	1188 118	8 1188	1188	1										22708.00
100 115 36 9 0 0 Dummy 100 115 36 9 0 0 Dummy 115 120 1	3 73 100 32 U 4 / Prepare and pour p	atches in B2 and ramps K & L		-			287	287		-	340	+		_		_		_		_			287						_				
115 120 40 5 3 5 While patches cure saw spalls in 82 and remove and place 375 375 375 375 4% 4% 4% 4% 4% 4% 4% 4% 4% 4% 4% 4% 4%	7 100 120 30 0 12 0 Rout and seal © jts.	NB. and SB., seal trans. jts. random cracks & patch jts. in	n A2 & B2 & all ramps							+	-			+		+	9102	129 36	967 3696	07				4%	4%	4%	4%		15142	8572		7665	41839.59
120 125 48 0 2 6 Remove signs 4% 4% 4% 4% 4% 4% 163 498 1370.76		saw spalls in P2 and ramous and -1		1							-			-				-	-	275 275	275	275		1%	1%	1%	4%		2100	07/		2220	0074.63
		saw spans iii bz and remove and place		1						+	+			+		+		_	+	3/5 3/5	3/5	3/5											
	The signs		TOTALS	1/1/4	1/16	1/16 1	1416 1417	1/1/2	100	1220	1220	2040	100 4	100 31	1307 212	307 2	21307 1055	1055	240 400	0 3026 30	6 3026	3026	1416				100%		107301		_	87620	326519.23

ROUTE 60 PAVEMENT REHABILITATION PROJECT

Jo	b Cost	and Prod	luctivity by	Activity (Us	ing Cost Ir	nfo.)
Week Ending	%	Activity	Labor	Equipment	Material	Income
	3/3	5-10	383	163	498	1324
	1/4	10-15	1151	569	970	3444
09-09-01	2/2	5-30	383	163	498	1324
	4/15	5-120	2881	1602	1435	7701
			4798	2497	3401	13793
	3/4	10-15	3454	1705	2911	10333
	2/3	15-20	2162	1813	919	6339
09-16-01	2/5	15-30	3354	3305	1184	10258
	5/15	5-120	3601	2003	1794	9627
	1 (0		17369	11323	10209	50350
	1/3	15-20	1081	907	459	3169
	3/5	15-30	5032	4958	1775	15386
09-23-01	4/5	20-25	4145	1102	9682	19204
	2/4	30-40	1507	741	1265	4494
	5/15	5-120	3601	2003	1794	9627
	1 /1 5		32735	21034	25184	102230
	1/15	5-120	720	401	360	1925
	1/5	20-25	1036	275	2420	4802
	2/4	30-40	1506	740	1264	4494
09-30-01	2/2	<u>25-105</u>	1444	438	1207	3934
	4/5	35-50	2497	835	950	5492
	3/5	40-55 45-60	5065	4990	<u>1767</u>	15462 7222
	3/3	45-60	2399 47402	1841 30554	1354	7222
	1/5	35-50	624	209	34506 238	145560
	2/5	40-55	3376	3327	<u>236</u> 1178	1373 10308
	4/5	55-70	2502	833	927	5463
10-07-01	3/3	50-75	2053	1083	2337	6997
10 07 01	5/5	60-65	3111	838	7083	14183
	2/3	75-80	1163	1053	357	3342
	270	73-00	60231	37897	46626	187226
	1/5	55-70	625	208	232	1366
	1/3	75-80	581	527	179	1671
40.44.04	3/3	70-90	3299	1661	2720	9837
10-14-01	3/4	80-85	2817	773	6498	12975
	4/4	105-110	6312	1702	4451	15904
			73865	42768	60706	228979
	1/4	80-85	939	258	2166	4325
	3/3	90-95	1499	1325	530	4349
10-21-01	3/4	95-100	2447	656	5574	11155
	4/10	110-115	3632	968	2518	9083
			82382	45975	71494	257891
	1/4	95-100	816	218	1858	3718
10 00 04	5/10	110-115	4540	1210	3148	11354
10-28-01	3/12	100-120	3786	2143	1916	10460
			91524	49546	78416	283423
	1/10	110-115	907	242	629	2271
11-04-01	5/12	100-120	6309	3572	3194	17433
11 04-01	3/3	115-120	3128	876	2328	8074
			101868	54236	84567	311201
	4/12	100-120	5047	2857	2555	13947
11-12-01	2/2	120-125	386	163	498	1324
			107301	57256	87620	326519

VORK SHEET

EXERCISE 3: RT. 60-PAVEMENT REHABILITATION PROJECT PERCENT OF PROJECT COMPLETED TO DATE

PERIOD	ACTIVITY	%	TOTAL THIS	TOTAL THIS	CUMULATIVE	
			ACTIVITY	PERIOD	TOTAL	

VORK SHEET

EXERCISE 3: RT. 60-PAVEMENT REHABILITATION PROJECT PERCENT OF PROJECT COMPLETED TO DATE

PERIOD	ACTIVITY	%	TOTAL THIS ACTIVITY	TOTAL THIS PERIOD	CUMULATIVE	

WORKBOOK

MONITOR/DAILY UPDATE CHART WITH CASH FLOW gendes Stating and Quimg Limit Livy 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 MOBILIZE AND SET UP A1 INSTALL DRAINS AND SAW PATCHES IN A1 DRILL VERT. HOLES AND REMOVE PATCHES IN AT INSTALL DRAINS AND SAW PATCHES IN BI 30 PREP. AND POUR PATCHES IN A1 IDRILL VERT. HOLES AND REMOVE PATCHES IN B1 MOVE B1 TO B2 & INSTL. DRNS., ROUT RANDOM CRAC 70 PREP. AND POUR PATCHES BI WHILE PATCHES CURE SAW SPALLS A1 AND REMOVE AND PLACE 1 25 105 2 PREP. AND POUR PATO 110 - - - FF - + - - -PREP. AND POUR PATCHES B2 AND ON RAMPS K & L WORK SHEET 1115 _ _ _ _

EXERCISE 3: RT 60-PAVEMENT REHABILITATION PROJECT

ACTIVITY LIST (Work Plan)

Project Description

The Route 17 project involves two contracts to construct two additional lanes to an existing two lane roadway. Contract No.1 for only Earthmoving was let in 1998 with a Notice to Proceed in January 1999. The contract completion date for Contract No. 1 was November 24, 1999.

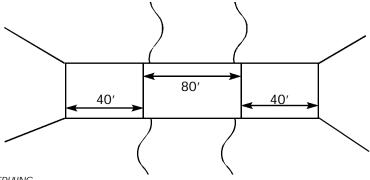
Contract No. 2, is for a bridge construction which is critical to completion of the Earthmoving contract. Contract No. 2 had not been let until April 1999 with a Notice to Proceed of June 14, 1999.

All of the earthmoving work in Contract No. 1 except 215,000 CuYd of Excavation for Embankment and Waste can be completed without having to cross the bridge to be constructed in Contract No. 2. Contractor No. 1 will need 48 workdays to haul the 215,000 CuYd to Embankment and Waste. It will start when Contract No. 2 has been completed.

Develop a Network Schedule for contract No. 2 with a completion date that will allow 48 workdays in contract No. 1 to haul the 215,000 CuYd of excavation for embankment and waste.

Contract No. 2 limitations to consider when creating the Network Schedule:

- You can only work 5 days per week because of restrictions placed on the contractor by residents.
- The following holidays are non-working days; July 5, 1999 and September 6, 1999
- You are not permitted in the stream, which runs between pier 1 and pier 2
- You have one excavator and one pile driver
- You can also set the pile driver between abutment 2 and pier 2 and reach both areas to place piling. The distances are as follows: 40 feet from abutment 1 to pier 1; 80 feet from pier 1 to pier 2; 40 feet from pier 2 to abutment 2.
- You have one excavator that can be placed and worked concurrently with the pile driver. The abutments get "H" piling. The piers must be excavated after sheet piling is installed, and they also get "H" piling.
- You have: a crew to FRP footings (Form, Rebar, Pour) a crew to FRP abutment stems and pier columns a crew to FRP pier caps
- You can set beams when piers are cured and 1 abutment is backfilled.
- You can move equipment from one side of the stream to the other via the existing parallel roadway. The new bridge will carry traffic over the stream when this existing 2-lane roadway becomes 4 lanes.



ACTIVITY LIST (Work Plan)

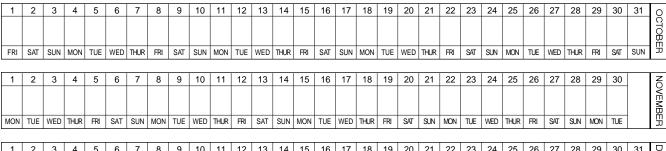
Activity List

These are the activities and durations determined to be achievable by your estimations.

Task	Duration
Mobilize	5 days
Excavate abut 1	2 days
Excavate pier 1	2 days
Excavate abut 2	2 days
Excavate pier 2	2 days
Sheet piling pier 1	2 days
Sheet piling pier 2	1 day
"H" piling pier 1	2 days
"H" piling abut 1	4 days
"H" piling pier 2	2 days
"H" piling abut 2	4 days
FRP footings abut 1	3 days
FRP footings abut 2	3 days
FRP footings pier 1	3 days
FRP footings pier 2	3 days
FRP stem abut 1	3 days
FRP stem abut 2	3 days
FRP column pier 1	3 days
FRP column pier 2	3 days
FRP pier 1 cap and prep bearing pedistals	8 days
FRP pier 2 cap and prep bearing pedistals	8 days
Cure and backfill abut 1 to set beams	6 days
Cure abut 2 to set beams	5 days
Cure piers	3 days
Fabricate and deliver beams	22 days (start=June 14, 1999)
Cure and backfill abut 2	2 days
Set beams	2 days (only abut 1 to be backfilled)
Form diaphragms and overhangs	4 days
Set SIP (Stay in Place) forms and place rebar	2 days
Build back and cheekwalls	2 days
Pour deck	4 days
Form parapets	4 days
Cure deck to pour parapets	3 days
Pour parapets	2 days
Install drainage and FRP approach slabs	7 days
Cure parapets	3 days
Cure approach slabs	3 days



1999 WORKDAY CALENDAR 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 FRI SAT SUN MON TUE WED THUR FRI SAT SUN MON 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 MON TUE WED THUR FRI SAT SUN MON TUE WED THUR 24 | 25 | 26 | 27 | 28 | 29 | 30 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | MARCH SAT SUN MON TUE WED THUR FRI SAT SUN MON TUE WED THUR 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 8 THUR FRI SAT SUN MON TUE WED THUR FRI SAT SUN 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 | MΑ SAT SUN MON TUE WED THUR FRI SAT SUN MON TUE 6 8 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 JUNE SAT SUN MON TUE WED THUR FRI SAT SUN MON TUE WED THUR FRI SAT SUN MON TUE WED THUR FRI SAT SUN MON TUE WED 8 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 | 31 6 YIII THUR FRI SAT SUN MON TUE WED THUR FRI SAT SUN MON TUE WED THUR FRI SAT SUN MON TUE WED THUR 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 | 31 AUGUST SUN MON TUE WED THUR FRI SAT SUN MON TUE 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | SEPTEMBER



WED THUR FRI SAT SUN MON TUE WED THUR

NETWORK DIAGRAM

Instructions:

Draw Logic Diagram

- a. Draw each activity as an arrow in a logical sequence of work asking: What's first, what's next, and what can be done at the same time?
- b. Construct the Network Diagram by completing the rest of the eight step process. (See Reference Card)

ACTIVITY RANKING FORM FOR MONITOR/DAILY UPDATE CHART

- 1. Enter I J numbers, Duration (DUR), ES and LF
- 2. Calculate EF = ES + DUR
- 3. Calculate LS = LF DUR
- 4. Calculate the Total Float (TF=LS-ES = LF-EF)
- Determine the Ranking Number: use the earliest late finish ascending to the latest late finish. In the case of a tie, use early start first, duration second, lowest I number next and lowest J number next.

I	J	DUR.	ES	EF	LS	LF	TF	RANKING	ACTIVITY DESCRIPTION



ACTIVITY RANKING FORM FOR MONITOR/DAILY UPDATE CHART

- 1. Enter I J numbers, Duration (DUR), ES and LF
- 2. Calculate EF = ES + DUR
- 3. Calculate LS = LF DUR

- 4. Calculate the Total Float (TF=LS-ES = LF-EF)
- Determine the Ranking Number: use the earliest late finish ascending to the latest late finish. In the case of a tie, use early start first, duration second, lowest I number next and lowest J number next.

I	J	DUR.	ES	EF	LS	LF	TF	RANKING	ACTIVITY DESCRIPTION



ACTIVITY RANKING FORM FOR MONITOR/DAILY UPDATE CHART

- 1. Enter I J numbers, Duration (DUR), ES and LF
- 2. Calculate EF = ES + DUR
- 3. Calculate LS = LF DUR

- 4. Calculate the Total Float (TF=LS-ES = LF-EF)
- Determine the Ranking Number: use the earliest late finish ascending to the latest late finish. In the case of a tie, use early start first, duration second, lowest I number next and lowest J number next.

I	J	DUR.	ES	EF	LS	LF	TF	RANKING	ACTIVITY DESCRIPTION

MONITOR/DAILY UPDATE CHART TALLY SHEET

1	51	101	151	201
2		102	152	202
3				
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34	84	134		234
35	85	135	185	235
36				
37				
38				
39				
40				
41		141	191	
42		142	192	242
43		143		
44			194	
45	95			
46			196	
47				
48				
49				
50.		150.		

MONITOR/DAILY UPDATE CHART

1	NOTE: Number Desi	ignates Starting and Quitt	ing Time That Day	T WORK DAY				40.41.42.43.44			55 54 57 58 59	60 61 62 63	64.65	
1	1 2 3 4 5		11 12 13 14 15	20 21 22 23 24	25 26 27 28 29	30 31 32 33 34	35 36 37 38 39	1 1 1	45 46 47 48 49	50 51 52 53 54	55 56 57 58 59	1 1 1	64 65	I
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EXERCISE 5: CONTRACTORS SUBMITTAL (BASELINE SCHEDULE)

S.R. 0027 - B01

ACT		ORIG.		2000				<
ID	DESCRIPTION	DUD	05	JUN JUL AUG SEP OCT 12 19 26 03 10 17 24 31 07 14 21 28 04 11 18 25 02 09 16 10	22 20	06 13)V 3 20 2	<u> </u>
1000	SHOOT AND CHIP DETOUR	1	03	12 19 20 03 10 17 24 31 07 14 21 20 04 11 16 23 02 09 10 .]SHOOT AND CHIP DETOUR	23 30	00 110	5 20 2	
1005	DETOUR GUIDERAIL	2		□ DETOUR GUIDERAIL				
1010	PLACE CAUSEWAY	3		□ PLACE CAUSEWAY				
1015	DEMO BDGE. SUPERSTRUCTURE	7		DEMO BDGE. SUPERSTRUCTURE				<u>l</u> '.
1020	SHEET PILING ABUT. 1	3		SHEET PILING ABUT. 1				<u> </u>
1025	SHEET PILING PIER	3		SHEET PILING PIER				=
1030	EXC. PIER	2		□ EXC. PIER				
1035	DEMO AND EXC. ABUT. 2	5		DEMO AND EXC. ABUT. 2				
1040	DEMO AND EXC. ABUT. 1	5		DEMO AND EXC. ABUT. 1				
1045	BRNG. PILES ABUT. 2	5		BRNG. PILES ABUT. 2				
1050	BRNG. PILES PIER	2		☐ BRNG. PILES PIER				
1055	BRNG. PILES ABUT. 1	5		BRNG. PILES ABUT. 1				
1060	BUILD ABUT. 1	15		BUILD ABUT. 1				
1065	PLACE R8 PULL PILING ABUT. 1	4		PLACE R8 PULL PILING ABUT. 1				
1070	BUILD, PLC. R8, AND PULL PILING PIER	19		BUILD, PLC. R8, AND PULL PILING PIER				
1075	BUILD, PLC. R8, CURE AND BFILL. ABUT. 2	25		BUILD, PLC. R8, CURE AND BFILL. ABUT. 2				
1080	SET BEAMS	2		□ SET BEAMS				
1085	SET SIP FM. OVERHANGS SET REBAR	8		SET SIP FM. OVERHANGS SET REBAR				
1090	FM. AND POUR DIAPHRAGMS	6		FM. AND POUR DIAPHRAGMS				
1095	POUR DECK	2		□ POUR DECK				
1100	CURE AND BFILL. ABUT. 1	6		CURE AND BFILL. ABUT. 1				
1105	CURE DECK, FM. AND POUR PPTS.	5		CURE DECK, FM. AND POUR PPTS.				
1110	REMOVE CAUSEWAY	3		REMOVE CAUSEWAY				
1115	ASPH. APPROACHES, SHLDR. BACKUP, GU	4		ASPH. APPROACHES, SHLDR. BACKUP, GUI	DERAIL			
1120	EXC. AND	5		EXC. AND PLC. 2A, CONST. APP. SLABS, PLC. CONC	C. SHLDRS.			
Start	Date 12 JUN 00				E	Early Bar		
Finis	n Date 01 SEP 00					Critical Ba	ar	
Data	Date 12 JUN 00							
Run	Date 31 JAN 03							

EXERCISE 5: CONTRACTORS SUBMITTAL (BASELINE SCHEDULE) WITH RELATIONSHIPS

S.R. 0027 - B01

4.67		OD:O	DEAG	FARIV	FARIV	TOTA:														2000												
ACT ID	DESCRIPTION	ORIG.	REM DUR.	EARLY START	EARLY FINISH	TOTAL FLOAT	%		JU	N			JU	JL				AU					SE	Р				_	ОСТ			
		<u> </u>					_	12	19			03	10	17	24	31	07	14	. 2	1 2	28	04	11	18	25	C)2	09	16	23	30	06
1000	SHOOT AND CHIP DETOUR	1	1		12 JUN 00	1d	0	SHOOT				JR	5 5 6 7 7 7 7 8							8 8 8 8 8 8 8 8 8 8											0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
1005	DETOUR GUIDERAIL	2	2	12 JUN 00	13 JUN 00	0	0	DETO	OUR (GUIDEF	RAIL	8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8	8 8 8 8 8 8 8 8 8																			
1010	PLACE CAUSEWAY	3	3	14 JUN 00	16 JUN 00	4d	0	-P P	PLAC	E CAUS	SEWAY	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	8 8 8 8 8 8 8 8 8 8 8							8 8 8 8 8 8 8 8 8 8											0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	ľ
1015	DEMO BDGE. SUPERSTRUCTURE	7	7	14 JUN 00	21 JUN 00	0	0		İ	DEMO	O BDGE	. SUPER	STRUCT	TURE																		1
1020	SHEET PILING ABUT. 1	3	3	22 JUN 00	24 JUN 00	0	0			> s	HEET P	PILING AE	BUT. 1																			······························
1025	SHEET PILING PIER	3	3	26 JUN 00	28 JUN 00	0	0				SHE	EET PILIN	IG PIER							8 8 8 8 8 8 8 8 8 8											0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	ļ
1030	EXC. PIER	2	2	29 JUN 00	30 JUN 00	3d	0					EXC. PIEI	R																			
1035	DEMO AND EXC. ABUT. 2	5	5	22 JUN 00	27 JUN 00	1d	0		L	>	☐ DEM	IO AND E	XC. ABU	T. 2						8 8 8 8 8 8 8											8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8	ŀ
1040	DEMO AND EXC. ABUT. 1	5	5	28 JUN 00	03 JUL 00	3d	0		8 8 8 8 8 8 8 8 8 8	L		DEM	O AND E	XC. ABU	T. 1					8 8 8 8 8 8 8 8								8 8 8 9 9 9 9			0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
1045	BRNG. PILES ABUT. 2	5	5	29 JUN 00	05 JUL 00	0	0					BRN	IG. PILES	S ABUT.	2																	
1050	BRNG. PILES PIER	2	2	06 JUL 00	07 JUL 00	0	0		8 8 8 8 8 8 8 8 8 8 8 8 8		Ĺ	₩ E	BRNG. PI	ILES PIE	R																	
1055	BRNG. PILES ABUT. 1	5	5	08 JUL 00	13 JUL 00	0	0						<u> </u>	BRNG. PI	LES ABU	T. 1				8 8 8 8 8 8 8 8 8 8											0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
1060	BUILD ABUT. 1	15	15	14 JUL 00	31 JUL 00	0	0									BUII	LD ABU	T. 1														
1065	PLACE R8 PULL PILING ABUT. 1	4	4	01 AUG 00	04 AUG 00	0	0		8 8 8 8 8 8 8 8 8 8 8 8 8				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0				PLACE	E R8 PL	JLL PILIN	IG ABU	T. 1											
1070	BUILD, PLC. R8, AND PULL PILING PIER	19	19	08 JUL 00	29 JUL 00	1d	0									BUILD,	PLC. R	B, AND	PULL PIL	ING PIE	ΞR											
1075	BUILD, PLC. R8, CURE AND BFILL. ABUT. 2	25	25	06 JUL 00	03 AUG 00	1d	0					L>				——————————————————————————————————————	BUILD, P	LC. R8,	CURE A	ND BFI	LL. ABU	T. 2										
1080	SET BEAMS	2	2	05 AUG 00	07 AUG 00	0	0						8 8 8 8 8 8 8 8 8				SE	T BEAN	1S													
1085	SET SIP FM. OVERHANGS SET REBAR	8	8	08 AUG 00	16 AUG 00	0	0		8 8 8 8 8 8 8 8 8 8 8 8 8			8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0						SET SI	P FM. C	VERHA	NGS SE	T REBA	AR .								
1090	FM. AND POUR DIAPHRAGMS	6	6	08 AUG 00	14 AUG 00	2d	0		8 8 8 8 8 8 8 8 8 8 8 8 8			8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0						-M. AND	POUR I	DIAPHR	AGMS										
1095	POUR DECK	2	2	17 AUG 00	18 AUG 00	0	0					0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	5 5 6 7 7 7 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8					H	- □ POI	JR DEC	K											
1100	CURE AND BFILL. ABUT. 1	6	6	05 AUG 00	11 AUG 00	4d	0										-	⊐ cվı	RE AND I	BFILL. A	ABUT. 1											
1105	CURE DECK, FM. AND POUR PPTS.	5	5	19 AUG 00	24 AUG 00	0	0		8 8 8 8 8 8 8 8 8 8 8 8 8			8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0							⊐ cı	JRE DE(CK, FM.	AND PO	UR PPT	S.							
1110	REMOVE CAUSEWAY	3	3	25 AUG 00	28 AUG 00	0	0	1				0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	5 5 6 7 7 7 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8						[REMC	VE CAU	SEWAY									
1115	ASPH, APPROACHES, SHLDR, BACKUP, GU	4	4	29 AUG 00		0	0					8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8	8 8 8 8 8 8 8 8 8							-]			CHES, S	HLDR. B	BACKU	P. GUID	DERAIL				
1120	EXC. AND	5	5		24 AUG 00	3d	0	-				8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8	8 8 8 8 8 8 8 8 8											. APP. SL	8		•					
Start D	Date 12 JUN 00			1 3230			I -	1		1														1,3	1,					Early Ba		
Finish		-																												Critical	Bar	
Data D Run Da		-																														

EXERCISE 5: CONTRACTOR'S SUBMITTAL (BASELINE)

S.R. 0027 B01

REPORT: ORG. BY PRED.

LAYOUT: ORGANIZED BY PREDECESSOR

FILTER: ALL ACTIVITIES

REPORT DATE: 04 FEB 03 PAGE 1A OF 2C

ACT ID	ACTIVITY DESCRIPTION	REM DUR.	%	EARLY START	EARLY FINISH	REL TYPE	REL LAG	FREE FLOAT	TOT/
ноот	AND CHIP DETOUR			<u> </u>					
010	PLACE CAUSEWAY	3	0	14 JUN 00	16 JUN 00	FS –	0	4d	4d
015 FTOL	DEMO BDGE. SUPERSTRUCTURE R GUIDERAIL	7	0	14 JUN 00	21 JUN 00	FS-	0	0	0
010	PLACE CAUSEWAY	3	0	14 JUN 00	16 JUN 00	FS-	0	4d	4d
015	DEMO BDGE. SUPERSTRUCTURE	7	0	14 JUN 00	21 JUN 00	FS –	0	0	0
LACE	CAUSEWAY	'		•	,			1	1
020	SHEET PILING ABUT. 1	3	0	22 JUN 00	24 JUN 00	FS –	0	0	0
035	DEMO AND EXC. ABUT. 2	5	0	22 JUN 00	27 JUN 00	FS –	0	0	1d
	BDGE. SUPERSTRUCTURE		l -	I	I	T	T _	_	Ι.
020 035	SHEET PILING ABUT. 1 DEMO AND EXC. ABUT. 2	5	0	22 JUN 00 22 JUN 00	24 JUN 00 27 JUN 00	FS –	0	0	1 d
	PILING ABUT. 1	3		22 3011 00	27 3011 00	13-	1 0	1 0	14
025	SHEET PILING PIER	3	0	26 JUN 00	28 JUN 00	FS-	0	0	
040	DEMO AND EXC. ABUT. 1	5	0	28 JUN 00	03 JUL 00	FS -	0	3d	30
HEET	PILING PIER	•				•			•
030	EXC. PIER	2	0	29 JUN 00	30 JUN 00	FS –	0	3d	30
045	BRNG. PILES ABUT. 2	5	0	29 JUN 00	05 JUL 00	FS –	0	0	
XC. PI			Γ	T	ı	T	ı	Г	
050	BRNG. PILES PIER	2	0	06 JUL 00	07 JUL 00	FS –	0	0	c
040	AND EXC. ABUT. 2 DEMO AND EXC. ABUT. 1		0	28 11 11 00	03 1111 00	FS-	0	24	30
040 045	BRNG. PILES ABUT. 2	5	0	28 JUN 00 29 JUN 00	03 JUL 00 05 JUL 00	FS –	0	3d 0	30
	AND EXC. ABUT. 1	1 0			1 35 552 50	1	<u> </u>		
055	BRNG. PILES ABUT. 1	5	0	08 JUL 00	13 JUL 00	FS-	0	0	
070	BUILD, PLC. R8, AND PULL PILING PIER	19	0	08 JUL 00	29 JUL 00	FS-	0	1d	10
RNG.	PILES ABUT. 2								
)50	BRNG. PILES PIER	2	0	06 JUL 00	07 JUL 00	FS –	0	0	(
75	BUILD, PLC. R8, CURE AND BFILL. ABUT. 2	25	0	06 JUL 00	03 AUG 00	FS –	0	1d	1
	PILES PIER	1 -		00 1111 00	10 11 11 00	T 50	1 0		Т.
)55)70	BRNG. PILES ABUT. 1 BUILD, PLC. R8, AND PULL PILING PIER	5 19	0	08 JUL 00 08 JUL 00	13 JUL 00 29 JUL 00	FS –	0	0 1d	1
	PILES ABUT. 1	19		00 302 00	29 302 00	13-		<u> </u>	1 ''
060	BUILD ABUT. 1	15	0	14 JUL 00	31 JUL 0	FS-	0	0	Τ (
	ABUT. 1		ı	1	1 0.0020	1		1	1
065	PLACE R8 PULL PILING ABUT. 1	4	0	01 AUG 00	04 AUG 00	FS –	0	0	
LACE	R8 PULL PILING ABUT. 1								
080	SET BEAMS	2	0	05 AUG 00	07 AUG 00	FS –	0	0	(
100	CURE AND BFILL. ABUT. 1	6	0	05 AUG 00	11 AUG 00	FS –	0	4d	40
	PLC. R8, AND PULL PILING PIER	Ι.,		04 4110 00	04 4110 00	T 50			Τ,
065 D	PLACE R8 PULL PILING ABUT. 1 PLC. R8, CURE AND BFILL. ABUT. 2	4	0	01 AUG 00	04 AUG 00	FS –	0	0	(
080	SET BEAMS	2	0	05 AUG 00	07 AUG 00	FS-	0	0	
ET BE				03 A0G 00	1 01 A00 00	110			
085	SET SIP FM. OVERHANGS SET REBAR	8	0	08 AUG 00	16 AUG 00	FS-	0	0	
090	FM. AND POUR DIAPHRAGMS	6	0	08 AUG 00	14 AUG 00	FS –	0	2d	20
ET SIF	P FM. OVERHANGS SET REBAR								
095	POUR DECK	2	0	17 AUG 00	18 AUG 00	FS –	0	0	
	D POUR DIAPHRAGMS		I			T	1	I	Т
095 OUR F	POUR DECK	2	0	17 AUG 00	18 AUG 00	FS –	0	0	(
OUR E 105	CURE DECK, FM. AND POUR PPTS.	5	0	19 AUG 00	24 AUG 00	FS-	0	0	Τ (
120	EXC. AND	5	0	19 AUG 00 19 AUG 00	24 AUG 00 24 AUG 00	FS -	0	3d	3
	AND BFILL. ABUT. 1	ı		1 2 3 3 3 3				1	1
095	POUR DECK	2	0	17 AUG 00	18 AUG 00	FS-	0	0	
URE D	DECK, FM. AND POUR PPTS.	<u>'</u>							
110	REMOVE CAUSEWAY	3	0	25 AUG 00	28 AUG 00	FS –	0	0	
EMOV	E CAUSEWAY					1	1		
115	ASPH. APPROACHES, SHLDR. BACKUP, GUIDERAIL	4	0	29 AUG 00	01 SEP 00	FS-	0	0	(
	ND PLC. 2A, CONST. APP. SLABS, PLC. CONC. SHLDRS.	1 .		00 4110 66	04.050.55	_ F0			I
15	ASPH. APPROACHES, SHLDR. BACKUP, GUIDERAIL		0	29 AUG 00	01 SEP 00	FS –	0	0	
000	SHOOT AND CHIP DETOUR	1	0	12 JUN 00	12 JUN 00		0	1d	10
005	DETOUR GUIDERAIL	2	0	12 JUN 00	13 JUN 00		0	0	
		70	0	12 JUN 00	01 SEP 00		0	0	
	1	1					<u> </u>		
ATA D	ATE 12 JUN 00 DATE 12 JUN 00			DATE	REVISION	CHE	CKED	APPR	OVED
	DATE 12 JUN 00 DATE 01 SEP 00								
	FINISH DATE								

EXERCISE 5: CONTRACTOR'S SUBMITTAL (BASELINE)

S.R. 0027 B01

REPORT: ORG. BY SUCC.

LAYOUT: ORGANIZED BY SUCCESSOR

FILTER: ALL ACTIVITIES

REPORT DATE: 04 FEB 03 PAGE 1A OF 2C

	TIVITY RIPTION	REM DUR.	%	EARLY START	EARLY FINISH	REL TYPE	REL LAG	FREE FLOAT	TOTA
PLACE CAUSEWAY									
000 SHOOT AND CHIP DETOUR		1	0	12 JUN 00	12 JUN 00	FS –	0	1d	1d
005 DETOUR GUIDERAIL		2	0	12 JUN 00	13 JUN 00	FS –	0	0	0
DEMO BDGE. SUPERSTRUCTURE 000 SHOOT AND CHIP DETOUR		1	0	12 JUN 00	12 JUN 00	FS-	0	1d	1d
005 DETOUR GUIDERAIL		2	0	12 JUN 00	12 JUN 00	FS –	0	0	0
SHEET PILING ABUT. 1				12 0011 00	10 0011 00	1.0			
010 PLACE CAUSEWAY		3	0	14 JUN 00	16 JUN 00	FS -	0	4d	4d
1015 DEMO BDGE. SUPERSTRUCTURE		7	0	14 JUN 00	21 JUN 00	FS-	0	0	0
SHEET PILING PIER									
1020 SHEET PILING ABUT. 1		3	0	22 JUN 00	24 JUN 00	FS –	0	0	0
EXC. PIER				1	ı		1		
025 SHEET PILING PIER		3	0	26 JUN 00	28 JUN 00	FS –	0	0	0
DEMO AND EXC. ABUT. 2				1		T =0		T	1
010 PLACE CAUSEWAY		3	0	14 JUN 00	16 JUN 00	FS –	0	4d	4d
015 DEMO BDGE. SUPERSTRUCTURE DEMO AND EXC. ABUT. 1		7	0	14 JUN 00	21 JUN 00	FS-	0	0	0
020 SHEET PILING ABUT. 1		3	0	22 JUN 00	24 JUN 00	FS-	0	0	T 0
035 DEMO AND EXC. ABUT. 2		5	0	22 JUN 00	27 JUN 00	FS-	0	0	1d
BRNG. PILES ABUT. 2						1	1 ,	1	1
035 DEMO AND EXC. ABUT. 2		5	0	22 JUN 00	27 JUN 00	FS –	0	0	1d
025 SHEET PILING PIER		3	0	26 JUN 00	28 JUN 00	FS –	0	0	0
BRNG. PILES PIER									
030 EXC. PIER		2	0	29 JUN 00	30 JUN 00	FS –	0	3d	3d
045 BRNG. PILES ABUT. 2		5	0	29 JUN 00	05 JUL 00	FS –	0	0	0
BRNG. PILES ABUT. 1				I	I	T	T -	T	T -
040 DEMO AND EXC. ABUT. 1		5	0	28 JUN 00	03 JUL 00	FS -	0	3d	3d
050 BRNG. PILES PIER BUILD ABUT. 1		2	0	06 JUL 00	07 JUL 00	FS-	0	0	0
055 BRNG. PILES ABUT. 1		5	0	08 JUL 00	13 JUL 00	FS-	0	0	Ιο
LACE R8 PULL PILING ABUT. 1				0000200	10 002 00	1 10			
070 BUILD, PLC. R8, AND PULL PILING P	TER	19	0	08 JUL 00	29 JUL 00	FS-	0	1d	1d
060 BUILD ABUT. 1		15	0	14 JUL 00	31 JUL 00	FS –	0	0	0
BUILD, PLC. R8, AND PULL PILING PIER				1		<u> </u>			
040 DEMO AND EXC. ABUT. 1		5	0	28 JUN 00	03 JUL 00	FS -	0	3d	3d
050 BRNG. PILES PIER		2	0	06 JUL 00	07 JUL 00	FS –	0	0	0
BUILD, PLC. R8, CURE AND BFILL. ABUT. 2									
045 BRNG. PILES ABUT. 2		5	0	29 JUN 00	05 JUL 00	FS –	0	0	0
SET BEAMS				I	T	1	1	Т	_
075 BUILD, PLC. R8, CURE AND BFLL. AB	BUT. 2	25	0	06 JUL 00	03 AUG 00	FS -	0	1d	1d
065 PLACE R8 PULL PILING ABUT. 1 EET SIP FM. OVERHANGS SET REBAR		4	0	01 AUG 00	04 AUG 00	FS –	0	0	0
080 SET BEAMS		2	0	05 AUG 00	07 AUG 00	FS -	0	0	T 0
M. AND POUR DIAPHRAGMS			0	03 A00 00	07 A00 00	110-			1 0
080 SET BEAMS		2	0	05 AUG 00	07 AUG 00	FS-	0	0	Το
POUR DECK						1 -			
100 CURE AND BFILL. ABUT. 1		6	0	05 AUG 00	11 AUG 00	FS -	0	4d	4d
085 SET SIP FM. OVERHANGS SET REB.	AR	8	0	08 AUG 00	16 AUG 00	FS-	0	0	0
090 FM. AND POUR DIAPHRAGMS		6	0	08 AUG 00	14 AUG 00	FS -	0	2d	2d
CURE AND BFILL. ABUT. 1								_	
065 PLACE R8 PULL PILING ABUT. 1		4	0	01 AUG 00	04 AUG 00	FS –	0	0	0
URE DECK, FM. AND POUR PPTS.		,		1			1		
095 POUR DECK		2	0	17 AUG 00	18 AUG 00	FS –	0	0	0
REMOVE CAUSEWAY		_		40 44 0 ==	04.4110.55	T ===	1 -	_	
105 CURE DECK, FM. AND POUR PPTS.	DEDAII	5	0	19 AUG 00	24 AUG 00	FS –	0	0	0
ASPH. APPROACHES, SHLDR. BACKUP, GUII 120 EXC. AND	DENAIL	5	0	19 AUG 00	24 AUG 00	FS-	0	3d	3d
110 REMOVE CAUSEWAY		3	0	25 AUG 00	24 AUG 00 28 AUG 00	FS -	0	0	0
XC. AND PLC. 2A, CONST. APP. SLABS, PLC	C. CONC. SHLDRS.					1 . 5			
995 POUR DECK		2	0	17 AUG 00	18 AUG 00	FS-	0	0	0
						1		1	-
115 ASPH. APPROACHES, SHLDR. BACK	(UP, GUIDERAIL	4	0	29 AUG 00	01 SEP 00		0	0	0
		70	0	12 JUN 00	01 SEP 00		0	0	0
									-
ATA DATE	T			DATE.	DEL/2016		OKED		01/55
ATA DATE 12 JUN 00				DATE	REVISION	CHE	CKED	APPR	OVED
TART DATE 12 JUN 00									
TART DATE 12 JUN 00 INISH DATE 01 SEP 00 UST FINISH DATE									

EXERCISE 5: CONTRACTORS SUBMITTAL (BASELINE SCHEDULE)

Calendar: Normal Workweek

31 JAN 03

S.R. 0027 - B01

Hours/Day: Sun-0 Mon-8 Tue-8 Wed-8 Thu-8 Fri-8 Sat-8

			JUNE 2000			
SUN	MON 8	TUE 8	WED 8	THU 8	FRI 8	SAT 8
				1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	

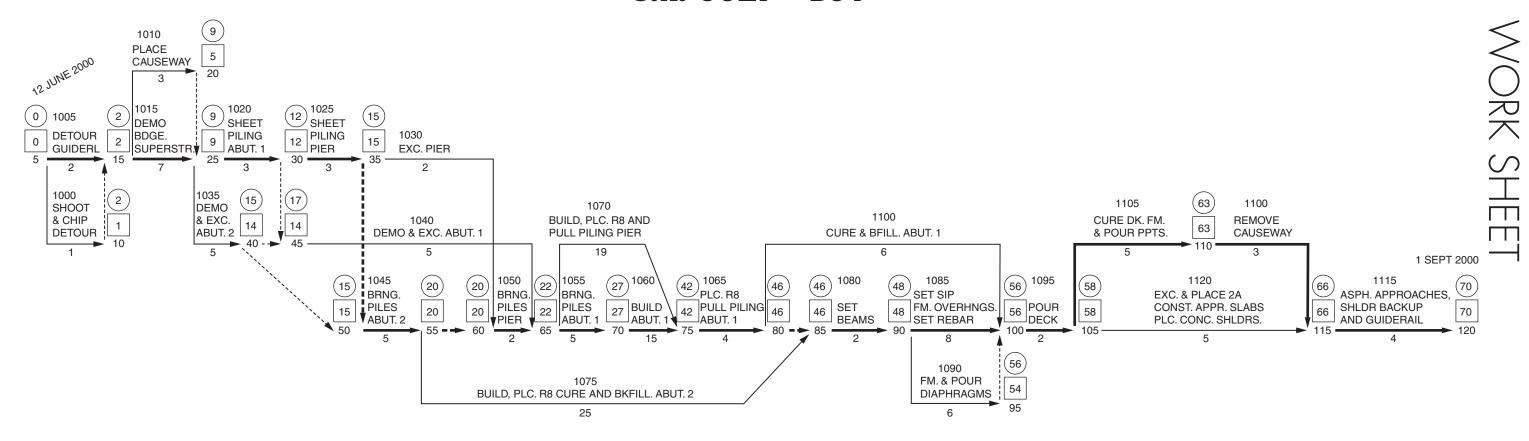
	JULY 2000														
SUN	MON 8	MON 8 TUE 8 WED 8 THU 8					8	SAT	8						
								1							
2	3	4	5	6		7		8							
9	10	11	12	13		14		15							
16	17	18	19	20		21		22							
23	24	25	26	27		28		29							
30	31		•			•									

	AUGUST 2000													
SUN	MON 8	TUE 8	WED 8	THU 8	FRI 8	SAT 8								
		1	2	3	4	5								
6	7	8	9	10	11	12								
13	14	15	16	17	18	19								
20	21	22	23	24	25	26								
27	28	29	30	31										

SEPTEMBER 2000													
SUN	MON	8	TUE	8	WED	8	THU	8	SAT 8				
			l	2									
3	4		5		6		7	•		3	9		
10	11		12		13		14		13	5	16		
17	18		19		20		21		22	2	23		
24	25		26		27		28		29)	30		

EXERCISE 5: BASELINE SCHEDULE

S.R. 0027 - B01



"2000" WORKDAY CALENDAR S.R. 0027 - B01

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30		
										\times	1	2	3	4	5	6	X	7	8	9	10	11	12	\times	13	14	15	16	17		JUNE
THU	FRI	SAT	SUN	MON	TUE	WED	THU	FRI	SAT	SUN	MON	TUE	WED	THU	FRI	SAT	SUN	MON	TUE	WED	THU	FRI	SAT	SUN	MON	TUE	WED	THU	FRI		
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	
18	X	19	X	20	21	22	23	X	24	25	26	27	28	29	X	30	31	32	33	34	35	X	36	37	38	39	40	41	X	42	JULY
SAT	SUN	MON	TUE	WED	THU	FRI	SAT	SUN	MON	TUE	WED	THU	FRI	SAT	SUN	MON	TUE	WED	THU	FRI	SAT	SUN	MON	TUE	WED	THU	FRI	SAT	SUN	MON	
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	
43	44	45	46	47	X	48	49	50	51	52	53	X	54	55	56	57	58	59	X	60	61	62	63	64	65	X	66	67	68	69	AUGUST
TUE	WED	THU	FRI	SAT	SUN	MON	TUE	WED	THU	FRI	SAT	SUN	MON	TUE	WED	THU	FRI	SAT	SUN	MON	TUE	WED	THU	FRI	SAT	SUN	MON	TUE	WED	THU	ST
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30		<u>S</u>
70	71		X	72	73	74	75	76		77	78	79	80	81	82	X	83		85	86		88	X			91		93			SEPTEMBER
FRI	SAT	SUN	MON	TUE	WED	THU	FRI	SAT	SUN	MON	TUE	WED	THU	FRI	SAT	SUN	MON	TUE	WED	THU	FRI	SAT	SUN	MON	TUE	WED	THU	FRI	SAT		ER

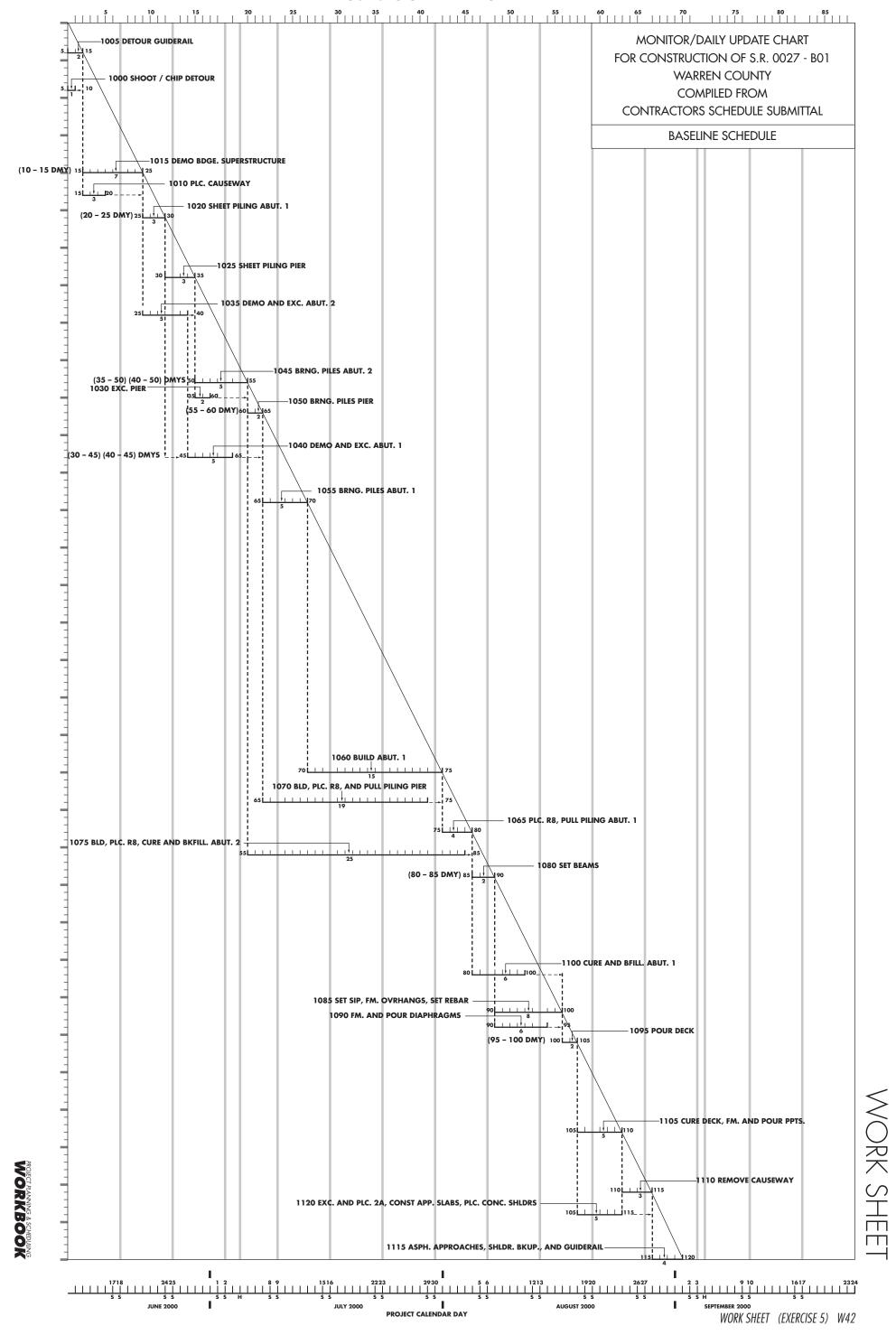
NETWORK DIAGRAM
ACTIVITY ON ARROW DIAGRAM
FOR CONSTRUCTION OF S.R. 0027 – B01
WARREN COUNTY
COMPILED FROM CONTRACTORS
SCHEDULE SUBMITTAL

BASELINE SCHEDULE



EXERCISE 5: BASELINE SCHEDULE

S.R. 0027 - B01



EXERCISE 5: INFORMATION FROM INSPECTOR'S RECORDS: S.R. 0027 - B01

Activity 1005 Install Detour Guiderail, started on 12 June and finished 13 June

Activity 1000 Shoot/Chip Detour, started and finished 12 June

Activity 1015 DEMO. Bridge Superstructure, started 14 June, finished 20 June (worked every

day but Sunday)

Activity 1010 Place Causeway, started 14 June, worked on the 15th and finished 16 June

Activity 1020 Sheet Piling ABUT 1, started 21 June, worked 21-22 and on 23 June contractor

was unable to finish the sheet piling at the wing because of Power Line interference.

Contractor moved piling rig to pier

Activity 1025 Sheet Piling Pier, started Monday 26 June, worked 26-27-28-29-30, did not work

1 July, worked and finished Monday 3 July

Activity 1035 DEMO. and EXC. ABUT 2, started 23 June and worked 23-24-26-27 and on

28 June ABUT 2 demo was completed. EXC. started 29 June and worked 30 June, there was no work on this activity on Sat 1 July or Mon 3 July. Work resumed 5 July, and worked 6 and 7 July, while excavating on 7 July contractor hit a gas line. Gas Co. worked Sat the 8th and Sunday the 9th and relocated the gas line. Contractor did not work on this activity Sat. 8 July, and were rained out Mon 10 July. On 11 July

completed EXC. Abut 2.

Activity 1030 EXC. Pier, started 7 July, worked Sat 8 July and EXC. was complete.

Activity 1050 BRNG. Piles Pier, started Mon. 10 July, worked 10-11-12 and finished 13 July

Activity 1040 DEMO. and EXC. ABUT 1, no exc. could take place due to Power Line interference

with completing the sheet piling. However, demo of existing started 29 June, and worked 30 June. No work was performed on this activity Sat. the 1st or Mon. the 3rd. Work began again on 5 July and worked 6-7-8, there was no work on Sun. the 9th, and job was rained out on 10 July. Demo resumed 11 July, worked 12 and 13 and

demo was complete.



EXERCISE 5: INFORMATION FROM INSPECTOR'S RECORDS: S.R. 0027 - B01

Activity 1045 BRNG. Piles Abut 2, after installing brng. piles at pier contractor moved to abut 2 and Sat. 15 July started brng. piles, worked 17-18-19-20-21-22 and finished 24 July.

Activity 1070 BLD-PLC. R8 and Pull Piling Pier, started 14 July, worked 15-17-18-19-20-21-22-24 and finished 25 July.

Activity 1075 BLD-PLC. R8 – Cure and BFILL Abut 2, although it couldn't be completed, work started 26 July and worked 27 and 28 July

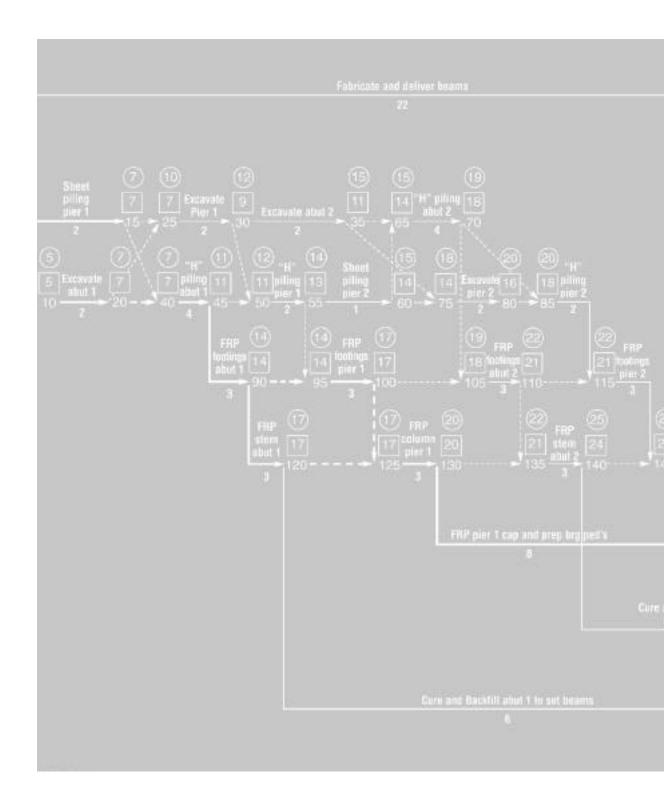
Meanwhile the Dept. discovered the Power Line interfering with sheet piling ABUT 1, was relocated according to Dept. const. stakeout, which was in error. The Utility refused to relocate it again so the decision was made to redesign the wing. Redesign started 17 July, on 25 July the contractor was directed to lay back the slope at the wing, which was completed 26 July. On 27 and 28 July the contractor completed the sheet piling at ABUT 1. (34 Calendar days late) On 26 July the wing design was complete.

- Analyze the impact to the project due to these unforeseen delays.
- Assign responsibility for delays
- Determine a method of recovery, or if that isn't possible, determine the new completion date.

NOTE: Work on this bridge started at completion of the school year, and school starts Sept. 5th. (the detour is 40 miles)



APPENDIX E – PRACTICE EXERCISES-ANSWER SHEETS



APPENDIX E

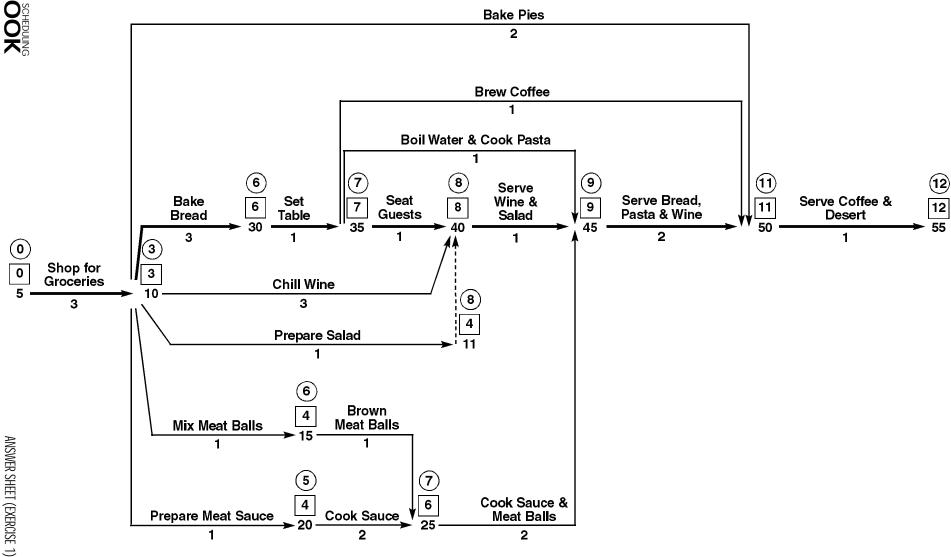
■ APPENDIX E – PRACTICE EXERCISES - ANSWER SHEETS

Α.	Exe	rcise 1: Spaghetti Dinner	
	1.	Network Diagram	A2
	2.	Activity Ranking Form for Bar Chart	А3
	3.	Resource Management Bar Chart	A4
	4.	Late Finish Tally Sheet	A5
	5.	Monitor/Daily Update Chart	A6
В.	Exe	rcise 2: Route 60 Pavement Rehabilitation Project	
	1.	RT 60 2001 Workday Calendar	Α9
	2.	RT 60 Network Diagram	A10
	3.	RT 60 Activity Ranking Form for Bar Chart	A11
	4.	RT 60 Resource Management Bar Chart	A12
	5.	RT 60 Monitor/Daily Update Chart Talley Sheet	A13
	6.	RT 60 Monitor/Daily Update Chart	A14
C.	Exe	rcise 3: RT 60 Pavement Rehabilitation Project/Project Cash Flow Computations	
	1.	RT 60 Project Cash Flow Computations	A21
	2.	RT 60 Percent of Project Completed to Date	A24-25
	3.	RT 60 Monitor/Daily Update Chart with Cash Flow	A26
D.	Exe	rcise 4: Route 17 Bridge Construction Project	
	1.	RT 17 1999 Workday Calendar	A29
	2.	RT 17 Network Diagram	A30
	3.	RT 17 Activity Ranking Form for Monitor/Daily Update Chart	A31-33
	4.	RT 17 Monitor/Daily Update Chart Tally Sheet	A34
	5.	RT 17 Monitor/Daily Update Chart	A35
E.	Exe	rcise 5: Route 27 Bridge Reconstruction Project	
	1.	RT 27 Monitor/Daily Update Chart	A42

CPM WORKBOOK

III - E 1

NETWORK DIAGRAM



ACTIVITY RANKING FORM FOR BAR CHART

5 STEPS to Rank Activities

- 1. Enter I J numbers, Duration (DUR), ES and LF
- 2. Calculate EF = ES + DUR
- 3. Calculate LS = LF DUR
- 4. Calculate the Total Float (TF=LS-ES = LF-EF)
- Determine the Ranking Number to develop Bar Chart: use the earliest ES, assending to the latest ES. In case of tie, use lowest total float, lowest Duration, lowest I number, and lowest J number.

ı	J	DUR.	ES	EF	LS	LF	TF	RANK	ACTIVITY DESCRIPTION
5	10	3	0	3	0	3	0	1	Shop for Groceries
10	11	1	3	4	7	8	4	6	Prepare Salad
10	15	1	3	4	5	6	2	4	Mix Meat Balls
10	20	1	3	4	4	5	1	3	Prepare Meat Sauce
10	30	3	3	6	3	6	0	2	Bake Bread
10	40	3	3	6	5	8	2	5	Chill Wine
10	50	2	3	5	9	11	6	7	Bake Pies
11	40	0	4	4	8	8	4	10	Dummy
15	25	1	4	5	6	7	2	9	Brown Meat Balls
20	25	2	4	6	5	7	1	8	Cook Sauce
25	45	2	6	8	7	9	1	12	Cook Sauce & Meat Balls
30	35	1	6	7	6	7	0	11	Set Table
35	40	1	7	8	7	8	0	13	Seat Guests
35	45	1	7	8	8	9	1	14	Boil Water & Cook Pasta
35	50	1	7	8	10	11	3	15	Brew Coffee
40	45	1	8	9	8	9	0	16	Serve Wine & Salad
45	50	2	9	11	9	11	0	17	Serve Bread, Pasta & Wine
50	55	1	11	12	11	12	0	18	Serve Coffee & Dessert



RESOURCE MANAGEMENT BAR CHART

								1	2	3	4	5	6	7	8	9	10	11	12
				1			1												
ΔCΤ	IVIT	V R	7VIK	ING	DURATION	RESOURCE													
					JRAI	:SOL	ACTIVITY DECODIDATION												
NO	<u> </u>	J	ES	TF		R	ACTIVITY DESCRIPTION												
1	5	10	0	0	3		Shop for Groceries	_	_	_									
2	10	30	3	0	3		Bake Bread				/	\angle							
3	10	20	3	1	1		Prepare Meat Sauce				Ζ,	•							
4	10	15	3	2	1		Mix Meat Balls				Ζ,	•	•						
5	10	40	3	2	3		Chill Wine				<u>/</u>	\angle	\angle	•	•				
6	10	11	3	4	1		Prepare Salad				/	•	•	•	•				
7	10	50	3	6	2		Bake Pies					Ζ,	•	•	•	•	•	•	
8	20	25	4	1	2		Cook Sauce					Ζ,		•					
9	15	25		2	1		Brown Meat Balls					\angle	•	•					
_	11			4	0		Dummy					•	•	•	•				
11	30	35	6	0	1		Set Table							\angle					
12	25	45	6	1	2		Cook Sauce & Meatballs									•			
13	35	40	7	0	1		Seat Guests												
14	35	45	7	1	1		Boil Water & Cook Pasta									•			
15	35	50	7	3	1		Brew Coffee									•	•	•	
16	40	45	8	0	1		Serve Wine and Salad												
17	45	50	9	0	2		Serve Bread, Pasta & Wine											/	
18	50	55	11	0	1		Serve Coffee & Desert												

NOTE: Dots (•) indicate float

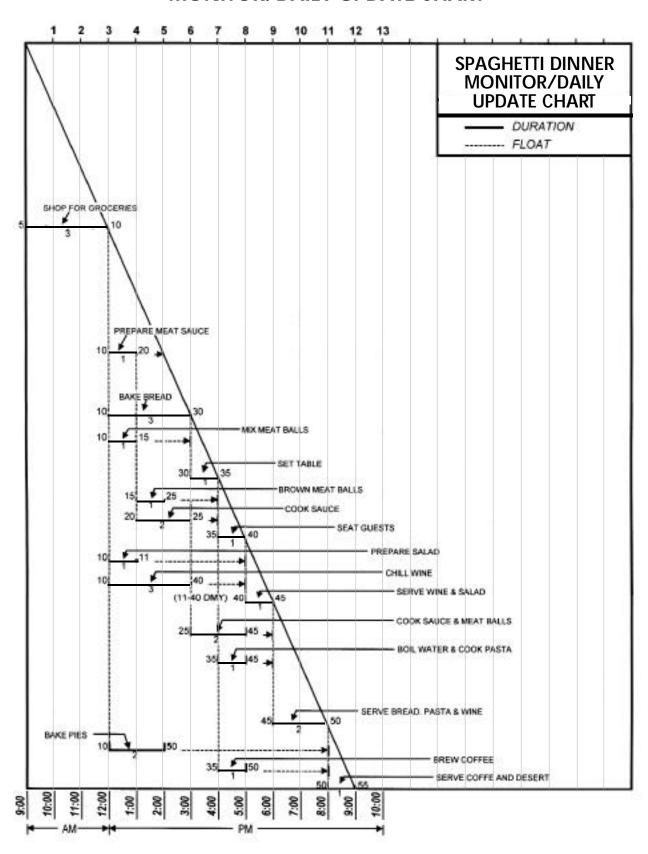


MONITOR/DAILY UPDATE CHART TALLY SHEET

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7. 11 ①	56		156	
8. 111	57		157	
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-	59			
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	61			
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13	63		163	
14	64			
15	65			
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17	67			
18	68			
19	69			
20	70		170	
21	71		171	
22	72		172	222
23	73	123	173	223
24	74	124	174	224
25	75	125	175	225
26	76	126	176	226
27	77	127	177	227
28	78	128	178	228
29	79	129	179	229
30	80	130	180	230
31	81	131	181	231
32	82	132	182	232
33	83	133	183	233
34	84	134	184	234
35	85	135	185	235
36	86			
37	87	137	187	
38	88	138	188	238
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MONITOR/DAILY UPDATE CHART



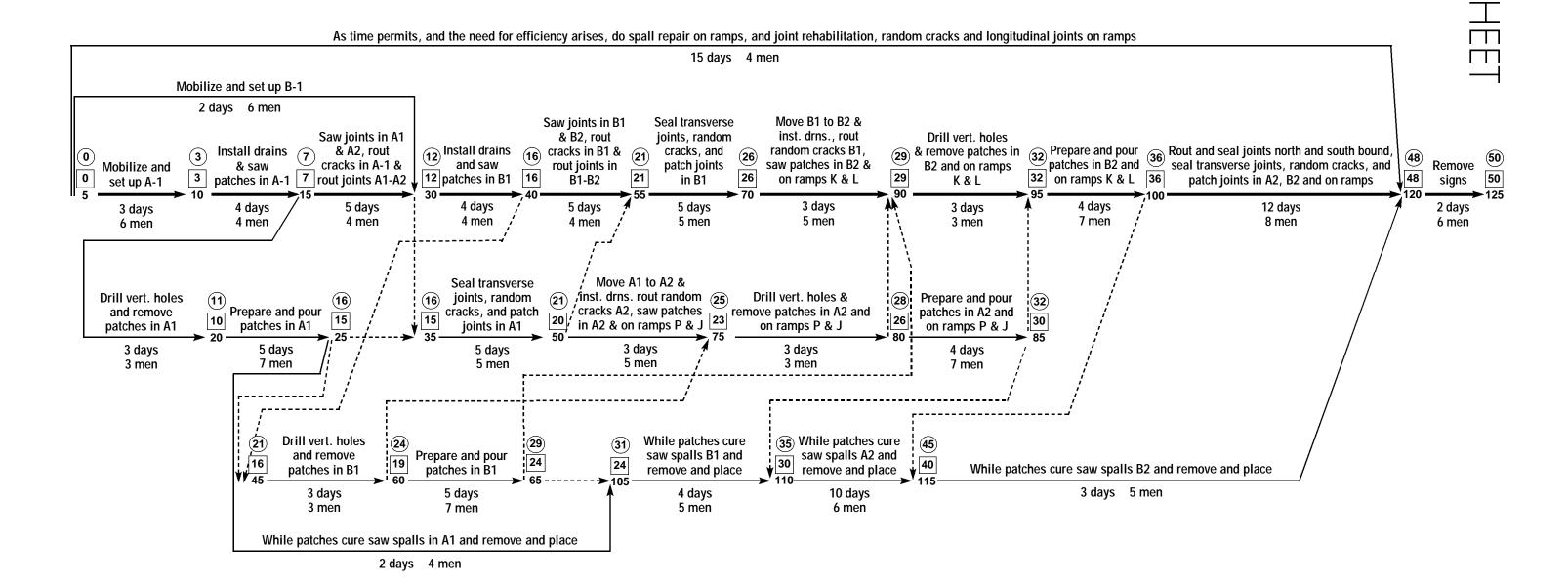


EXERCISE 2: RT. 60-PAVEMENT REHABILITATION PROJECT 2001 WORKDAY CALENDAR

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																															JANUARY
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THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED				AA
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1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	
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SUN	IVIOIN	TUE	WED	THUR	FKI	SAI	SUN	IVIOIN	IUE	WED	INUK	FKI	SAI	SUN	IVIOIN	TUE	WED	INUK	FRI	SAI	SUN	IVION	IUE	WED	THUR	FRI	SAI	SUN	IVIOIN	TOE	
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WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	ST
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EXERCISE 2: RT. 60-PAVEMENT REHABILITATION PROJECT

NETWORK DIAGRAM



EXERCISE 2: RT 60-PAVEMENT REHABILITATION PROJECT

ACTIVITY RANKING FORM FOR BAR CHART

5 STEPS to Rank **Activities**

- 1. Enter I J numbers, Duration (DUR), ES and LF
- 2. Calculate EF = ES + DUR
- 3. Calculate LS = LF DUR

- 4. Calculate the Total Float (TF=LS-ES = LF-EF)
- 5. Determine the Ranking Number to develop Bar Chart: use the earliest ES, assending to the latest ES. In case of tie, use lowest total float, lowest Duration, lowest I number, and lowest J number.

I	J	DUR.	ES	EF	LS	LF	TF	RANK	
5	10	3	0	3	0	3	0	1	
5	30	2	0	2	10	12	10	2	
5	120	15	0	15	33	48	33	3	
10	15	4	3	7	3	7	0	4	
15	20	3	7	10	8	11	1	6	
15	30	5	7	12	7	12	0	5	
20	25	5	10	15	11	16	1	7	
25	35	0	15	15	16	16	1	10	
25	45	0	15	15	21	21	6	12	
25	105	2	15	17	29	31	14	13	
30	35	0	12	12	16	16	4	9	
30	40	4	12	16	12	16	0	8	
35	50	5	15	20	16	21	1	11	
40	45	0	16	16	21	21	5	15	
40	55	5	16	21	16	21	0	14	
45	60	3	16	19	21	24	5	16	
50	55	0	20	20	21	21	1	19	
50	75	3	20	23	22	25	2	20	
55	70	5	21	26	21	26	0	21	
60	65	5	19	24	24	29	5	17	
60	75	0	19	19	25	25	6	18	
65	90	0	24	24	29	29	5	23	
65	105	0	24	24	31	31	7	24	
70	90	3	26	29	26	29	0	26	
75	80	3	23	26	25	28	2	22	
80	85	4	26	30	28	32	2	27	
80	90	0	26	26	29	29	3	28	
85	95	0	30	30	32	32	2	30	
85	110	0	30	30	35	35	5	31	
90	95	3	29	32	29	32	0	29	
95	100	4	32	36	32	36	0	33	
100	115	0	36	36	45	45	9	35	
100	120	12	36	48	36	48	0	34	
105	110	4	24	28	31	35	7	25	
110	115	10	30	40	35	45	5	32	
115	120	3	40	43	45	48	5	36	
120	125	2	48	50	48	50	0	37	

EXERCISE 2: RT. 60-PAVEMENT REHABILITATION PROJECT

RESOURCE MANAGEMENT BAR CHART

		INCL IVIAINACLIVI			
WORKDAYS AVAILABLE RESOURCES	1 2 3 4 5 6 7 8 9 10 11 12 13 40	3 14 15 16 17 18 19 20 21 0 40 <th>1 22 23 24 25 26 27 28 29 30 0 40<th>30 31 32 33 34 35 36 37 38 39 40 41 40 40 40 40 40 40 40 40 40 40 40</th><th>42 43 44 45 46 47 48 49 50 40 40 40 40 40 40 40 40 40</th></th>	1 22 23 24 25 26 27 28 29 30 0 40 <th>30 31 32 33 34 35 36 37 38 39 40 41 40 40 40 40 40 40 40 40 40 40 40</th> <th>42 43 44 45 46 47 48 49 50 40 40 40 40 40 40 40 40 40</th>	30 31 32 33 34 35 36 37 38 39 40 41 40 40 40 40 40 40 40 40 40 40 40	42 43 44 45 46 47 48 49 50 40 40 40 40 40 40 40 40 40
NO. I J ES TF DUR. CREV					
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6 15 20 7 1 3 3 7 20 25 10 1 5 7	7,77,7	7 7 * *			++++++
8 30 40 12 0 4 4	4	4 4 4	+++++++++++++++++++++++++++++++++++++++		++++++
9 30 35 12 4 0 0	*	*			
10 25 35 15 1 0 0		* *			
11 35 50 15 1 5 5		5 5 5 5 *	*		
12 25 45 15 6 0 0		*	*		
13 25 105 15 14 2 4		4 4 *		*	
14 40 55 16 0 5 4		4 4 4 4			
15 40 45 16 5 0 0		*	*		
16 45 60 16 5 3 3		3 3 *3	*		
17 60 65 19 5 5 7		77	7 7 7 * *		
18 60 75 19 6 0 0		*	*		
19 50 55 20 1 0 0		*	*		
20 50 75 20 2 3 5			5 5 *5 *		
21 55 70 21 0 5 5			5 5 5 5		
22 75 80 23 2 3 3			3 3 3 * *		
23 65 90 24 5 0 0			* *		
24 65 105 24 7 0 0			*	*	
25 105 110 24 7 4 5				*	
26 70 90 26 0 3 5			7 7 7 7	7	
27 80 85 26 2 4 7				* *	
28 80 90 26 3 0 0			* *	3 3 3	+ + + + + + + + + + + + + + + + + + + +
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RESOURCE USED	16 16 10 8 8 8 8 11 11 11 1	5 15 15 13 13 12 12 19 11	1 17 17 20 8 8 17 17 17 19	15 9 9 13 13 13 13 14 14 14 14 13	13 13 8 8 8 8 6 6

EXERCISE 2: RT. 60-PAVEMENT REHABILITATION PROJECT

MONITOR/DAILY UPDATE CHART TALLY SHEET

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1 2	52	102	152	201 202
3. (1)				
	53	103	153	203
4	54	104	154	204
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6. 7.	56	106	156	206
	57	107	157	207
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14	64	114	164	214
15	65	115	165	215
16. <u> </u>	66	116	166	216
17	67	117	167	217
18	68	118	168	218
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20	70	120	170	220
21 [(])	71	121	171	221
22	72	122	172	222
23	73	123	173	223
24	74	124	174	224
25	75	125	175	225
26. (1)	76	126	176	226
27.	77.	127	177	227
28.	78	128	178	228
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30	80	130	180	230
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	88.			
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44	94	144	194	244
45 I	95	145	195	245
46	96	146	196	246
47.	97	147	197	247
48	98	148	198	248
49.	99	149	199	249
50. (1)	100	150	200	250

EXERCISE 2: RT 60-PAVEMENT REHABILITATION PROJECT **MONITOR/DAILY UPDATE CHART** OTE: Number Designates Starting and Quitting Time That Day 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 MOBILIZE AND SET UP AT AINS AND SAW PATCHES IN A1 DRILL VERT. HOLES AND REMOVE PATCHES IN BI SEAL TRANSVERSE JTS., RANDOM CRACKS, AND PATCH JTS. IN BI WHILE PATCHES CURE SAW SPALLS AT AND REMOVE AND PLACE 25 105 105 1 105 -DRILL VERT. HOLES AND REMOVE PATCHES B2 AND ON RAMPS K & L PREP. AND POUL PREP. AND POUR PATCHES B2 AND ON RAMPS K & L ANSWER SHEET 115____ OCTOBER 2001 PROJECT CALENDAR DAY

ANSWER SHEET (EXERCISE 2) A14

EXERCISE 3: RT. 60-PAVEMENT REHABILITATION PROJECT

PROJECT CASH FLOW COMPUTATIONS

							PROJE		ЖЭП	L L			JIVIF	UI	AIIV	OIA.	3										
RT 60	DΔ\/F		JT					Contract Pri	ice	18.70	40.00	2.15	10.90	8.05	57.75	57.75	70.00	7.20	1.25	18.00	3.84	0.80	4800	3600	22,700	2000	
REHA								Contract Qu	uantity	100	100	1416	1228	108	971	425	20	2040	1855	3026	21,397	43,240	1	1	1	1	1
DISTR QUAN ACTIV	IBUT	ION (OF C			BY	NOTE:	PAY ITEM)escription	Class 1A Excavation	ubbase Material	Protective Coating for Cement Concrete Pavements and Shoulders	Patching Joint	New Pavement Joint	Concrete Pavement Patch Type "A"	Concrete Pavement Patch Type "B"	H. E. S. Pavement Patch TYPE "A"	Pavement Base Drain	Crack Cleaning and Sealing	Concrete Pavement Spall Repair	Joint Rehabilitation Type 2	Longitudinal Joint Clean and Seal	Mobilization	Insp. Fifld Office	Maint. Prot. of Traffic	Arrow Boards	
							In order to cover costs of fuel, supervision and bond the following % are added. 13% to labor, 2% to equip. and 10% to matl.	"	kem C	0008 0008	S 0500	2000 2000 3V	200 2007	88	0000 0000 0000 0000	85	7 H	0000 H	85"	88	2 P	9,00	85,	.S. S.	907 0001 S	0901 Z01 Ā.	COST
	OTIV/ITV	Y RANK	(INC		z			Cost of Lab		8 ଥିଥି 6.24	886 12.21	.53	3.02	<u>ଟ ରାଧ</u> 1.55	3 ରାଜ 14.05	14.05	3 ରାଜ 14.05	3.00	.33	7.32	1.48	.25	1640	1221	6107	8 8 <u>원</u> 610	-
NO.	· I	_		TF	DURATION	≥	ACTIVITY DESCRIPTION	Cost of Equ		7.95	2.85	.47	1.40	.92	6.88	6.88	6.88	1.34	.27	1.90	1.08	.18	2040	561	561	918	
NO.	'	J	ES	15	ם	CREW		Cost of Mat	erial		16.50	.66	4.07	3.80	24.27	24.27	26.14	1.27	.35	4.88	.39	.16		1100	11345	_	
1	5	10	0	0	3	6	Mobilize and set up A1																4%	4%	4%	4%	1,324.00
2	5	30	0	10	2	6	Mobilize and set up B1																4%	4%	4%	4%	1,324.00
	5	120	0	33	15	4	Spall repair on ramps and joint rehab., random cracks and long.jts.	on ramps											187	508	3427	6273	4%	4%	4%	4%	28,879.83
4	10	15	3	0	4	4	Install drains and saw patches in A1						384					821					4%	4%	4%	4%	11,420.80
5	15	30	7	0	5	4	Saw jts. in A1 and A2 rout cracks in A1, and rout jts. in A1 and A2																4%	4%	4%	4%	1,324.00
6	15	20	7	1	3	3	Drill vert.holes and remove patches in A1			50	50												4%	4%	4%	4%	4,259.00
7 :	20	25	10	1	5	7	Prepare and pour patches in A1					498		48	296	202							4%	4%	4%	4%	31,540.60
8 :	30	40	12	0	4	4	Install drains and saw patches in B1						264					519					4%	4%	4%	4%	7,938.40
9 :	30	35	12	4	0	0	Dummy																				
10	25	35	15	1	0	0	Dummy																				
11 :	35	50	15	1	5	5	Seal transverse joints, random cracks and patch joints in A1												733		4404		4%	4%	4%	4%	19,151.61
12	25	45	15	6	0	0	Dummy																				
13	25	105	15	14	2	4	While patches cure, saw spalls in A1 and Remove and place													145			4%	4%	4%	4%	3,934.00
14	40	55	16	0	5	4	Saw joints in B1 and B2, rout cracks in B1 and rout joints in B1 and	B2															4%	4%	4%	4%	1,324.00
15	40	45	16	5	0	0	Dummy																				
16	45	60	16	5	3	3	Drill vert.holes and remove patches in B1			50	50												4%	4%	4%	4%	4,259.00
17 (30	65	19	5	5	7	Prepare and pour patches in B1					281			281								4%	4%	4%	4%	18,155.90
18 (60	75	19	6	0	0	Dummy																				
19	50	55	20	1	0	0	Dummy																				
20	50	75	20	2	3	5	Move A1 to A2 install drains, rout random cracks in A2 and saw pate	ches in A2 & ı	ramps P& J				240					147					4%	4%	4%	4%	4,998.40
21	55	70	21	0	5	5	Seal transverse joints, random cracks and patch joints in B1												506		4464		4%	4%	4%	4%	19,098.26
22	75	80	23	2	3	3	Drill vert.holes and remove patches in A2 & ramps P & J																4%	4%	4%	4%	1,324.00
		90	24	5	0	0	Dummy																				
		105	24	7	0	0	Dummy																				
	_	110	24	7	4	5	While patches cure saw spalls in B1 and remove and place													810			4%	4%	4%	4%	15,904.00
		90	26	0	3	5	Move B1 to B2, install drains rout random cracks in B1 and saw pate	ches B2 & rar	mps K & L				340					553					4%	4%	4%	4%	9,011.60
		85	26	2	4	7	Prepare and pour patches in A2 and ramps P &J					350		60	127	223							4%	4%	4%	4%	22,772.00
		90	26	3	0	0	Dummy																				
		95	29	0	3	3	Drill vert.holes and remove patches in B2 & ramps K & L																4%	4%	4%	4%	1,324.00
		95	30	2	0	0	Dummy																				
		110	30	5	0	0	Dummy					1													<u> </u>		
		115	30	5	10	6	While patches cure saw spalls in A1 and remove and place					1								1188			4%	4%	4%	4%	22,708.00
		100	32	0	4	7	Prepare and pour patches in B2 and ramps K & L					287			267		20		10-				4%	4%	4%	4%	18,760.30
		120	36	0	12	8	Rout and seal $ {\ensuremath{\mathbb C}} $ jts. NB., seal trans. jts. random cracks & patch jts.	in A2 & B2 &	all ramps			1							429		9102	36967	4%	4%	4%	4%	66,385.53
	00		36	9	0	0	Dummy					1															
		120	40	5	3	5	While patches cure saw spalls in B2 and remove and place					1								375			4%	4%	4%	4%	8,074.00
37 1	20	125	48	0	2	6	Remove signs	<u> </u>	TOTALC							407	000	0.0:-	4.55-	0.05-	01.5=	40.5 **	4%	4%	4%	4%	1,324.00
1									TOTALS	100	100	1,416	1,228	108	971	425	20	2,040	1,855	3,026	21,397	43,240	100%	100%	100%	100%	326,519.23

EXERCISE 3: RT 60-PAVEMENT REHABILITATION PROJECT

PERCENT OF PROJECT COMPLETED TO DATE

WEEKLY BUDGETS FOR INCOME BASED ON ES AND EF AND PAY ITEMS

PERIOD	ACTIVITY		TOTAL THIS ACTIVITY	TOTAL THIS PERIOD	CUMULATIVE TOTAL	
SEPT. 4-9	5 - 10	3/3	1324	1324.00		
	10 - 15	1/4	11420.80	2855.20		
	5 - 30	2/2	1324	1324.00		
	5 - 120	4/15	28879.83	7701.29		
				13204.49	13204.49	
SEPT. 10-16	10 - 15	3/4	11420.80	8565.60		
	15 - 20	2/3	4259	2839.33		
	15 - 30	2/5	1324	529.60		
	5 - 120	5/15	28879.83	9626.61		
				21561.14	34765.63	
SEPT. 17-23	15 - 20	1/3	4259	1419.67		
	15 - 30	3/5	1324	794.40		
	30 - 40	2/4	7938.40	3969.20		
	20 - 25	4/5	31540.60	25232.48		
	5 - 120	5/15	28879.83	9626.61		
				41042.36	75807.99	
SEPT. 24-30	30 - 40	2/4	7938.40	3969.20		
	20 - 25	1/5	31540.60	6308.12		
	40 - 55	3/5	1324	794.40		
	35 - 50	4/5	19151.61	15321.29		
	45 - 60	3/3	4259	4259.00		
	25 - 105	2/2	3934	3934.00		
	5 - 120	1/15	28879.83	1925.32		
				36511.33	112319.32	
OCT. 1-7	40 - 55	2/5	1324	529.60		
	35 - 50	1/5	19151.61	3830.32		
	55 - 70	3/5	19098.26	11458.96		

EXERCISE 3: RT 60-PAVEMENT REHABILITATION PROJECT

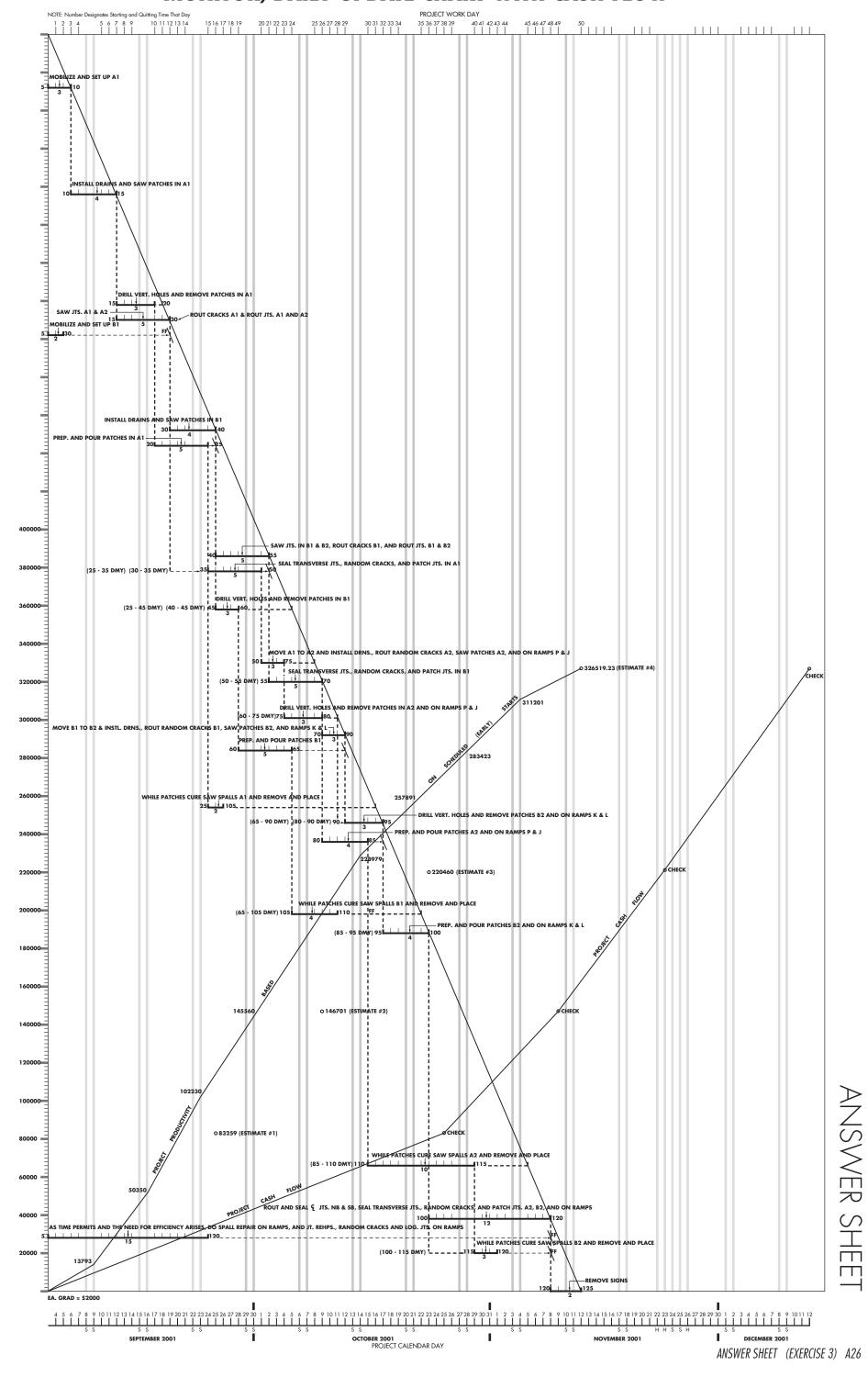
PERCENT OF PROJECT COMPLETED TO DATE

WEEKLY BUDGETS FOR INCOME BASED ON ES AND EF AND PAY ITEMS

PERIOD	ACTIVITY	%	TOTAL THIS ACTIVITY	TOTAL THIS PERIOD	CUMULATIVE TOTAL	
	50 - 75	3/3	4998.40	4998.40		
	75 - 80	1/3	1324	441.33		
	60 - 65	5/5	18155.90	18155.90		
				39414.51	151733.83	
OCT. 8-14	55 - 70	2/5	19098.26	7639.30		
	70 - 90	3/3	9011.60	9011.60		
	75 - 80	2/3	1324	382.67		
	80 - 85	3/4	22772	17079.00		
	105 - 110	4/4	15904	15904.00		
				50516.57	202250.40	
OCT. 15-21	90 - 95	3/3	1324	1324.00		
	80 - 85	1/4	22772	5693.00		
	95 - 100	2/4	18760.30	9380.15		
	110 - 115	4/10	22708	9083.20		
				25480.35	227730.75	
OCT. 22-28	95 - 100	2/4	18760.30	9380.15		
	110 - 115	5/10	22708	11354.40		
	100 - 120	3/12	66385.53	16596.38		
				37330.53	265061.28	
OCT. 29- NOV. 4	110 - 115	1/10	22708	2270.80		
	100 - 120	5/12	66385.53	27660.64		
	115 - 120	3/3	8074	8074.00		
				38005.44	303066.72	
NOV. 5-12	100 - 120	4/12	66385.53	22128.51		
	120 - 125	2/2	1324	1324.00		
				23452.51	326519.23	

EXERCISE 3: RT 60-PAVEMENT REHABILITATION PROJECT

MONITOR/DAILY UPDATE CHART WITH CASH FLOW



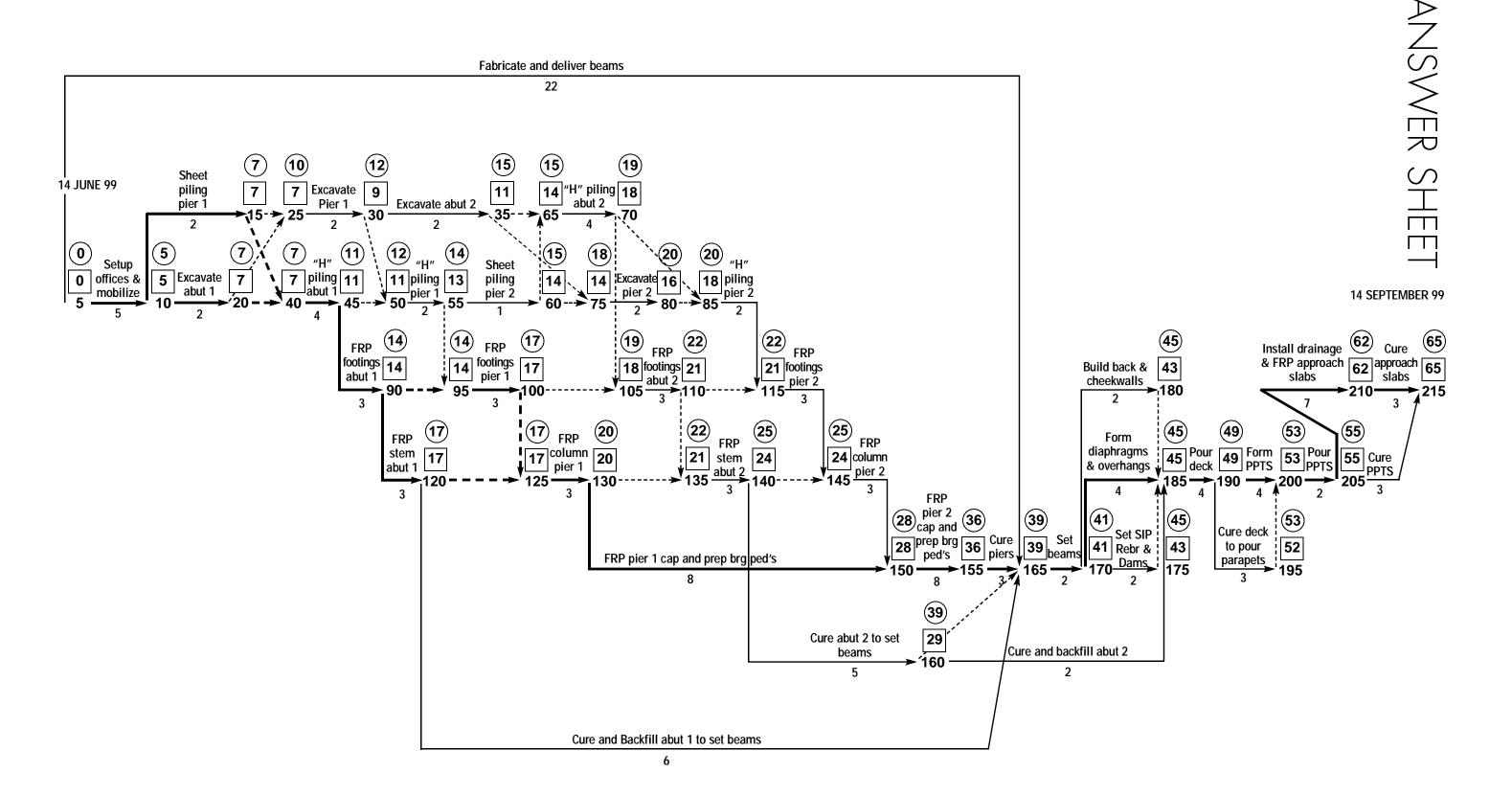
WORKBOOK

EXERCISE 4: RT. 17 BRIDGE CONSTRUCTION PROJECT 1999 WORKDAY CALENDAR

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																															FEBRUARY
MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN				AN :
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																															MARCH
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SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	
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1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	ъ
	35	36	37	38	39	M	\bigvee	40	41	42	43	44	X	\bigvee	45	46	47	48	49	N	M	50	51	52	53	54	\bigvee	\bigvee	55	56	AUGUST
SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	JST
0011	mon	102	1120	more	110	0/11	0011	WOIT	102	WED	more	1114	0/11	0011	WOIT	102	***	HOR	114	0711	0011	WOIT	102	1120	more	110	0.0	0011	WOIT	.02	
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57	58	59	\times	X	X	60	61	62	63	X	X	64	65	66	67	68	X	X	69	70	71	72	73	X	X	74	75	76	77		Ĭ
WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR		SEPTEMBER
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	00
78	X	X	79	80	81	82	83	X	X	84	85	86	87	88	X	X	89	90	91	92	93	X	X	94	95	96	97	98	X	X	OCTOBER
FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	Ä
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99	100	101	102	103	X	X	104	105	106	107	108	X	X	109	110	111	112	113	X	X	114	115	116	X		X	X				EME
MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE		ËR
_	_				•	-			40	44	40	40	4.4	45	40	47	40	40	22	0.4	20	20	0.1	25	20	07	20	20	20	0.1	
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31)ECF
																															DECEMBER
WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	SAT	SUN	MON	TUE	WED	THUR	FRI	띪



NETWORK DIAGRAM



ACTIVITY RANKING FORM FOR MONITOR/DAILY UPDATE CHART

5 STEPS to Rank Activities

- 1. Enter I J numbers, Duration (DUR), ES and LF
- 2. Calculate EF = ES + DUR
- 3. Calculate LS = LF DUR

- 4. Calculate the Total Float (TF=LS-ES = LF-EF)
- Determine the Ranking Number: Use the earliest late finish ascending to the latest late finish. In the case of a tie, use early start first, duration second, lowest I number next and lowest J number next.

I	J	DUR.	ES	EF	LS	LF	TF	RANK	ACTIVITY DESCRIPTION
5	10	5	0	5	0	5	0	1	
5	165	22	0	22	17	39	17	44	
10	15	2	5	7	5	7	0	2	
10	20	2	5	7	5	7	0	3	
15	25	0	7	7	10	10	3	6	
15	40	0	7	7	7	7	0	4	
20	25	0	7	7	10	10	3	7	
20	40	0	7	7	7	7	0	5	
25	30	2	7	9	10	12	3	9	
30	35	2	9	11	13	15	4	15	
30	50	0	9	9	12	12	3	10	
35	65	0	11	11	15	15	4	17	
35	75	0	11	11	18	18	7	24	
40	45	4	7	11	7	11	0	8	
45	50	0	11	11	12	12	1	11	
45	90	3	11	14	11	14	0	18	
50	55	2	11	13	12	14	1	12	
55	60	1	13	14	14	15	1	18	
55	95	0	13	13	14	14	1	14	
60	65	0	14	14	15	15	1	19	
60	75	0	14	14	18	18	4	25	
65	70	4	14	18	15	19	1	26	
70	85	0	18	18	20	20	2	32	
70	105	0	18	18	19	19	1	28	
75	80	2	14	16	18	20	4	29	



ACTIVITY RANKING FORM FOR BAR CHART

5 STEPS to Rank **Activities**

- 1. Enter I J numbers, Duration (DUR), ES and LF
- 2. Calculate EF = ES + DUR
- 3. Calculate LS = LF DUR

- 4. Calculate the Total Float (TF=LS-ES = LF-EF)
- 5. Determine the Ranking Number: Use the earliest late finish ascending to the latest late finish. In the case of a tie, use early start first, duration second, lowest I number next and lowest J number next.

I	J	DUR.	ES	EF	LS	LF	TF	RANK	ACTIVITY DESCRIPTION
80	85	0	16	16	20	20	4	30	
85	115	2	18	20	20	22	2	33	
90	95	0	14	14	14	14	0	16	
90	120	3	14	17	14	17	0	20	
95	100	3	14	17	14	17	0	21	
100	105	0	17	17	19	19	2	27	
100	125	0	17	17	17	17	0	22	
105	110	3	18	21	19	22	1	34	
110	115	0	21	21	22	22	1	36	
110	135	0	21	21	22	22	1	37	
115	145	3	21	24	22	25	1	33	
120	125	0	17	17	17	17	0	23	
120	165	6	17	23	33	39	16	45	
125	130	3	17	20	17	20	0	31	
130	135	0	20	20	22	22	2	35	
130	150	8	20	28	20	28	0	41	
135	140	3	21	24	22	25	1	39	
140	145	0	24	24	25	25	1	40	
140	160	5	24	29	34	39	10	46	
145	150	3	24	27	25	28	1	42	
150	155	8	28	36	28	36	0	43	
155	165	3	36	39	36	39	0	48	
160	165	0	29	29	39	39	10	47	
160	185	2	29	31	43	45	14	50	
165	170	2	39	41	39	41	0	49	

ACTIVITY RANKING FORM FOR BAR CHART

5 STEPS to Rank **Activities**

- 1. Enter I J numbers, Duration (DUR), ES and LF
- 2. Calculate EF = ES + DUR
- 3. Calculate LS = LF DUR
- 4. Calculate the Total Float (TF=LS-ES = LF-EF)
- 5. Determine the Ranking Number: Use the earliest late finish ascending to the latest late finish. In the case of a tie, use early start first, duration second, lowest I number next and lowest J number next.

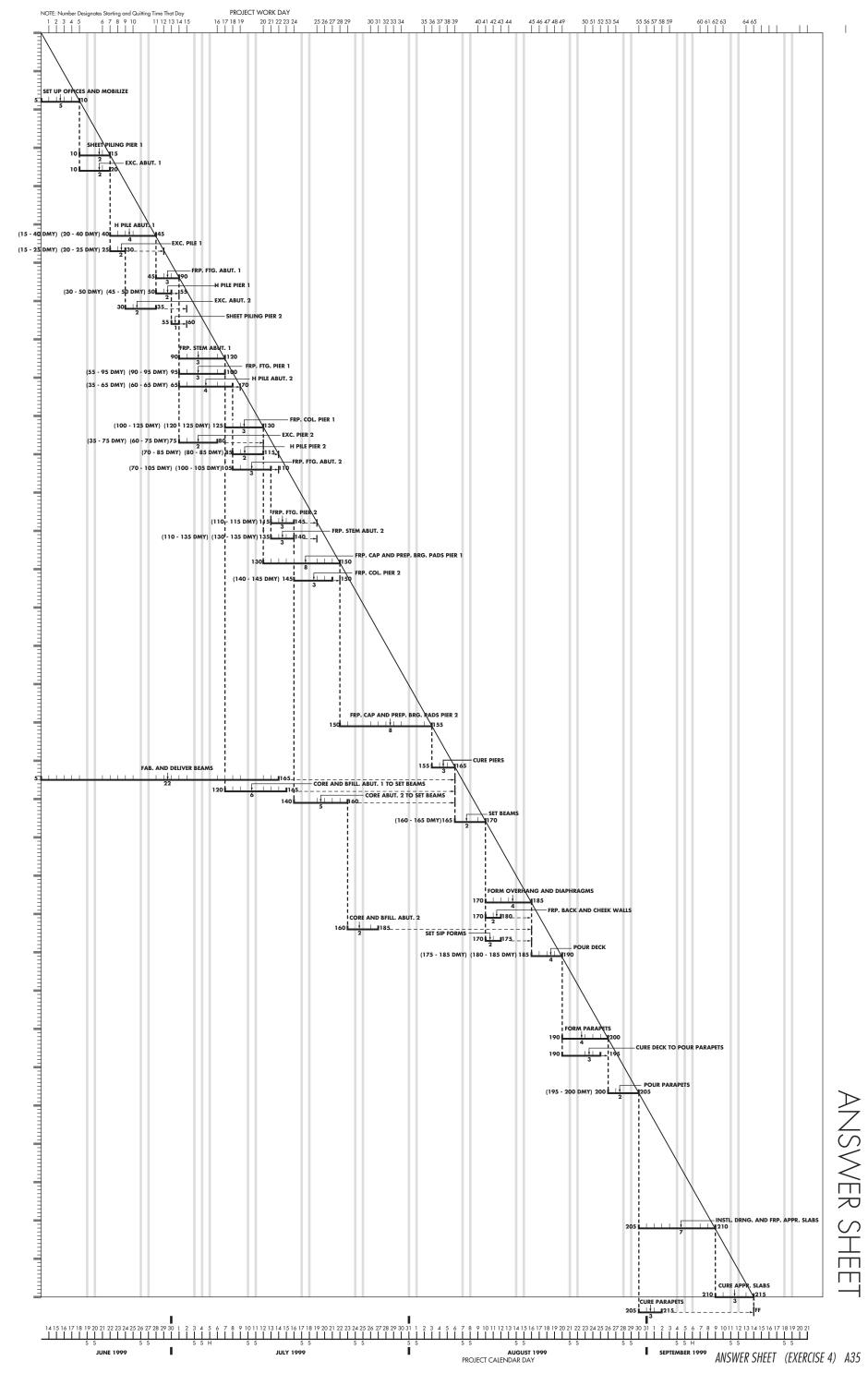
I	J	DUR.	ES	EF	LS	LF	TF	RANK	ACTIVITY DESCRIPTION
170	175	2	41	43	43	45	2	51	
170	180	2	41	43	43	45	2	52	
170	185	4	41	45	41	45	0	53	
175	185	0	43	43	45	45	2	54	
180	185	0	43	43	45	45	2	55	
185	190	4	45	49	45	49	0	56	
190	195	3	49	52	50	53	1	57	
190	200	4	49	53	49	53	0	58	
195	200	0	52	52	53	53	1	59	
200	205	2	53	55	53	55	0	60	
205	210	7	55	62	55	62	0	61	
205	215	3	55	58	62	65	7	62	
210	215	3	62	65	62	65	0	63	



MONITOR/DAILY UPDATE CHART TALLY SHEET

- I	1 -4		1	las. I
1	51	101	151	201
2	52.	102	152	202
3	53 [(])	103	153	203
4.	54.	104	154	204
5. (1)	55. (1)	105	155	205
6.	56	106	156	206
7. (1)(1)	57	107	157	207
8	58	108	158	208
9	59	109	159	209
10.	60	110	160	210
11.	61.	111	161	211
12	62. (1)	112	162	212
13.	63	113	163	213
14. (1) 1	64	114	164	214
15	65 [(])	115	165	215
16.	66	116	166	216
17. (1)(1)	67	117	167	217
18	68	118	168	218
19. <u> </u>	69	119.	169	219
20.	70	120	170	220
21	71	121	171	221
22.	72	122	172	222.
23	73	123	173	223
24	74	124.	174	224
25.	75.	125.	175.	225
26	76	126	176	226
27.	77	127.	177	227
28. 1	78	128	178	228
29	79	129	179	229
30	80	130	180	230
31	81	131	181	231
32	82	132	182	232
33.	83	133	183	233
34	84	134	184	234
35	85	135	185	235
36.		136	186	236
37.	86 87.	137.	187	237
38				
39.	88	138	188	238
	89	139	189	239
40	90	140	190	240
41	91	141	191	241
42	92	142	192	242
43	93	143	193	243
44. 45.	94	144	194	244
	95	145	195	245
46	96	146	196	246
47	97	147	197	247
48.	98	148	198	248
49. (1)	99	149	199	249
50	100	150	200	250
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MONITOR/DAILY UPDATE CHART



EXERCISE 5: BASELINE SCHEDULE

S.R. 0027 - B01

